http://www.replacementdocs.com

NEED FOR SPEED SHIFT

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STAY IN THE GAME AND REGISTER WITH EA!
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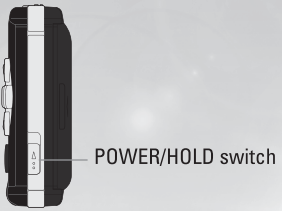
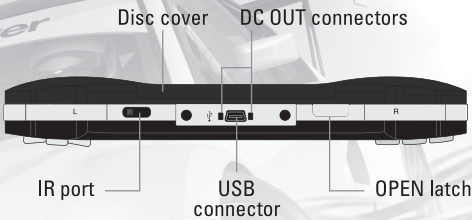
STARTING THE GAME

RIGHT SIDE VIEW



TOP VIEW



1. Set up your PSP™ (PlayStation®Portable) according to the instructions in the PSP™ system Instruction Manual.
2. Turn the PSP™ system on. The POWER indicator lights up in green and the Home Menu is displayed.
3. Press the OPEN latch to open the disc cover. Insert the *Need for Speed™ SHIFT* disc with the label facing the rear of the PSP™ system and then securely close the disc cover.
4. From the Home Menu, select the icon and then the icon. A thumbnail for the software is displayed. Select the thumbnail and press the ✕ button to start the software.
5. Follow the on-screen instructions and refer to this manual for information on using the software.

NOTE: Do not eject a PSP™ Game disc while it is playing.

NOTE: Please select your preferred language from the language selection screen displayed on boot up.

MEMORY STICK DUO™

Warning! Keep the Memory Stick Duo™ out of reach of small children, as the Memory Stick Duo™ could be swallowed by accident.

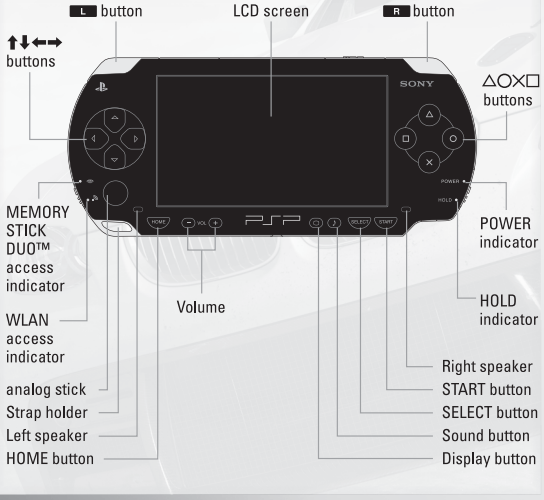
Warning! Do not push the POWER/HOLD Switch whilst data is being uploaded from the PSP™Game disc as this may cause data corruption.

To save game settings and progress, insert a Memory Stick Duo™ into the Memory Stick Duo™ slot of your system. You can load saved game data from the same Memory Stick Duo™ or any Memory Stick Duo™ containing previously saved games.

NOTE: Make sure there is enough free space on your Memory Stick Duo™ before commencing play.

NOTE: This title uses an autosave feature. Insertion of a Memory Stick Duo™ after boot up may result in data being overwritten.

PSP™ SYSTEM



WIRELESS (WLAN) FEATURES

Software titles that support Wireless (WLAN) functionality allow the user to communicate with other PSP™ systems, download data and compete against other users via connection to a Wireless Local Area Network (WLAN).

AD HOC MODE

Ad Hoc Mode is a Wireless (WLAN) feature that allows two or more individual PSP™ systems to communicate directly with each other.

GAME SHARING

Some software titles feature Game Sharing facilities which enable the user to share specific game features with other users who do not have a PSP™ Game in their PSP™ system.

INFRASTRUCTURE MODE

Infrastructure Mode is a Wireless (WLAN) feature that allows the PSP™ system to link to a network via a Wireless (WLAN) Access Point (a device used to connect to a Wireless network). In order to access Infrastructure Mode features, several additional items are required, including a subscription to an Internet Service Provider, a network device (e.g. a Wireless ADSL Router), a Wireless (WLAN) Access Point and a PC. For further information and setting up details, please refer to the PSP™ system Instruction Manual.

COMPLETE CONTROLS

GENERAL CONTROLS

There are two control configurations to choose from in *Need for Speed™ SHIFT*. The default controls, Configuration A, are listed below.

