



THE KING OF FIGHTERS 2001

Basic Moves (When character is facing right.)

Joystick



Buttons



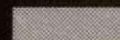
Main Special Moves (When character is facing right.)

Dash Forward	Tap the joystick twice $\rightarrow\rightarrow$ keeping the joystick down.
Back Step	Tap the joystick twice $\leftarrow\leftarrow$
Emergency Escape	$\rightarrow$ or $\leftarrow$ + push A&B together
Body Toss Attack	Push C&D together
Calls Out the Striker	Push B&C together (Uses up 1 power stock)

THE KING OF FIGHTERS 2001™

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Special Moves

-  ... Super Special Moves (Uses up 1 power stock)
-  ... Max Super Special Moves (Uses up 2 power stocks)

* Move the joystick when characters are facing right.



KYO KUSANAGI

Fire Ball	→↓↘+AorC
427 Locomotive Upper	→↘↓↙←+BorD
Poison Gnaw Fest	↓↘→+C
Holy Dust	(→↘↓↙←)×2+AorC
Serpent Wave	↓↙←↙↓↘→+AC



BENIMARU NIKAI DO

Iaido Kick	↓↘→+BorD
Shinku Katategoma	↓↙←+AorC
Lightning Fist	↓↘→+AorC
Phantom Hurricane	↓↙←↓↙←+BorD
Heaven Blast Flash	↓↘→↓↘→+AC



GORO DAIMON

Minelayer	→↓↘+AorC
Earth Mover	Near opponent →↘↓↙←→+AorC
Super Ohsotogari	Near opponent →↓↘+BorD
Ura Nage	Near opponent (↙↙↓↘→)×2+BorD
Heaven to Hell Drop	Near opponent (→↘↓↙←)×2+AC



SHINGO YABUKI

Beginner's Wild Bite	↓↘→+A
Beginner's Fire Ball	→↓↘+AorC
Moon Elbow	↓↙←+AorC
Zero Style	↓↙←↙↓↘→+AorC
Phosphorus Phoenix Flash	↓↘→↓↘→+AC



IORI YAGAMI

Fire Ball	→↓↘+AorC
Dark Thrust	↓↘→+AorC
Deadly Flower	(↓↙←+AorC)×3
Dark Harp Moon	→↘↓↙←+BorD
Maiden Masher	↓↘→↘↓↙←+AorC



VANESSA

Machine Gun Puncher	↙↙↓↘→+AorCTap repeatedly
Puncher's Vision	↓↘→+BorD
Paling Puncher	→↓↘+AorC
Champion Puncher	Near opponent ↓↘→↓↘→+AorC
Crazy Puncher	↓↙←↙↓↘→+AC



RAMON

Tiger Neck Chancery	Near opponent ←↙↓↘→ + AorC
Spinning Soul Bat	→↓↘ + BorD
Summersault	←↙↓↘→ + BorD
El Diablo Amarillo Ramon	↓↙←↙↓↘→ + BorD
Tiger Spin	Near opponent (→↘↓↙←)×2 + AC



ANDY BOGARD

Zan Ei Ken	↙→ + AorC
Sho Ryu Dan	→↓↘ + AorC
Dam Breaker Punch	Near opponent ←↙↓↘→ + AorC
Shadow Comet Punch	↓↙←↙↓↘→ + AorC
Super Sonic Swirl	↓↙←↙→ + BD



RYO SAKAZAKI

Tiger Flame Punch	↓↘→ + A
Koho	→↓↘ + AorC
Zan Retsu Ken	→←→ + AorC
Haoh Sho Koh Ken	→←↙↓↘→ + AorC
Chivalrous! Dragon-Tiger Fandango	Near opponent ↓↘→ + C·A



SETH

Sho-Yoh	↓↘→ + AorC
Ashi-Tori	↓↓ + AorC
Kyu-Getsu	→↘↓↙← + BorD
Morote-Sho-yoh	↓↘→↓↘→ + AorC
Doh-Tori-Shichimonsatsu	↓↘→↘↓↙← + AC



JOE HIGASHI

Hurricane Upper	←↙↓↘→ + AorC
Tiger Kick	→↓↘ + BorD
Golden Heel Hunter	↓↙← + BorD
Golden Tiger Kick	↓↘→↗ + BorD
Screw Upper	↓↘→↓↘→ + AC



ROBERT GARCIA

Dragon Blast Punch	↓↘→ + AorC
Ryuga	→↓↘ + AorC
Great Spirit Kick	→←→ + BorD
Behind the Dragon's Fang	↓↘→↓↘→ + AorC
Dragon-Tiger Fandango	↓↘→↘↓↙← + AC



