

Nintendo®



JALECO

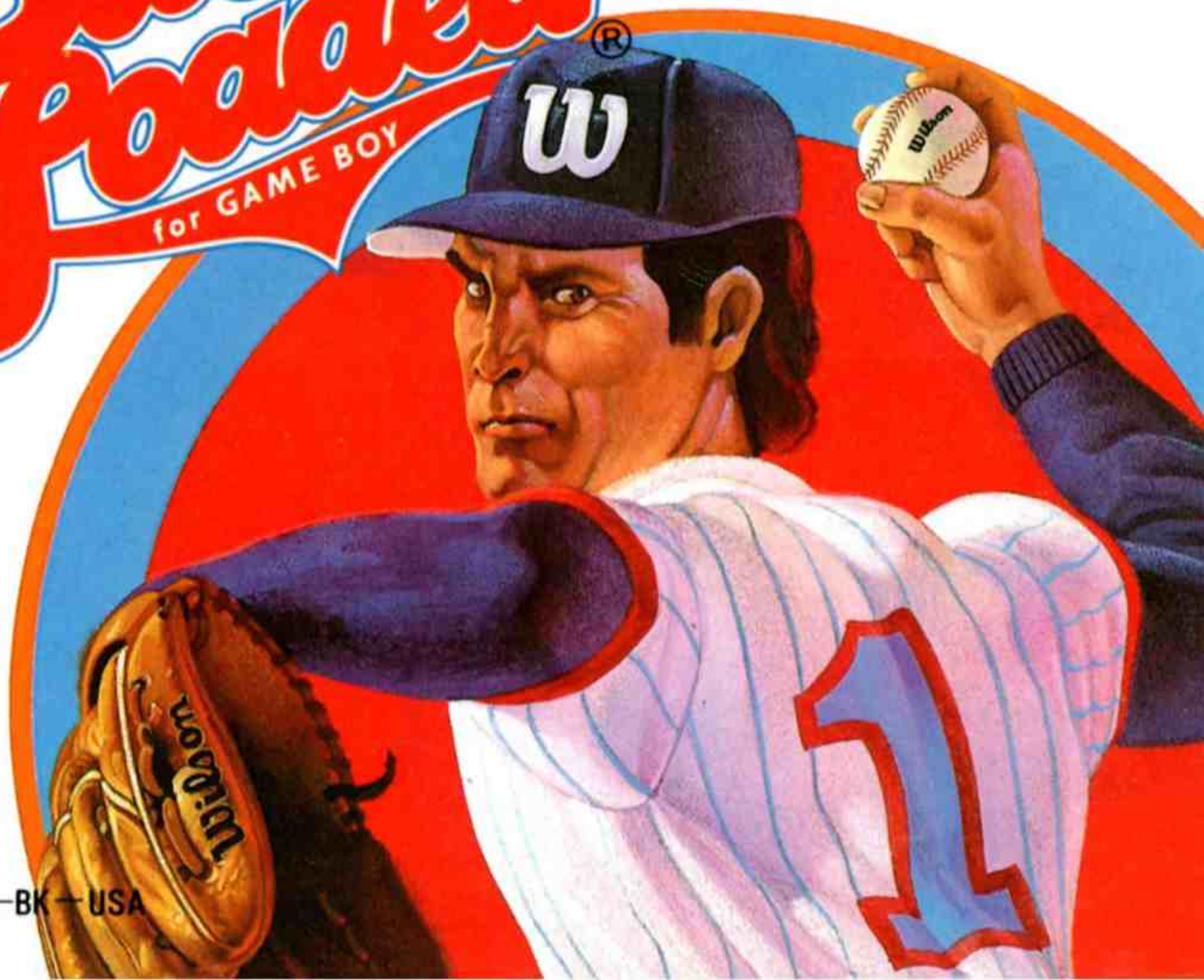
INSTRUCTION MANUAL

GAME BOY™

Baseball Flooded

for GAME BOY

DMG-BK-USA



JALECO USA INC. LIMITED WARRANTY

Jaleco USA Inc. warrants to the original purchaser of this Jaleco software product that the medium on which this computer program is recorded is free from defects in materials and workmanship for a period of ninety (90) days from the date of purchase. This Jaleco software program is sold "as is," without express or implied warranty of any kind, and Jaleco is not liable for any losses or damages of any kind resulting from use of this program. Jaleco agrees for a period of ninety (90) days to either repair or replace, at its option, free of charge, any Jaleco software product, postage paid, with proof of date of purchase, at its Factory Service Center. This warranty is not applicable to normal wear and tear. This warranty shall not be applicable and shall be void if the defect in the Jaleco software product has arisen through abuse, unreasonable use, mistreatment or neglect. THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES AND NO OTHER REPRESENTATIONS OR CLAIMS OF ANY NATURE SHALL BE BINDING ON OR OBLIGATE JALECO. ANY IMPLIED WARRANTIES APPLICABLE TO THIS SOFTWARE PRODUCT, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED TO THE NINETY (90) DAY PERIOD DESCRIBED ABOVE. IN NO EVENT WILL JALECO BE LIABLE FOR ANY SPECIAL, INCIDENTAL, OR CONSEQUENTIAL DAMAGES RESULTING FROM POSSESSION, USE OR MALFUNCTION OF THIS JALECO SOFTWARE PRODUCT.

Some states do not allow limitations as to how long an implied warranty lasts and/or exclusions or limitations of incidental or consequential damages so the above limitations and/or exclusions of liability may not apply to you. This warranty gives you specific rights, and you may also have other rights which vary from state to state.

NINTENDO, GAME BOY AND THE OFFICIAL SEALS ARE TRADEMARKS OF NINTENDO OF AMERICA INC.

JALECO USA, INC. 310 Era Drive
Northbrook, Illinois 60062 (708) 480-1811

LICENSED BY



THIS OFFICIAL SEAL IS YOUR ASSURANCE THAT NINTENDO HAS APPROVED THE QUALITY OF THIS PRODUCT. ALWAYS LOOK FOR THIS SEAL WHEN BUYING GAMES AND ACCESSORIES TO ENSURE COMPLETE COMPATIBILITY WITH YOUR GAME BOY SYSTEM.

Thank you for purchasing JALECO™'S Bases Loaded® Game Pak for your Nintendo® Game Boy™."

Before you start play, please read this instruction booklet carefully and follow the correct operating procedures. Keep this instruction booklet safe for future reference.

CONTENTS

INTRODUCTION	3	FIELDING & THROWING	11
START UP	5	HITTING	13
TWO PLAYERS	7	STEALING	15
DISPLAYS	8	TEAM CHARTS	16
PITCHING	9	HOW TO INVENT NEW GAMES	20

Cautions During Use

- 1) If you play for long periods of time, take a 10 to 15 minute break every hour or so.
- 2) This equipment is precision-built. Do not use or store it under conditions of extreme temperature, or subject it to rough handling or shock. Do not disassemble the unit.
- 3) Do not touch the terminals or let them come into contact with water, as this can cause malfunction.
- 4) Do not wipe this equipment with volatile solvents such as thinner, benzene or alcohol.
- 5) Store the Game Pak in its protective case when not in use.