Steer	Analog stick or directional button ←/→
Accelerate	⊗ button
Brake/Reverse	▣ button
E-brake	◎ button
Change camera	△ button
Look back	**L** button
Nitrous	**R** button
Pause	**START** button
Cycle soundtrack	**SELECT** button

IN MENU

Select	directional button
Confirm	⊗ button
Back	◎ button
Zoom car out	**L** button
Zoom car in	**R** button

KING OF THE ROAD

Illegal street racing had underground circuits in every major city on the planet, fueled by obsessive gearheads and speed demons. Every Friday night was go time.

Then somebody had a bright idea: legalize it, legitimize it, organize it, and let the best drivers in the world do their thing for the cameras.

Street racers signed up fast, earned liveries and re-earned their prestige on the international stage. The best of the best crowned themselves the kings, and made sure their game stayed true to its history—tricked-out cars, more attitude, same rules... win or get lost. The kings rule the sport.

Now it's your time to prove you're no joke. It takes skill to earn your name on the street, and perfection to become a king. That means you've got a tall climb ahead of you, because in this sport, you're either a king or you're nothing.

SETTING UP THE GAME

SAVING AND LOADING A PROFILE

Create a profile to save your progress through the game. Up to 20 profiles can be saved at a time, and progress is automatically saved after every completed race.

When you launch the game, your most recently used profile automatically loads at its last save point. To change profiles, go to Options and select SAVE/LOAD to choose the profile you wish to use.

OPTIONS

Select OPTIONS to change the control scheme and languages, toggle between MPH and KPH, or mess around with the audio settings.

CUSTOM SOUNDTRACKS

Change the in-game music and drive to your own personal soundtrack. Just go to the Soundtrack menu under Options and import your tunes from a Memory Stick Duo™. All songs must be in MP3 format files and placed in the Music folder.

EXTRAS

Get tips to improve your driving skills or view the game credits.

PLAYING THE GAME

Dive into the world of professional street racing as a rookie driver looking to work your way up. Now that it's gone legit, you can concentrate on the pure fundamentals of the sport: perfecting your line, gliding around corners, and putting the competition in your rearview.

QUICK RACE

One car, one race, no waiting. Choose your car, race event, difficulty level, track location and variants—you can also run the course in the reverse direction—and tear it up. Advancing through the World Tour mode unlocks more cars and maps to use in Quick Races.

At the end of the race, press the ⊗ button to head back to the Quick Race menu, and the ◉ button to take on that challenge on that track again.

NOTE: Love taps won't mess up your ride, but a real collision can put you to the rear of the pack.

WORLD TOUR

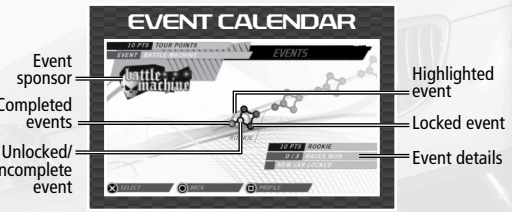
It's your world now. Tap into the international street racing circuit and start earning a name as you bounce through the toughest courses on earth: San Francisco, Tokyo, Paris and beyond.

TOUR POINTS

Tour Points are awarded for each race you run, depending on how well you finish. Most events are locked until you rack up enough Tour Points; the more you earn, the faster you advance to new locations and open up new challenges.

Accumulate enough wins and you'll draw attention from the kings themselves, and get your shot at their crowns.

EVENT CALENDAR



Choose which races to run from your Event Calendar. Highlight an event to see how many races you've won and if you earned a new car from that event.

To enter the Event and see what races are available as well as the location and sponsors, press the ⊗ button. Select a race and press the ⊗ button to start rolling. If you already aced that race, you can see how well you did and what you earned. If an event isn't unlocked, your Calendar tells you how to qualify for it. You can also check out your Driver Profile by pressing the ▣ button.

Challenges issued by Race Kings also appear on your calendar; accept them by highlighting the challenge and pressing the ⊗ button.

DRIVER PROFILE

Check out your driver profile after each race to see what your driving style is. Drivers are rated on speed, grip, drift and precision. Accumulate points and max out your profile in all areas to become the perfect driver.

To look at your Driver Profile from the Event Calendar, press the ▣ button.

RACE KINGS

Every serious racer aims to become a king. Most fail.

Kings are undisputed masters of the street driving arts, each a specialist in their chosen field; speed, drifting, grip. Out of three continents and thousands of drivers, there are only ten kings. But anybody with plans to break into the history books must, at some point, take on the kings... or even better, impress them.