TERRY BOGARD

Power Wave	↓↘→ + A
Burning Knuckles	↓↙← + AorC
Power Dunk	→↓↘ + BorD
High Angle Geyser	↓↘→↓↘→ + BorD
Power Geyser	↓↙←↙→ + AC



BLUE MARY

Straight Slicer	←briefly then→ + BorD
Vertical Arrow	→↓↘ + BorD
Real Counter	↓↙← + AorC
M. Splash Rose	↓↘→↘↓↙← + AorC
M. Dynamite Swing	A·A→B·C



TAKUMA SAKAZAKI

Tiger Flame Punch	↓↘→ + AorC
Shoran Kyaku	→↘↓↙← + BorD
Tiger Boulder Bash	↓↙← + AorC
Neo Demon-God Attack	Near opponent ↓↘→↓↘→ + AorC
Ryuko Ranbu	↓↘→↘↓↙← + AC



YURI SAKAZAKI

Tiger Flame Punch	↓↘→+A or C Press and hold
Hisho Ken Blitz	↓↙←+A or C
Yuri Super Upper	→↓↘+A or C
Core! Ultra Upper	↓↘→↓↘→+B or D
Flying Phoenix Kick	↓↘→↘↓↙←+BD



LEONA

Moon Slasher	↓ briefly then ↑+A or C
Baltic Launcher	← briefly then →+A or C
X-Caliber	During jump ↓↙←+A or C
Revolver Spark	↓↙←↙↓↘→+B or D
V-Slasher	During jump ↓↘→↘↓↙←+AC



RALF JONES

Super Argentine Back Breaker	Near opponent ←↙↓↘→+B or D
Vulcan Punch	→↓↘+A or C
Galactic Phantom	↓↘→↓↘→+A or C
Horsepower Vulcan Punch	↓↙←↙↓↘→+B or D
Super Vulcan Punch	↓↘→↘↓↙←+AC



CLARK STIL

Super Argentine Back Breaker	Near opponent ←↙↓↘→+B or D
Napalm Stretch	→↓↘+A or C
Frankensteiner	Near opponent →↓↘+B or D
Running Three	(←↙↓↘→)×2+B or D
Ultra Argentine Back Breaker	Near opponent (→↘↓↙←)×2+AC



HEIDERN

Cross Cutter	↓↘→+A or C
Moon Slasher	→↓↘+A or C
Storm Bringer	Near opponent →↘↓↙←+A or C
Final Blinger	↓↘→↓↘→+A or C
Heidern End	↓↙←↙↓↘→+BD



ATHENA ASAMIYA

Psycho Ball Attack	↓↙←+A or C
Psycho Sword	→↓↘+A or C
Psycho Reflector	↓↙←+B
Shining Crystal Bit	(→↘↓↙←)×2+A or C
Psychic 9	→↘↓↙←→+AC



SIE KENSOU

Super Buller Attack	↓↙←+A or C
Dragon Uppercut	←↓↙+B or D
Bow Shaped Kick	↓↘→+B or D
Dragon God's Kick	↓↘→↘↓↙←+B
Immortal Spirit	Near opponent ↓↘→↓↘→+AC



CHIN GENTSAI

Gourd Attack	↓↙←+A or C
Moon Watcher	↓↓+B or D
Drunk Cup	↓↘→+A or C
Invitation to the Furnace	↓↘→↘↓↙←+A or C
Thunder Blast	↓↘→↓↘→+AC



BAO

Psycho Ball Attack	↓↘→+A
Psycho Ball Crash Front	↓↙←+A or C
Psycho Ball Crash Air Front	During jump ↓↙←+A or C
Psycho Ball Crash SPECIAL	↓↙←↓↙←+B or D
Psycho Ball Attack III	→↙↙↓↘→+AC



KING

Venom Strike	↓↘→+B
Trap Shot	→↓↘+BorD
Mirage Kick	→↘↓↙←+AorC
Surprise Rose	←→↘↓+BorD
Illusion Dance	↓↘→↘↓↙←+BD



LI XIANGFEI

Gutter Fun	→↓↘+BorD
Dream World Wave	↓↘→+AorC
Breaking Waves	↓↘→+D
Iron God	↓↘→↘↓↙←+BorD
Fangs of Virtue	Near opponent (→↘↓↙←)×2+BD



CHOI BOUNGE

Hurricane Cutter	↓ briefly then ↑+AorC
Hisho Kuretsu Zan	↓ briefly then ↑+BorD
Flying Monkey Slice	← briefly then →+AorC
Slice! Monkey Moon Halo	(←↙↓↘→)×2+AorC
Phoenix Flattener	↓↘→↘↓↙←+BD