INTRODUCTION



Runners are at the corners with one out. The tying run dances off of third, daring you to pick him off. It all comes down to this—you versus the Pro team's cleanup hitter. But you've got one more trick left up your sleeve. You make the wave to the bullpen and call



in Myer, your team's ace reliever.
The batter adjusts his stance as Myer
looks in. It's the best versus the best
in a classic late inning confrontation—
just an example of the excitement
awaiting you in Bases Loaded GB.

**Bases
Loaded**[®]
for GAME BOY

START UP

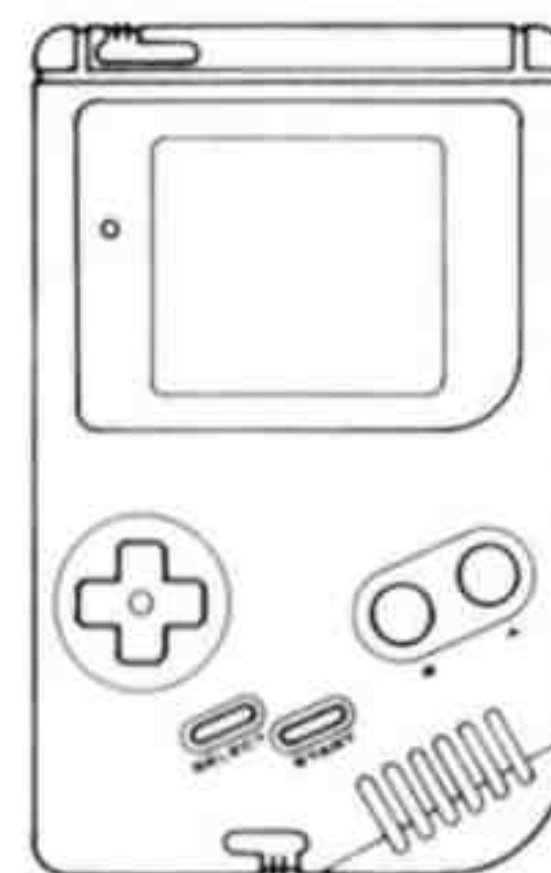
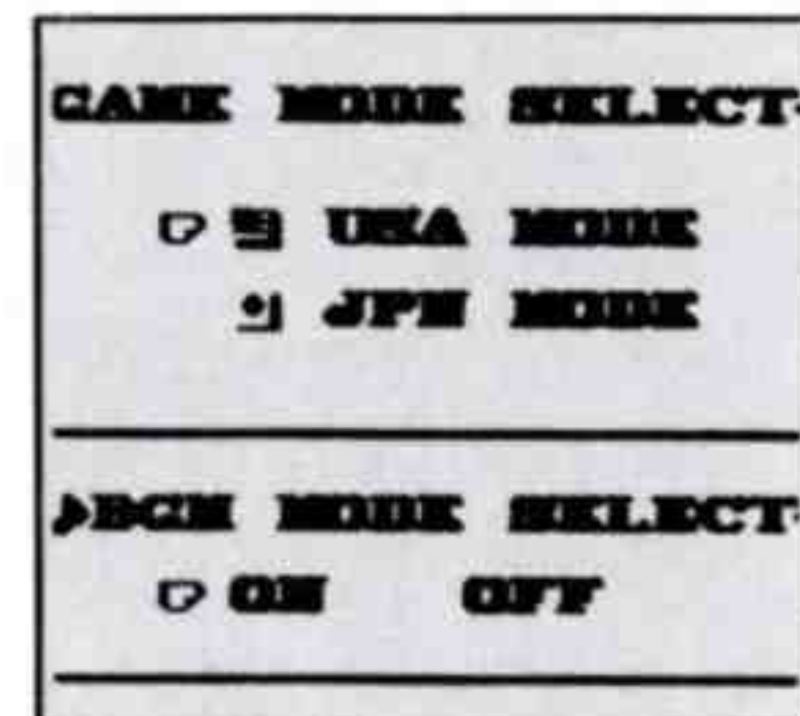
When the title screen is displayed, choose whether you'll be playing a one or two-player game and press the start button.

GAME MODE SELECT

Select whether you will play in "USA mode" or "Japan mode" by moving the arrow with the upper or lower portions of the control pad.

BGM MODE SELECT

Once you've chosen your game mode, decide whether you wish to have **background music** during your game by using the left and right portions of the control pad. Once this selection has been made, press START.



SELECT GAME

Choose whether you'll be playing an *official* or *non-official* game. An official game goes a full 9 innings, and allows you to continue versus a stronger team should you win. A non-official game can be played for any number of innings (up to 9).

—SELECT GAME—	
OFFICIAL GAME	
NON OFFICIAL GAME	
INNING SELECT	
123456789	

SELECT YOUR TEAM

Choose whether you'll be the East or West team during your game. You might want to check the team charts in the back of this manual before choosing. Each team has its own unique playing style.