Find out exactly who and what you're up against by going into a Race King event and pressing the △ button to review their movie, or press the ▣ button to get that king's personal bio.

SHOWDOWNS

If you beat a king enough times on the World Tour, they invite you to momentarily step off the Tour for a one-on-one showdown; accept the invite at any time from your Calendar. In a Showdown, you play by whatever rules that king decides to set down. Prove you're worthy by beating them at their own game in every race they throw at you.

Beat the king and you win their car. You also get a Race King livery to add to the car you beat them in.

THE CARS

Cars aren't bought in street racing. They're won by dominating events and beating Race Kings. Once you start accumulating a collection, you can choose the right car for the right course, or stick with the wheels that complement your driving style.

Some cars perform better in drift events, on wider tracks, while others favor tight handling and better acceleration for technical circuits. Get a feel for what your cars do best, and use them accordingly.

NOTE: The classic drifting technique is to rip your E-brake (the ◉ button) and slam the gas (the ⊗ button) while turning into a corner, but with some cars, all it takes is a hard turn to break the grip, or some normal brake taps (the ▣ button). Either way, don't forget to counter-steer coming out of the turn, or you might faceplant into a wall. If you start fish-tailing, tap the brakes to get your grip back.

LOYALTY

If you drive a car enough, you earn Loyalty with that car's manufacturer. Building up Loyalty entitles you to free upgrades; engine tuning, increased handling, nitrous improvements, body kits, even a manufacturer's livery.

Just driving a car earns Loyalty, no matter how you do in the race itself. But winning those events can also earn you a nice Loyalty bonus.

CUSTOMIZATION

Street racing is all about the personality, so give your car some by adding a livery and changing colors when you select it.

From the Car Selection screen, choose PAINT/LIVERY. From here, you can change your car's paint job and add, move, rotate, scale, and change colors for any available liveries. There's a good selection of liveries available from the start, but it won't be long before you earn more liveries from friends and rivals alike. Or simply create your own custom livery and put it on your favorite set of wheels.

All earned liveries are available on the livery selection screen. Select NO LIVERY to remove a livery and go back to the manufacturer's color.

CUSTOM LIVERIES

Make your own tag and apply it to your ride. Save the image you want as a .jpg file (1MB and 2048x2048 pixels maximum) in the PSP/Photos directory, then load them from your memory stick.

NOTE: Just because you win a new livery doesn't mean it automatically goes on the car. Add it from the Car Selection screen, and modify it to fit your tastes.

MANUFACTURER'S LIVERIES

If you've fully upgraded a car via Loyalty, they also award you a manufacturer livery. You can only apply a manufacturer's livery to that car.

RACE KING LIVERIES

Beating a Race King entitles you to a Race King livery, but it can only be applied to the specific car you beat them with.

NITROUS

Just because it's gone legit doesn't mean street racing's given up the laughing gas. To give yourself a boost when you need it, press the R button. You start with one nitrous charge per race (upgradeable to three), and they don't recharge so be smart about using them.

EVENTS

Checkpoint Challenge	Play for distance by clearing the most checkpoints before time runs out. Making a checkpoint adds a few seconds to the clock, but that bonus decreases on every lap.
Eliminator	A three-lap race where the last place driver on every lap gets dropped. Don't fall behind!
Drift Challenge	Polish your technique on a marked course that's scored by how fast and controlled your drifts are. The driver with the most points wins.
Face Off	Battle one-on-one against a top-ranked driver.
Touge	A two-round face off, lowest combined time takes the prize. And your nitrous doesn't recharge between rounds.
Grand Prix	Take part in a random series of races, across multiple tracks. The winner is the one with the most points at the end.
Sprint	A straight point-to-point race, you against seven other racers who don't plan to lose.
Grip Race	Eight competitors, and you start at the back of the pack. You've got three laps to make it to the front.
Enduro	Same as the grip race, but with five laps to survive through.
Checkpoint Race	Grip races with a twist; hit each of the checkpoints before the time runs out. Miss a checkpoint and you're disqualified.
Time Attack	It's just you versus the clock. All you have to do is beat the target lap time, with only one nitrous per lap to help you out.
Speed Trap	Pour it on to set a higher average speed than the other drivers through a course of speed cameras.
Pursuit Chase	One car—the fox—gets a few seconds' head start. You have one lap to catch up, overtake, and stay in the lead for five seconds.
Pursuit Escape	Same as Pursuit Chase, only you're the fox, and you have to outrun the hounds all the way to the finish line.

MULTIPLAYER

Prove you've got boss skills to any and all comers in four-player ad hoc races.