MAI SHIRANUI

Ryu En Bu	↓↙←+AorC
Kacho Sen	↓↘→+AorC
Deadly Ninja Bees	←↙↓↘→+BorD
Flower Storm	↓↘→↓↘→+AorC
Super Deadly Ninja Bees	↓↙←↙↓↘→+BD



KIM KAPHWAN

Flying Kick	During jump ↓↘→+BorD
Drive Kick	↓↓+BorD
Crescent Moon Slice	↓↙←+BorD
Phoenix dance Kick	During jump ↓↘→↓↘→+BorD
Phoenix Flattener	↓↙←↙→+BD



MAY LEE (STANDARD)

Change A Position	↓↓+BorD
Spin Kick	↓↘→+BorD
Heel Kick	→↓↘+B
Low Kick	→↓↘+D
Beast Kick	→↘↓↙←↓↙←+BorD



HINAKO SHIJO

Gauntlet Toss	←↙↓↘→+BorD
Pile driver	↓↙←+AorC
Terrible Toss	→↘↓↙←→+BorD
Decisive Game	↓↘→↓↘→+AorC
Pious Twirl	(←↙↓↘→)×2+BD



CHANG KOEHAN

Spinning Iron Ball	→↓↘+AorC
Breaking Iron Ball	↓↙←+AorC
Big Destroyer Toss	→↘↓↙←→+AorC
Wild Ball Attack	↓↘→↘↓↙←+AorC
Iron Sphere Smasher	↓↘→↓↘→+AC



MAY LEE (HERO)

Change A Position	↓↓+BorD
Full Swing Chop	↓↘→↘↓↙←+AorC
MAY LEE Chop!	↓↙←+AorC
MAY LEE Kick!	During jump ↓↘→+BorD
MAY The End	↓↘→↓↘→+AC

SOFTWARE DIP DESCRIPTIONS FOR "THE KING OF FIGHTERS 2001"

— OVER SEA VERSION —

Initial Description Screen, Page 1

K.O.F. 2001	
→ PLAY TIME	NORMAL
DEMO SOUND	ON
PLAY MANUAL	ON
DIFFICULTY	LEVEL4
CREDIT/LEVEL	ON/OFF
GAME MODE	TEAM PLAY
CONT. GAME	ON/ON
BLOOD/FLASH	OFF/ON ↓

Initial Description Screen, Page 2

K.O.F. 2001	
→ LANGUAGE	ENGLISH
COUNTRY	OTHERS

<How to Change Settings>

- ① Move the joystick up and down to match the cursor to the item you want to adjust.
 - ② Push the A button and proceed in the stated order to adjust settings.
- * From the item in [BLOOD/FLASH] on page 1, move the joystick down to transfer to page 2.
 - * From the item in [LANGUAGE] on page 2, move the joystick up to go back to page 1. The display item on page 2 does not appear in Japanese and US cabinets.

<Game Settings>

[PLAY TIME] Adjusts the speed of the game clock countdown to 1 of 5 speeds.
NORMAL→LITTLE FAST→FAST→SLOW→LITTLE SLOW

[DEMO SOUND] Determines whether sound is played during game demos.
ON→OFF

[PLAY MANUAL] Determines whether the "How to Play" demo is shown at the start of the game.
ON→OFF

[DIFFICULTY] Changes game difficulty to 1 of 8 levels.
LEVEL1→LEVEL2→LEVEL3→LEVEL4→LEVEL5→LEVEL6→LEVEL7→LEVEL8

[CREDIT/LEVEL] Determines whether the credit and level displays are shown.
ON/OFF→OFF/ON→ON/ON→OFF/OFF

[GAME MODE] Changes game play at "Single Play" or "Team Play." This also allows the number of points that decide matches during "Single Play" to be set at 1 of 3 settings.
TEAM PLAY→SINGLE, 1PT.→SINGLE, 2PTS. →SINGLE, 3PTS.

[CONT. GAME] Determines whether Continue and Service Play are available.
ON/ON→ON/OFF→OFF/OFF

[BLOOD/FLASH] Determines whether "spurting blood" and "screen flashes" are shown during game play. (Screen flashes occur when characters hit opponents with a Super Special Move, during Counter Hits and Body Tosses, as well as Special Move and Super Special Move.)
OFF/ON→ON/ON→OFF/OFF→ON/OFF

[LANGUAGE] Allows the display of game messages in 1 of 4 languages: English, Spanish, Portuguese, and Korean. (*1)
ENGLISH→SPANISH→PORTUESE→KOREA

[COUNTRY] Allows cabinet settings to be made on US cabinets and those of other countries. (*2)
OTHERS→USA

*1 : The [LANGUAGE] display item does not appear in Japanese and US cabinets.

*2 : The [COUNTRY] display item does not appear in Japanese and US cabinets.