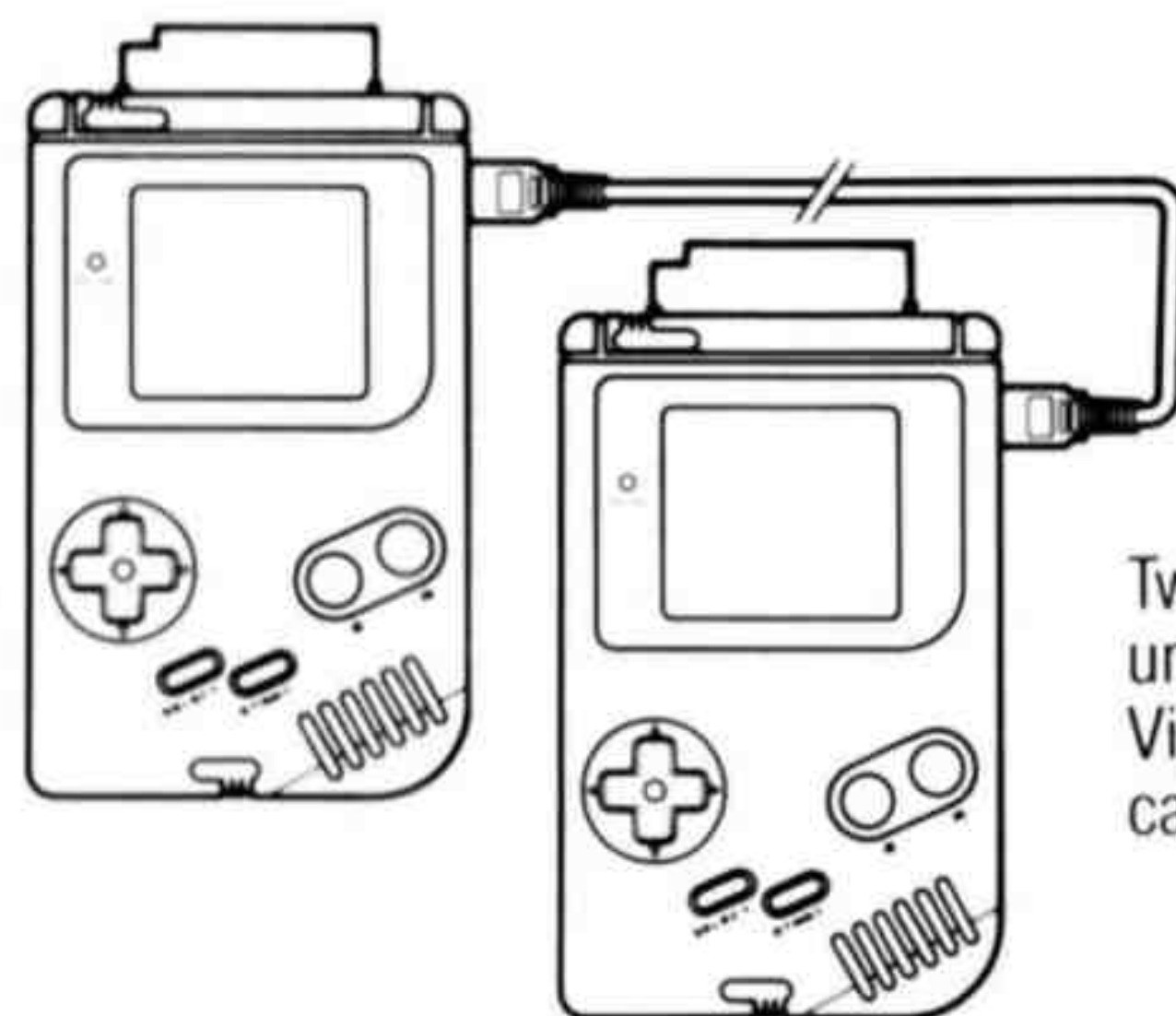
Choose your team by moving the selection arrow next to East or West. Then, select your pitcher using the upper and lower portions of the control pad. When your selections are made, press *start* and play ball!

SELECT YOUR TEAM	
☒ EAST	☐ WEST
STARTING PITCHER	
EAST	WEST
BARD	BORN
COLL	CARY
THER	SICH
SEAR	MYER

TWO PLAYER GAMES

You can play head-to-head with a friend by connecting two Game Boy units with a Video Link™ cable.

Connect the Video Link™ cable as shown in the diagram. After checking that the game paks are set properly, turn the power switch of both units ON.



Two Game Boy units with a Video Link™ cable.

Check that both units display the Bases Loaded GB title screen, then one or both players select the “2 Players” option.

The person(s) who select the “2 Players” option should hit their start button(s). If one player has selected the “1 Player” option and the other player has selected the “2 Player” option, whoever presses their start button first will determine whether the game will be a 1-player or 2-player game.

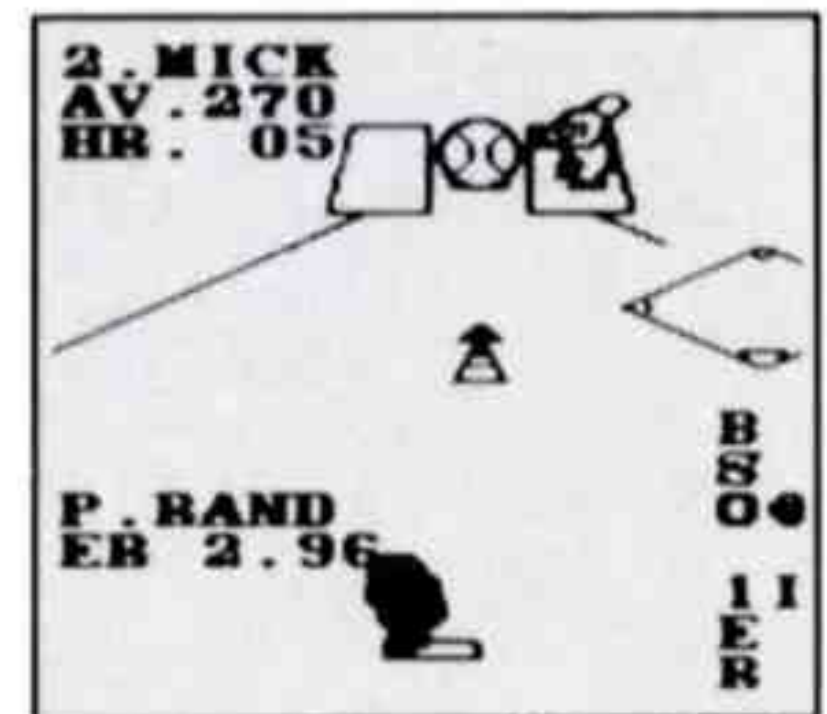
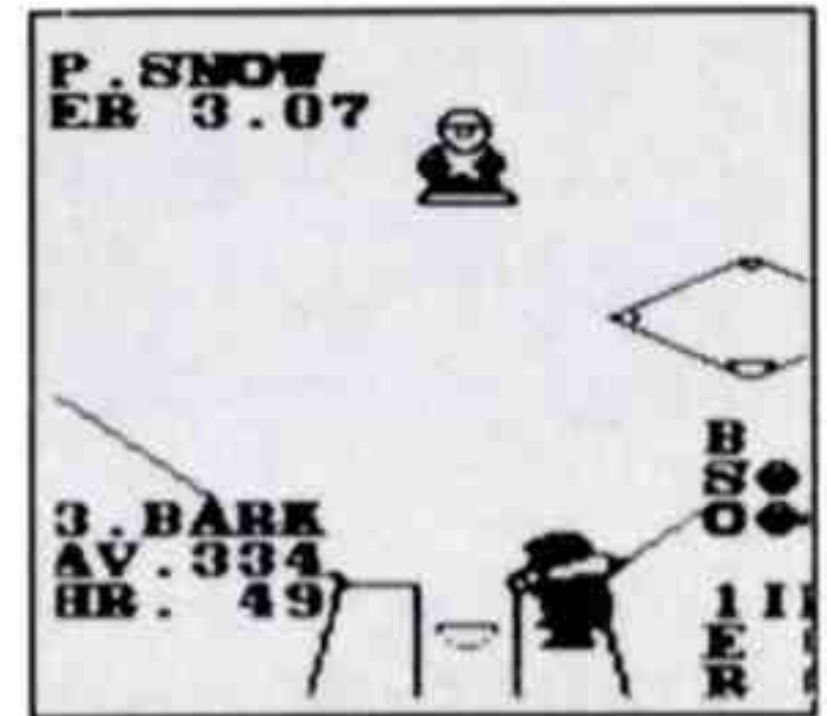
DISPLAYS

WHEN YOU ARE BATTING.