Host a game and select either a single course to run or opt for a series of pre-selected tracks. Or choose JOIN to find someone else's game; highlight the one you want, select it, and burn rubber.

PARTY PLAY

Put your friends in the hot seat for a local multiplayer challenge. Up to four players take their turns on a Time Attack lap to see who's the fastest.

WARRANTY

LIMITED WARRANTY

Electronic Arts warrants to the original purchaser of this computer software product that the recording media on which the software programs are recorded will be free from defects in materials and workmanship for 90 days from the date of purchase. During such period defective media will be replaced if the original product is returned to Electronic Arts at the below address, together with a dated proof of purchase, a statement describing the defects, the faulty media and your return address. This warranty is in addition to, and does not affect your statutory rights in any way. This warranty does not apply to the software program themselves, which are provided "as is", nor does it apply to media which has been subject to misuse, damage or excessive wear.

RETURNS AFTER WARRANTY

Electronic Arts will replace user-damaged media, current stocks allowing, if the original media is returned with a Eurocheque or postal order for £10 per disc, payable to Electronic Arts Ltd. If you have any queries on warranty replacements or user-damaged discs or manuals, please e-mail us on **uk-warranty@ea.com** Please note that this is only for warranty and NOT technical queries. Please remember to include full details of the defect, your name, address and, where possible, a daytime telephone number where we can contact you.

Electronic Arts Customer Warranty, PO Box 1096, Guildford, GU1 9JN, United Kingdom.

CUSTOMER SUPPORT – HERE TO HELP YOU!

If you're having trouble with your game, visit **http://support.electronicarts.co.uk** to visit our Support Centre. Here you can view the latest top FAQs for our games, or click GET HELP to view our knowledge base. The solutions you'll find here are the same as those used by our Customer Support staff, so you can be sure they're accurate and up-to-date. To ensure you find the answer to your question, choose the format, game type and title carefully. If you can't find an answer, click ASK EA to ask a Customer Support Technician who will answer your query as soon as possible.

If you don't have Internet access, or would prefer to speak to a technician, telephone our Customer Support team (9am-9pm, Monday-Friday).

Telephone: **0870 2432435** Fax: **0870 2413231**

NOTE: These are UK National Call rate numbers charged at BT's standard national call rates for calls from a BT line in the UK. Consult your telephone service provider for further information. Calls from outside the UK will be charged at International rates.

NOTE: Customer Support cannot provide gameplay hints or tips.

NOTE: If you need gameplay help please see the back of this manual for details of our official EA Hintline.

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CUSTOMER SERVICE NUMBERS

Australia **1300 365 911***

*(Calls charged at local rate)

Belgique/België/Belgien **011 516 406**

Tarif appel local / Lokale kosten

Česká republika **222 864 111**

Po - Pa 9:00 - 17:00 Sony Czech.

Tarifováno dle platných telefonních sazeb. Pro další informace a případnou další pomoc kontaktujte prosím **www.playstation.sony.cz** nebo volejte telefonní číslo +420 222 864 111

Danmark **70 12 7013**

support@dk.playstation.com Man-fredag 18-21; Lør-søndag 18-21

Deutschland **01805 766 977***

*(0,12 Euro/minute) Montag bis Freitag, 10.00 bis 20.0

Ελλάδα **801 11 92000***

*Εθνική Χρέωση

España **902 102 102**

Tarifa nacional

France **0820 31 32 33**

Prix d'un appel local - ouvert du lundi au samedi

Ireland **0818 365065**

All calls charged at National Rate

Italia **199 116 266**

Lun/Ven 8:00 - 18:30 e Sab 8:00 - 13:00: 11,88 centesimi di euro + IVA al minuto

Festivi: 4,75 centesimi di euro + IVA al minuto. Telefoni cellulari secondo il piano tariffario prescelto

Malta **23 436300**

Local Rate.

Nederland **0495 574 817**

Interlokale kosten. Gesprekken kunnen voor trainingsdoeleinden worden opgenomen

New Zealand **09 415 2447**

National Rate

Norge **81 55 09 70**

0.55 NOK i startavgift og deretter 0.39 NOK pr. Minutt

support@no.playstation.com Man-fredag 15-21; Lør-søndag 12-15

Österreich **0820 44 45 40***

*(0,116 Euro/Minute)

Россия **+7 (095) 238-3632**

Portugal **707 23 23 10***

*Serviço de Atendimento ao Consumidor/Serviço Técnico

Suisse/Schweiz/Svizzera **0848 84 00 85**

Tarif appel national / Nationaler Tarif / Tariffa Nazionale

Suomi **0600 411 911**

0.79 Euro/min + pvm **fi-hotline@nordiskfilm.com** maanantai - perjantai 15-21

Sverige **08 587 822 25**

support@se.playstation.com Mån-Fre 15-21, Lör-söndag 12-15

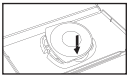
UK **08705 99 88 77**

National rate. Calls may be recorded for training purposes

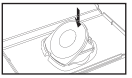
Please call these Customer Service Numbers only for PSP™ Hardware Support.

