

SAMURAI SHODOWN III

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Samurai Shodown 3 Playing Instructions

Joystick

Character Movement: Forward, backward, Jump, crouch, guard.
Dash: **↔** quickly Flying retreat: **↔** quickly.

Light Slash

Medium Slash

Strong Slash

Kick



A+B...Dodge, back attack (near opponent).

↔+B+C...Crouch block attack.

A+B+C...Increase Rage Gauge (Unarm opponents and use Super Moves when gauge reaches MAX.)

*All descriptions apply to movement from left to right.

● Select character personality and level

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CHARACTERS & SUPER MOVES

(SLASH = A, B or C Buttons.)

SAMURAI SHODOWN III

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Each Warrior has a double identity!
Choose from "Chivalry" or "Treachery."



Shizumaru Hisame

Chivalry	Treachery
Scarlet Sword Downpour Thrust →↓↘↙+SLASH	Scarlet Sword Rains of Time During JUMP, ↓+C
Scarlet Sword Crosscurrent Slicer →↘↙+SLASH	Scarlet Sword Deadly Drizzle During JUMP, ↑+C
Scarlet Sword Halffire ←↘↙↗+A	Scarlet Sword Windshear Slice ←↓↘+SLASH
Scarlet Sword Windshear Slice ←↓↘+SLASH	Scarlet Sword Mist Blast ↓↘↗+SLASH



Rimnerel

Chivalry	Treachery
Kamui Shtokke ↓↘↙↗+C	Lupu Thomumu → or ↘+AB
Konril Myu ←↘↙+A	Konril Shlayu During JUMP →↘↙+A
Lupu Quall ↓↘↙+SLASH	Lupu De Mu →↘↙↗+D
Konrul Nonril →↓↘+A	Lupun Oh Any SLASH Button repeatedly



Gaira Caffein

Chivalry	Treachery
Nag Blast ↓↘↙+A	One Hundred Dropper During JUMP ↓+D
Victory Riser →↓↘+SLASH	Nag Blast ↓↘↙+A
Earthquake Assault ↓↘↙+AB	Heaven Heart Slicer ↓↘↙↗+AB
Hard Head Grabber ←↓↘+B	Hades Heart Slicer ↓↘↙↗+CD



Basara Kubikiri

Chivalry	Treachery
Stabbing Feet During JUMP, ↓+D	Friendly Rip ←↘↙↗+A
Friendly Rip ←↘↙↗+A	Shadow Exit →↘↙↗+SLASH
Shadow Stitcher →↘↙↗+SLASH	Shadow Sucker ↓↘↙+D
Soul of the Beast ←↘↙↗+C	Shadow Feint →↘↙+any Button



Shiro Tokisada Amakusa

Chivalry	Treachery
Holy Spirit Slicer ↓↘↙+SLASH	Evil Hornet Gouge ←↘↙↗+D
Dark Destroyer →↘↙↗+C, JUMP, then SLASH	Underworld Lord Blast ↓↘↙+SLASH
Judgment Blow →↘↙+C	Invitation to Evil ←↘↙↗+SLASH
Phoenix Flash ←↘↙↗+SLASH	Miasma Plasma ←↘↙+A

*1. All descriptions apply from movement left to right. *2. Certain moves listed above require the possession of weapons.

Ukyo Tachibana



Ukyo Tachibana

Chivalry	Treachery
Concealed Sabre Snowfall Slash ↓↘↙+SLASH	Concealed Sabre Skylark Swipe ←↘↙+A
Concealed Sabre Swallow Swipe During JUMP ↘↙↗+SLASH	Concealed Sabre Swallow Swipe During JUMP, ↘↙↗+SLASH
Concealed Sabre Haze Hack ↓↘↙+SLASH	Concealed Sabre Dream Mist ↘↙↗↗+C
Concealed Sabre Heaven's Gales →↘↙↗+C briefly, then A	Concealed Sabre Heat Flash →↘↙+SLASH

Nakoruru



Nakoruru

Chivalry	Treachery
Annu Mutsube ←↘↙+SLASH	Lela O Chikiri →↓↘+D
Lela Mutsube ↓↘↙+SLASH	Wolf Pounce ↓↘↙+D
Kamui Risse ←↓↘+SLASH	Myu Shikite Wolf Pounce ←↘↙+C
LeLashe →↘↙↗+A	Kanto Shikite Wolf Pounce ↓↘↙+C