The screen display is from behind home plate.

WHEN YOUR TEAM TAKES THE FIELD.

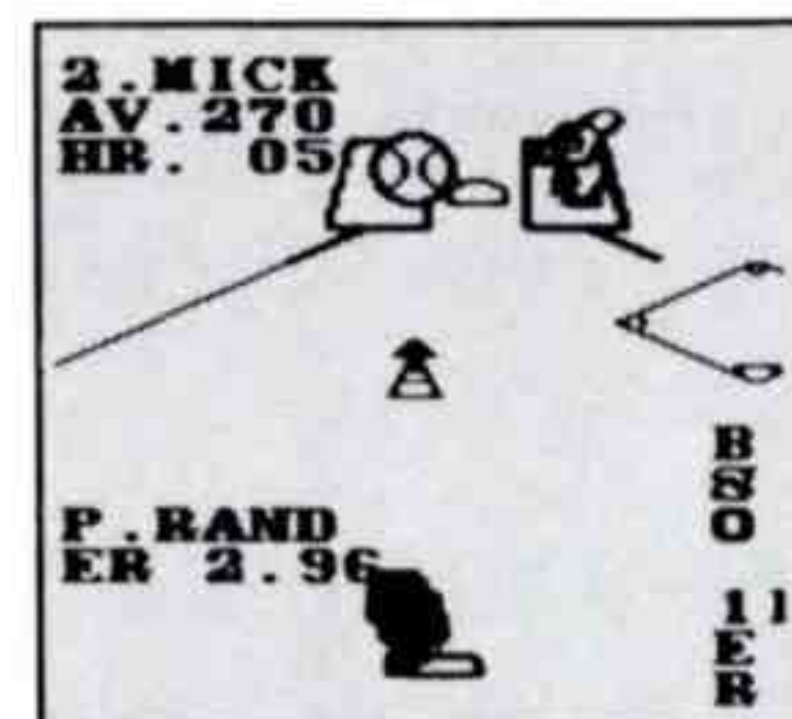
The screen display shows a view from the pitching mound.



