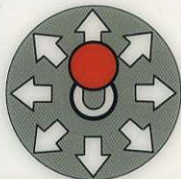


AERO FIGHTERS

Controls

2



Fighter's moves



Shots



Special Weapons

Multi
Endings!

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AEROFIGHTERS 2



SOFT DIP

AEROFIGHTERS 2

FIGHTERS	3
CONTINUE	WITHOUT
DIFFICULTY	LEVEL 4
EXTEND SCORE	200000
DEMO SOUND	WITH
CONT. MODE	RESET
HOW TO PLAY	WITH
DISP LEVEL	WITH
DISP CREDIT	WITH

1/ FIGHTERS	SETTING NUMBER OF FIGHTERS (1~99)
CONTROLS:	USE JOYSTICK TO MOVE ARROW. CHANGE MODE WITH "A" OR "B" BUTTON.
NORMAL SETTING:	3
2/ CONTINUE	WITH OR WITHOUT CONTINUE (1~99)
CONTROLS:	USE JOYSTICK TO MOVE ARROW. CHANGE MODE WITH "A" OR "B" BUTTON.
NORMAL SETTING:	WITHOUT
3/ DIFFICULTY	DIFFICULTY SETTING (LEVEL 1 TO 8)
CONTROLS:	USE JOYSTICK TO MOVE ARROW. CHANGE MODE WITH "A" OR "B" BUTTON.
NORMAL SETTING:	LEVEL 4
4/ EXTEND SCORE	SETTING SCORE TO INCREASE FIGHTERS
CONTROLS:	USE JOYSTICK TO MOVE ARROW. CHANGE MODE WITH "A" OR "B" BUTTON.
NORMAL SETTING:	200000
5/ DEMO SOUND	WITH OF WITHOUT DEMO SOUND
CONTROLS:	USE JOYSTICK TO MOVE ARROW. CHANGE MODE WITH "A" OR "B" BUTTON.
NORMAL SETTING:	WITH
6/ CONT. MODE	SETTING STAGE TO START CONTINUE PLAY
CONTROLS:	USE JOYSTICK TO MOVE ARROW. CHANGE MODE WITH "A" OR "B" BUTTON.
NORMAL SETTING:	RESET
7/ HOW TO PLAY	WITH OR WITHOUT HOW TO PLAY SCREEN
CONTROLS:	USE JOYSTICK TO MOVE ARROW. CHANGE MODE WITH "A" OR "B" BUTTON.
NORMAL SETTING:	WITH
8/ LEVEL DISPLAY	WITH OR WITHOUT LEVEL DISPLAY
CONTROLS:	USE JOYSTICK TO MOVE ARROW. CHANGE MODE WITH "A" OR "B" BUTTON.
NORMAL SETTING:	WITH
9/ CREDIT DISPLAY	WITH OR WITHOUT CREDIT DISPLAY
CONTROLS:	USE JOYSTICK TO MOVE ARROW. CHANGE MODE WITH "A" OR "B" BUTTON.
NORMAL SETTING:	WITH