PRECAUTIONS

This disc contains game software for the PSP™ (PlayStation®Portable) system. Never use this disc on any other system, as it could damage it. Read the PSP™ system Instruction Manual carefully to ensure correct usager discs that have been repaired with adhesives as this could lead to malfunction.



Push down one side of the disc as shown and gently pull upwards to remove it. Using excess force to remove the disc may result in damage.



Place the disc as shown, gently pressing downwards until it clicks into place. Storing the disc incorrectly may result in damage.

HEALTH WARNING

Always play in a well lit environment. Take regular breaks, 15 minutes every hour. Discontinue playing if you experience dizziness, nausea, fatigue or have a headache. Some individuals are sensitive to flashing or flickering lights or geometric shapes and patterns, may have an undetected epileptic condition and may experience epileptic seizures when watching television or playing videogames. Consult your doctor before playing videogames if you have an epileptic condition and immediately should you experience any of the following symptoms whilst playing: altered vision, muscle twitching, other involuntary movement, loss of awareness, confusion and/or convulsions.

PIRACY

The PSP™ system and this disc contain technical protection mechanisms designed to prevent the unauthorised reproduction of the copyright works present on the disc. The unauthorised use of registered trademarks or the unauthorised reproduction of copyright works by circumventing these mechanisms or otherwise is prohibited by law.

If you have any information about pirate product or methods used to circumvent our technical protection measures please email **anti-piracy@eu.playstation.com** or call your local Customer Service number given at the back of this manual.

PAN EUROPEAN GAMES INFORMATION (PEGI) AGE RATING SYSTEM

The PEGI age rating system protects minors from games unsuitable for their particular age group. PLEASE NOTE: it is not a guide to gaming difficulty.

Comprising two parts, PEGI allows parents and those purchasing games for children to make an informed choice appropriate to the age of the intended player. The first part is an age rating:-

The second is icons indicating the type of content in the game. Depending on the game, there may be a number of such icons. The age rating of the game reflects the intensity of this content. The icons are:-

VIOLENCE

BAD LANGUAGE

FEAR

SEXUAL CONTENT

DRUGS

DISCRIMINATION

GAMBLING

The third part is an icon indicating the game can be played online. This icon may be used only by online game providers who have committed to uphold standards which include the protection of minors in online gameplay:-

For further information visit
http://www.pegi.info

ULES-01275

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SYSTEM SOFTWARE-UPDATES

This PSP™ (PlayStation®Portable) Game includes System Software update data for the PSP™ system. An update will be required if an "update request" message is displayed on-screen at game start-up.

Performing a System Software update

The update data is displayed with the icon shown here on the Home Menu.

By following the on-screen instructions, you can update the System Software of the PSP™ system. Before performing the update, check the version number of the update data.

- **During an update, do not remove the AC Adaptor.**
- **During an update, do not turn off the power or remove the PSP™Game.**
- **Do not cancel the update before completion as this may cause damage to the PSP™ system.**

Checking that the update was successful

Select "Settings" from the Home Menu, and then select the "System Settings" option. Select "System Information" and if the "System Software" version number displayed on-screen matches the version number of the update data, then the update was successful.

For details on System Software updates for the PSP™ system, refer to the following website: **eu.playstation.com**

PARENTAL CONTROL

This PSP™Game software has a preset Parental Control Level based on its content. You can set the Parental Control Level on the PSP™ system to restrict the playback of a PSP™Game with a Parental Control Level that is higher than the level set on the PSP™ system. For more information, please refer to thePSP™ system Instruction Manual.

This game is classified according to the PEGI rating system. The PEGI rating marks and content descriptors are displayed on the game package (except where, by law, another rating system applies). The relationship between the PEGI rating system and the Parental Control Level is as follows:

PARENTAL CONTROL LEVEL	PEGI RATING AGE GROUP
9	18+
7	16+
5	12+
3	7+
2	3+