PITCHING

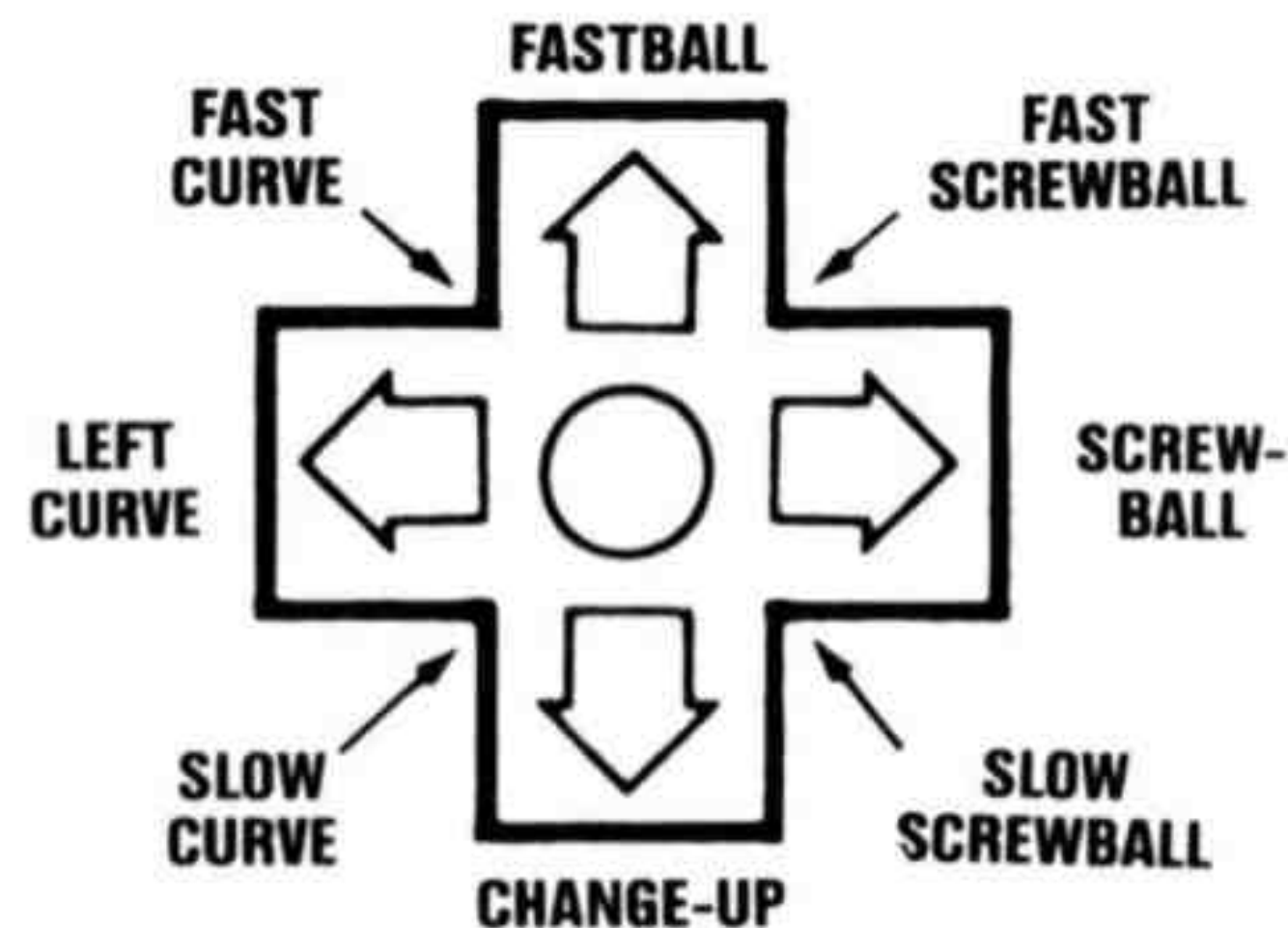
TO PITCH

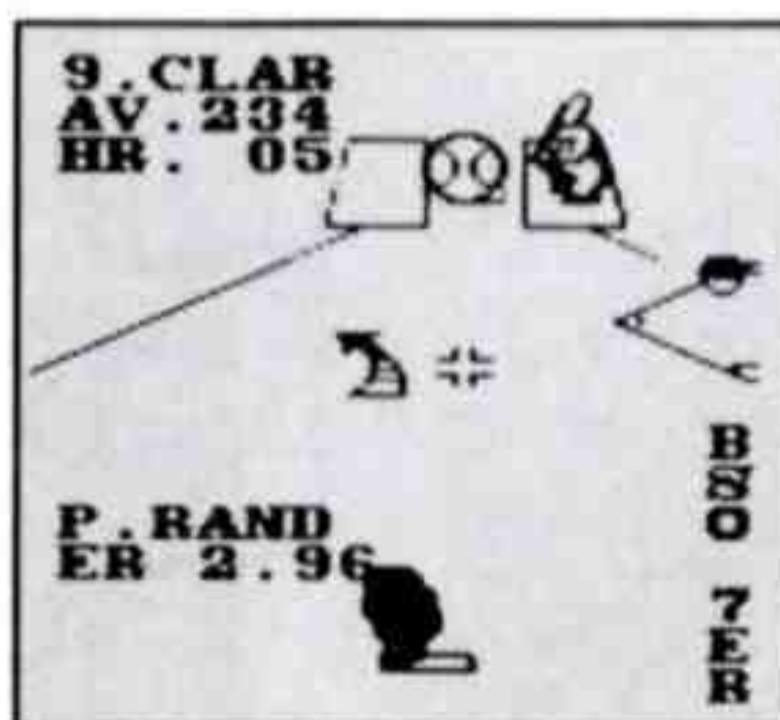
First select the location of the pitch (inside or outside) using the control pad. Press the A button once you've decided on your pitch location.



TO DECIDE WHAT TYPE OF PITCH

Choose your pitch using the control pad. Press the control pad and the A button together and the pitcher will go into his motion.