Genjuro Kibagami



Genjuro Kibagami

Chivalry	Treachery
Triple Death Hack ↓↘↙+SLASH×3	Lightning Wings →↘↙+SLASH
Cherry Blossom Slice ↓↘↙+SLASH	Death of 100 Demons →↘↙+SLASH
Death Drops ←↓↘+C	Three Heavens Death ↓↘↙+SLASH×3
Scarlet Slash →↘↙+SLASH	Purple Sunset →↘↙+SLASH

Haohmaru



Haohmaru

Chivalry	Treachery
Secret Cyclone Slash ↓↘↙+SLASH	Secret Cyclone Homode Slash ↓↘↙+SLASH
Secret Crescent Moon Slash →↘↙↗+SLASH	Secret Crescent Moon Slash →↘↙↗+SLASH
Secret Earthquake Slice ←↓↘+SLASH	Typhoon Wave ↓↘↙+D
Secret Flying Cyclone Slash During JUMP, ↓↘↙+SLASH	Serene Slice ↓↘↙↗+C

Galford



Galford

Chivalry	Treachery
Plasma Blade ↓↘↙+SLASH	Plasma Factor → or ↘+AB
Rolling Crush →↓↘+C	Shadow Copy →↘↙↗+A or B
Rush Dog ↓↘↙+A	Striking Heads →↓↘+D
Replica Dog ↓↘↙+C	Lightning Slash →↓↘+C

Hanzo Hattori



Hanzo Hattori

Chivalry	Treachery
Ninja Exploding Dragon Blast ↓↘↙+SLASH	Ninja Earth Opener ←↘↙↗+BCD
Ninja Buddha Reverse Blow When hit, AC	↘↙↗+SLASH
Ninja Devil Reverse Blow When hit, BD	Ninja Monkey Dance ←↓↘+any Button
Ninja Shrike Dash During DASH, →↓↘+CD	Ninja Exploding Atom Flash →↓↘+CD

Kyoshiro Senryo



Kyoshiro Senryo

Chivalry	Treachery
Twirling Flame ↓↘↙+SLASH	Twisting Heavens →↓↘+SLASH
Toad Plague →↘↙↗+AC	Eight Coil Serpent ↓↘↙↗+C
Tsunami Crunch ↓↘↙+SLASH	Kyoshiro Jig ↓↘↙↗+C
Smoldering Blood Pounce During JUMP, ↓+A	Lion Tail Blast →↘↙↗+SLASH

Samurai Shodown 3

--Soft Dip Settings--

⇒ CONTINUE	WITH
DIFFICULTY	LEVEL 4
HOW TO PLAY	WITH
DEMO SOUND	WITH
1 COIN MATCH	WITHOUT
VIOLENCE	LEVEL 3
SPECIAL MOVE INPUT	WITH
CREDIT/LEVEL	WITH

- Controls**
1. Use Joystick to move cursor up or down to items you want to change.
 2. Press A Button to proceed to new settings and set selections.
(Press B Button to return to previous settings.)

[Continue] Set the Continue Play option.
With → Without
[Difficulty] Set the game's difficulty level, choosing 1 of the 8 settings.
Level 1 → Level 2 → Level 3 → Level 4 → Level 5 → Level 6 → Level 7 → Level 8
[How to Play] Set the "How to Play" instructions at the game's beginning.
With → Without
[Demo Sound] Set sound during demonstration screens.
With → Without
[1 Coin Match] Set 2-Player games using one coin.
With → Without
※ Setting to "With," VS CPU and P1 VS P2 can be played with one coin or credit. For this setting, the "Game Over" display will appear in the P1 VS P2 after one match is completed.
[Violence] Set the game's violence level, choosing 1 of 3 settings.
Level 1 → Level 2 → Level 3
※ Level 1 Method: Flying knockdown/Blood color: white
Level 2 Method: Normal death/Blood color: white
Level 3 Method: Normal death/Blood color: red
[Special Move Input] Set the display of special moves during game play.
With → Without
[Credit/Level] Set credit and level displays.
With → Without