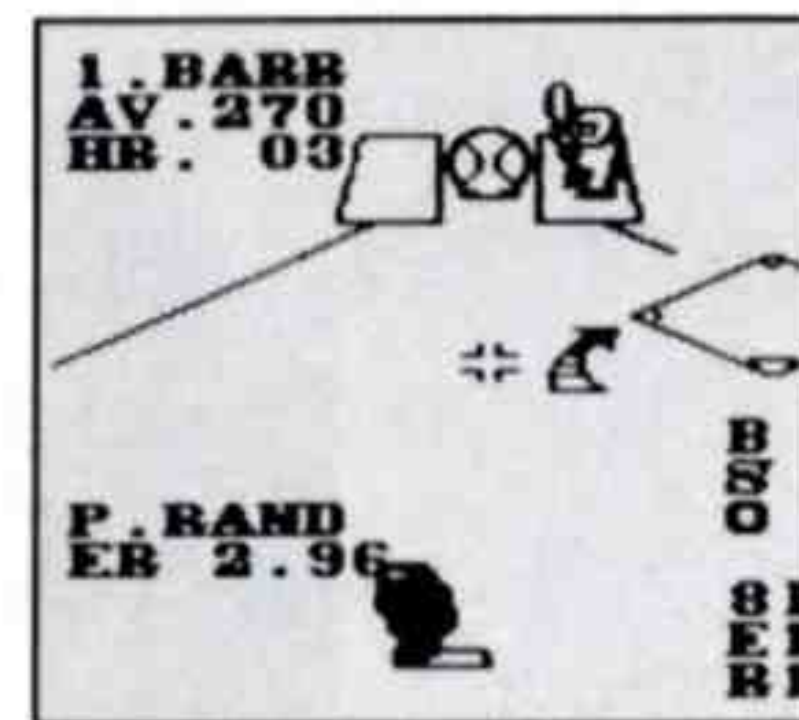




CURVE LEFT



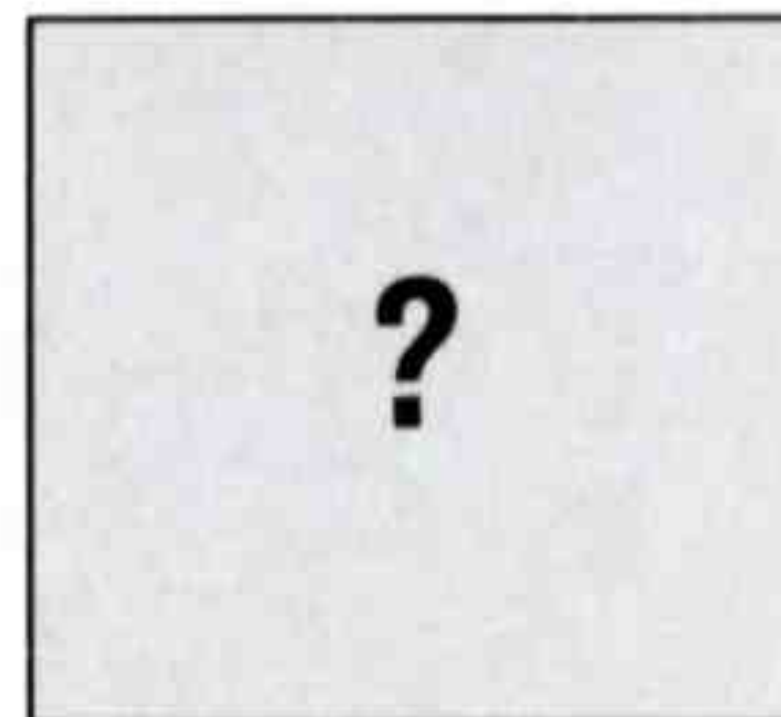
FASTBALL



SCREWBALL



SLOW PITCH



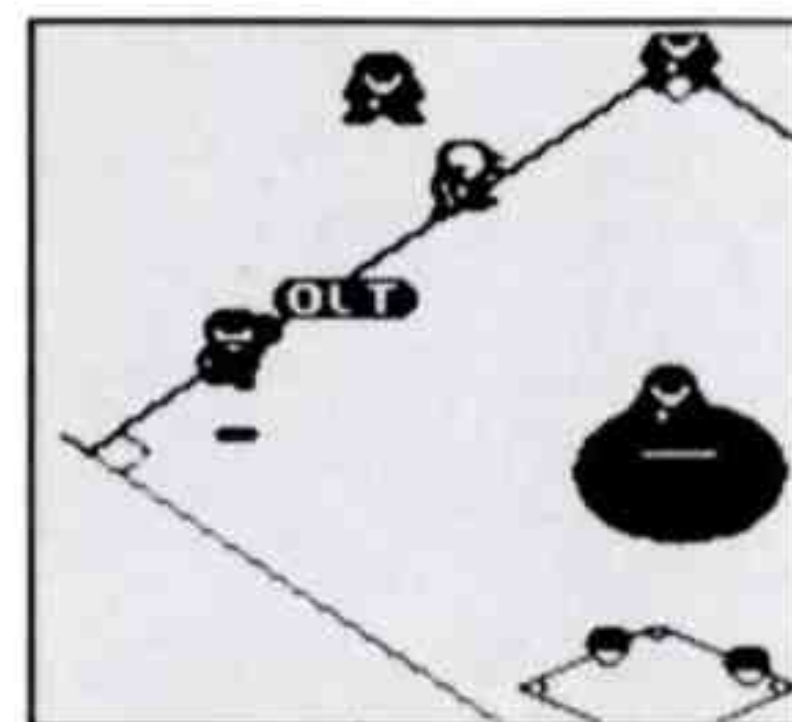
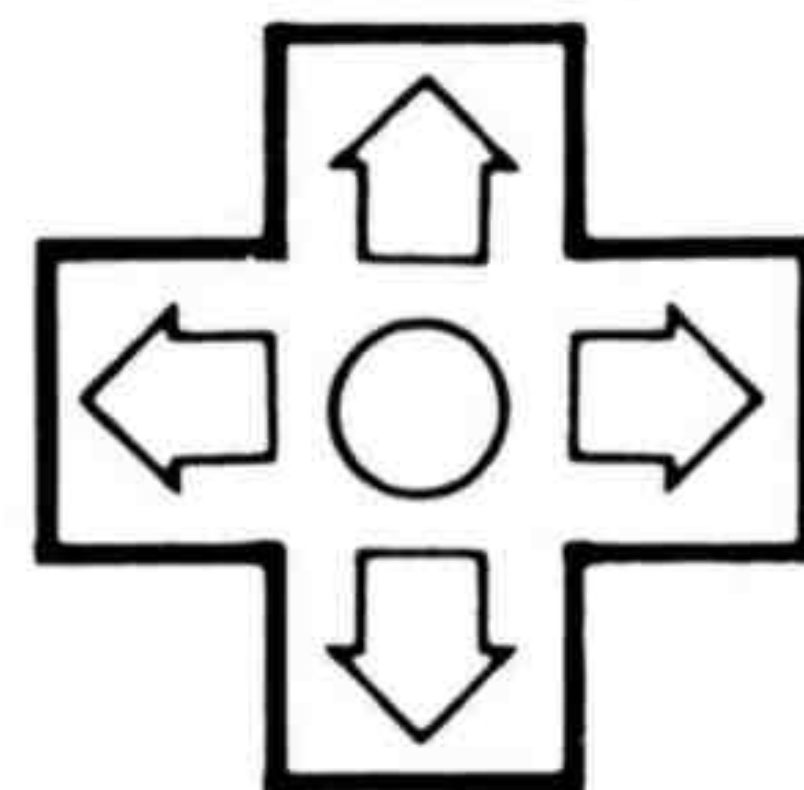
MYSTERY PITCH

FIELDING AND THROWING

FIELDING

Move your fielder toward the ball with the control pad.

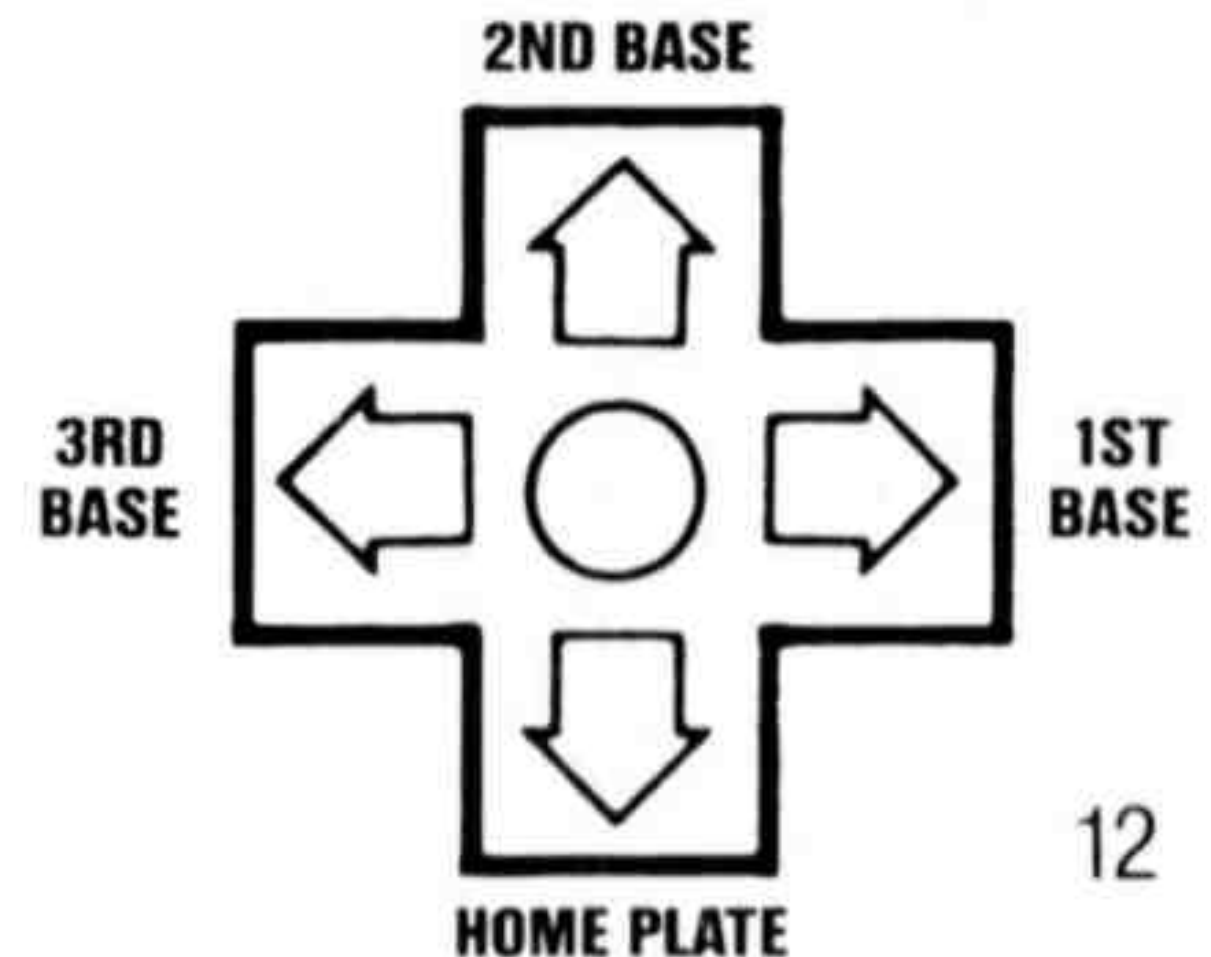
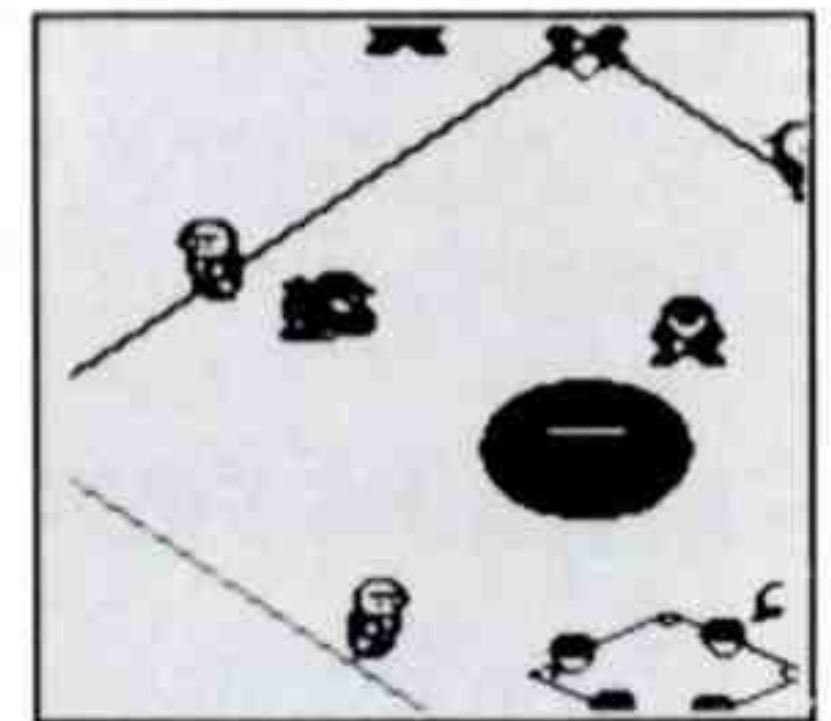
To make a “jumping” catch, press the B button when the ball is overhead.





To make a “diving” catch, press the B button and the control pad in the direction of the ball, at the same time.

Throw to a base by pressing the A button and the control pad simultaneously.



HITTING

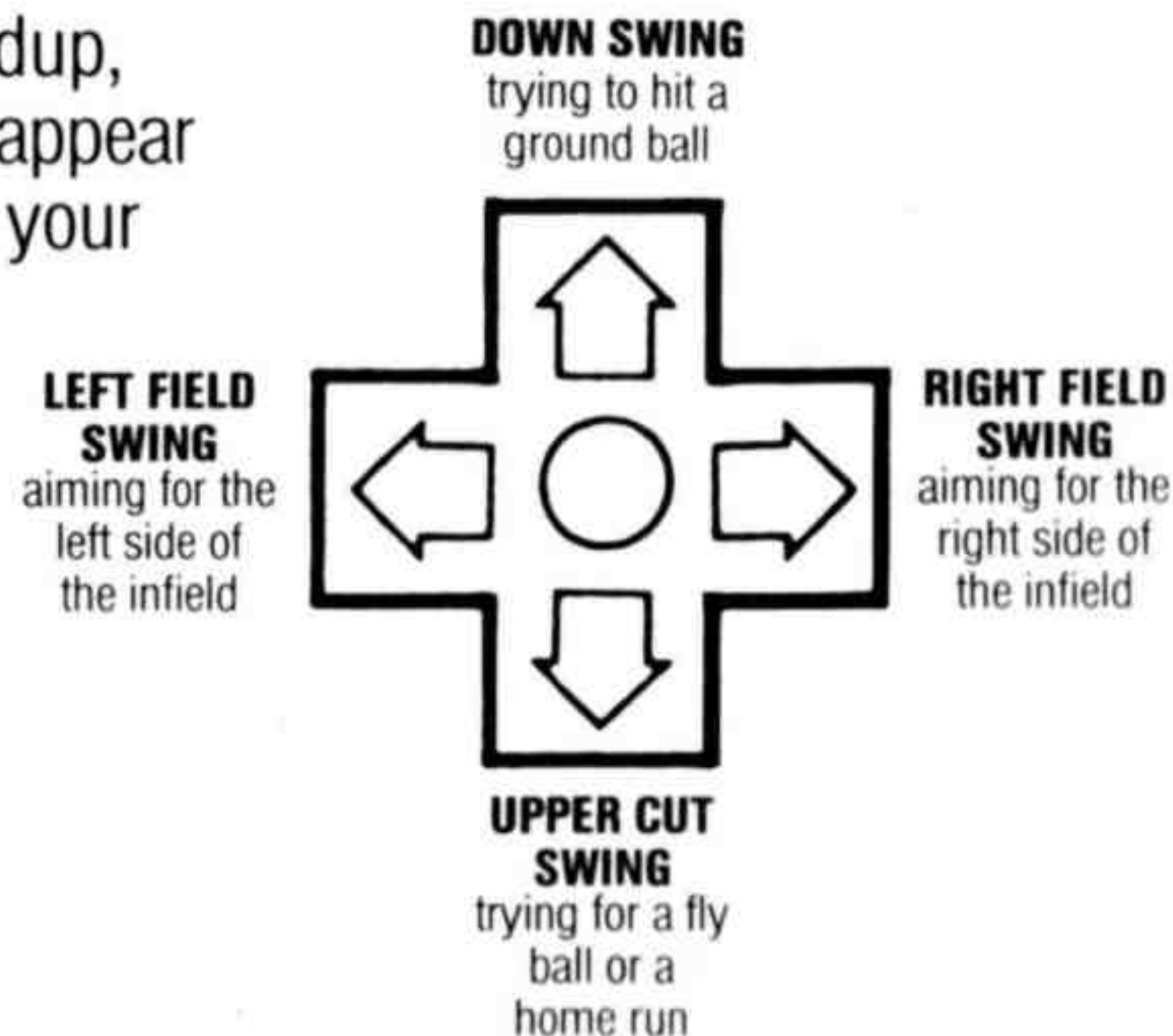
Swinging the bat is accomplished by pressing the A button. Bunting is accomplished by pressing the A button before the pitch is thrown and releasing the button when the player's bat is over the plate.

ALTERING YOUR SWING (or "Aiming for the Seats")

Like in real baseball, there are times in Bases Loaded GB when you need to have your batter hit a fly ball, or a grounder, or a ball to the right side of the infield. You can increase your chances of accomplishing this by using the *Swing Selection Option*.

SWING SELECTION OPTION

Before the opposing pitcher goes into his windup, press the SELECT button. The “crosshairs” will appear at home plate. Press the control pad to select your swing, and press the A button.



LEFT AND RIGHT MAY BE USED IN COMBINATION WITH UP AND DOWN.

STEALING

When the pitcher releases the ball, press the control pad in the area representing the base you wish to steal, and press the B button repeatedly.

Retreat by pressing the A button and the control pad in the area representing the base you wish to retreat to.

PICKOFF PLAYS

Press the B button anytime before you select the type of pitch to step off the mound. Press the A button and the control pad to throw to the base.

RELIEVERS & PINCH HITTERS

To bring in a relief pitcher or a pinch hitter, call “time out” by pressing the START button. Press the A button to call up the player selection screen. Choose a pinch hitter or reliever with the control pad. Make your selection by pressing the A button.



TEAM CHARTS

The following are team charts for the EAST and WEST teams. Pitchers are rated in five categories: Fastball, Off Speed Pitch, Curveball-vertical, Curveball-right, and Curveball-left.

Ratings for pitchers range from 1 to 5 with 1 being the worst and 5 being the best. In the case of the Off Speed Pitch category, a rating of '5' means that the pitcher in question has the SLOWEST off speed pitch, while a rating of '1' in this category means the pitcher's off-speed pitch isn't all that slow.

Batters are rated for running speed (1 or 2), Homerun power (1-5), and Hitting ability (1-5). The batting averages and homerun total for each player represents last year's total. The ratings in the homerun and hitting categories represent this year's ability or potential.

TEAM CHARTS

PITCHERS CHART

PLAYER NAME	FASTBALL	VELOCITY (1-5)	OFF SPEED	VERTICAL	CURVE ABILITY RIGHT (1-5)	LEFT
WEST						
ROBB	1		4	4	4	1
CARY	3		3	1	3	2
SHOW	1		5	1	5	1
MYER	5		1	5	4	1
EAST						
RAND	3		3	4	4	1
COLL	4		2	4	1	1
THER	5		1	2	4	2
SHAK	1		5	1	5	5



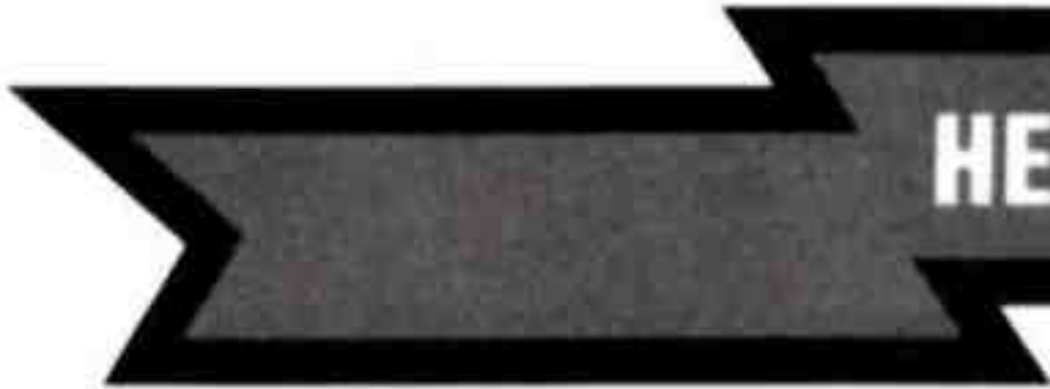
HITTERS • WEST

PLAYER NAME	SPEED (1-2)	HOMERUN (1-5)	HITTING (1-5)	BATTING AVG.	R/L
SETZ	2	5	4	.296	L
RUBY	2	1	3	.361	R
CONE	2	5	4	.307	R
MADD	1	5	5	.316	L
BLUE	1	5	4	.307	L
LUTZ	1	1	3	.261	R
BERK	1	1	3	.252	R
MAIN	1	1	1	.270	R
ZIGG	1	1	3	.307	L
PROP	1	2	3	.296	R
NABY	1	2	3	.252	R
KAZ	1	2	3	.261	R
SKAJ	1	2	3	.243	R

TEAM CHARTS

HITTERS • EAST

PLAYER NAME	SPEED (1-2)	HOMERUN (1-5)	HITTING (1-5)	BATTING AVG.	R/L
COOK	2	5	4	.296	R
MICH	2	1	3	.287	R
BARK	1	5	4	.334	L
CLAR	1	5	5	.296	R
PLAN	1	1	3	.296	L
ILLS	1	1	3	.261	R
STIF	1	1	1	.252	R
WOLF	1	1	3	.387	L
POE	1	5	4	.296	R
CLAN	1	2	3	.234	R
HAHN	1	2	3	.252	L
BLUE	1	2	3	.270	L



HELP JALECO INVENT NEW GAMES.

Jaleco is always developing video games for your Nintendo Entertainment System[®] and the GAME BOY,[™] and we'd like your help. Answer these questions, and then send us your name and address. We'll put you on our mailing list to get the most up-to-date information on Jaleco games.

Name _____ Age _____ Male/Female _____

Address _____

City _____ State _____ Zip Code _____

How did you get this game? ☐ bought it ☐ got as gift

How many games do you own for your Game Boy? _____

How long have you owned your Game Boy? _____

Does your Game Boy have any other accessories? _____

☐ gun ☐ power glove ☐ power pad ☐ other joystick ☐ U-force

☐ battery charger/AC adaptor Game Boy

If you own another joystick for your Nintendo, which one is it, and why did you want another stick? _____

What kind of games do you like to play on your Game Boy?

☐ role-playing ☐ arcade hits ☐ sports games
☐ war games ☐ adventure ☐ driving games

How often do you play your Game Boy? _____

Do you ☐ play alone? ☐ with friends?

How do you learn about new games for your Nintendo and Game Boy? ☐ friends

☐ advertising ☐ call Nintendo ☐ call other companies ☐ from TV

Which TV shows do you watch? _____

Which magazines do you read? _____

Which movie did you last see? _____

Do you have any brothers? _____ how old? _____

Do you have any sisters? _____ how old? _____

**Thanks for answering our questions and telling us about yourself
and what you like to play. Return this form to:**

JALECO USA, INC. 310 Era Drive, Northbrook, Illinois 60062

REMEMBER TO ASK YOUR FAVORITE VIDEO GAME STORE FOR JALECO GAMES FOR YOUR NES.



Ask your favorite video game store
for **AstyanaxTM**, **HoopsTM**, **GOAL!TM**,
Bases Loaded[®] II: Second SeasonTM,
RoboWarrior[®], **Pinball QuestTM** and
City ConnectionTM from JalecoTM for
the Nintendo Entertainment System.[®]

JALECO USA, Inc.
310 Era Drive
Northbrook, Illinois 60062
(708) 480-1811

Jaleco,TM Astyanax,TM Hoops,TM GOAL!TM Bases Loaded[®] for GAME BOY, Bases Loaded[®] II:
Second Season,TM RoboWarrior,[®] Pinball QuestTM and City ConnectionTM are trademarks of
Jaleco USA Inc. Nintendo[®] Nintendo Entertainment System[®] and GAME BOYTM
are trademarks of Nintendo of America Inc. © 1990 Jaleco USA Inc. Printed in Japan.