



HELP RAYMAN RESCUE
HIS FRIENDS AND RESIST
THE PIRATE INVADERS!



UBISOFT™

DC Studios



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NINTENDO DS™

NTR-ACRE-USA



SPRUNG™

A Game Where Everyone Scores



INSTRUCTION BOOKLET

UBISOFT™



PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME CARD OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions
Altered vision

Eye or muscle twitching
Involuntary movements

Loss of awareness
Disorientation

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms or eyes during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

The Nintendo DS contains a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your Nintendo DS. If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and seek medical attention.

To avoid battery leakage:

- Do not expose battery to excessive physical shock or vibration.
- Do not disassemble, attempt to repair or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.

WARNING - Radio Frequency Interference

The Nintendo DS can emit radio waves that can affect the operation of nearby electronics, including cardiac pacemakers.

- DO NOT OPERATE THE NINTENDO DS WHILE USING THE WIRELESS FEATURE WITHIN 9 INCHES OF A PACEMAKER.
- IF YOU HAVE A PACEMAKER OR OTHER IMPLANTED MEDICAL DEVICE. DO NOT OPERATE THE NINTENDO DS WHILE USING THE WIRELESS FEATURE without first consulting your physician or the manufacturer of your device.
- Observe and follow all regulations and rules regarding use of wireless devices in locations such as hospitals, airports, and onboard aircraft. Operation in those locations may interfere with or cause malfunctions of equipment, with resulting injuries to persons or damage to property.

The official seal is your assurance that this product is licensed or manufactured by Nintendo. Always look for this seal when buying video game systems, accessories, games and related products.



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THIS GAME CARD WILL WORK ONLY WITH THE NINTENDO DS™ VIDEO GAME SYSTEM.

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GETTING STARTED

To begin playing, insert the Sprung™ Game Card into your Nintendo DS™ system and push the Power Button.

GAME CONTROLS



Discussion Controls

A Button:

- Select what you want to say (your Discussion Choice).
- Use an item.
- Reveal the full dialogue of the character you're speaking to.

B Button: Skip to the end of a line.

+Control Pad: Scroll through your Discussion Choices.

SELECT:

- View the items.
- Return to the game (press twice).

START:

- Pause the game.
- Open the Pause menu, from which you can resume your game, restart the scene, adjust your options, or quit.

Touch Screen:

- With the Nintendo DS stylus or your finger, tap the lower screen to select a Discussion Choice or to use an item.
- If you touch a Discussion Choice and stay in contact with the screen, you'll see the emotion associated with that choice. From this position, slide the stylus or your finger to scroll through other Discussion Choices.
- If you touch the upper left corner of the screen with the stylus or your finger, an Inventory icon will appear. Tapping it will take you to the Item menu.
- If you touch the upper right corner of the screen with the stylus or your finger, a Pause icon will appear. Tapping it will take you to the Pause menu.

Item Menu Controls

A Button: Select and confirm the item you'd like to use.

B Button: Exit back to the Discussion screens or go back to main Item menu.

+Control Pad: Scroll through the items.

START: Return to the Discussion screens and resume your game.

Touch Screen:

- On the lower screen, touch the item you wish to select with the stylus or your finger. This will let you see details about the item.

- When you are done reviewing the item's details, touch the bottom of the screen to exit back to the conversation or to go back to the main Item menu.
- To select the item for use, touch Use Item with the stylus or your finger.

INTRODUCTION

Welcome to Snow Bird, the exclusive hotel and ski resort tucked away deep within the scenic Rocky Mountains. This picturesque hot spot is where you'll find charming locals and attractive guests all looking for a good time. In the daylight hours, Snow Bird offers an array of winter sports, seasonal activities, and breathtaking views. But the real fun begins when the sun sets, and the nightlife kicks into high gear with clubs, restaurants, and hot tubs.

The story revolves around Brett and Becky, our two players who come to the mountain and all of a sudden find themselves in a hot dating scene where everyone has something to offer ...

CHARACTERS

Brett

Brett comes to Snow Bird on a mission to seduce his lifelong friend Becky. But suddenly, girls are hitting on him left and right! How can he balance his goal, maintain his integrity, and not blow all this attention? As Brett, you have to bring your "A game" to get Becky, the hottest girl on the mountain.

Becky

Becky is on the mountain hanging out with her friends Erica and Kiki, getting over the trauma of her cheating ex-boyfriend. And she picked the right place, because she's found herself as the center of attention surrounded by lots of guys! As Becky, you have to mingle with fresh faces, handle tricky situations, and find the right guy.

The Crew

Lucas

Lucas is a man's man. He's a natural outdoorsman, running a successful adventure sports business at the resort, while he trains to be an Olympic snowboarder. When he's not busy working or tearing it up on the mountain, he's a hound for hot girls. Although his ripped body attracts them, it's just a matter of time until his mouth gets him into trouble.

Kiki

Who says brunettes can't have more fun? Kiki, short for Kirsten, is a rare breed: a party girl with class to boot. Her job as the events planner at the hot nightclub Sanctuary asks her to be what she already is: a social butterfly. Kiki's effortlessly sexy but hasn't been able to keep a steady boyfriend ... perhaps because of her dark side?

Elliot

Handsome and wealthy, Elliot is super-confident and definitely in his element at Snow Bird. His family is loaded because they own a popular fashion line, in which Elliot is involved. Deep down, he's got a good heart, but on the surface he is a bit of a player and a showoff. His smooth moves and big spending usually work on the ladies, but he's had trouble getting past the first date.

Erica

Becky's good friend from home, Erica is shy and introverted, and as a result no one seems to notice her. Behind those glasses is a great girl – she just needs to learn how to flirt (without looking too eager). Erica has a lot to learn about dating, but maybe she'll find a way to get in on some of the action.

Sean

A little intimidating and a little bit of a loser, Sean is Becky's ex-boyfriend from college. He promised her the world, but after she walked in on him and another girl, Becky walked out. Now, working as a bouncer and occasional DJ at Sanctuary, Sean has vowed to get Becky back.

Leanne

A proper Southern girl with a mapped-out future and overly organized life, Leanne is cute, quirky, and rich. One of her main goals is to be head concierge at Snow Bird. A close friend to Conor and Elliot, Leanne is suspicious and jealous of Becky and all the attention she's garnering.

Danny

Brett's good buddy Danny is a funny guy, but a true friend first. He's an aspiring stand-up comedian, but his humor doesn't seem to keep him from always flying under the female radar. Time and time again, he appears destined to be the "just friends" guy when it comes to girls. Now, Danny is determined to break out of his funk and shake some action.

Alex

Not someone you want to cross, Alex is a scrappy, sporty local girl, who's been skiing on the mountain since she was four years old. She's also the most valued waitress at the Tap Room, a premier restaurant at Snow Bird. Under her rugged exterior is a passionate partier and more importantly, a loyal friend.

Conor

Conor is the resident bad boy and Snow Bird is clearly his stomping ground. After all, his father owns the mountain! He gets paid to party hard as the manager of Sanctuary. Whether it's because of his money or his good looks is unknown, but one thing is for certain: his success with women is unrivaled. Ever the playboy, Conor always has some girl on his arm, but he never commits.

Shana

Shana is the definition of free spirit. A hippie, a vegan, and photographer for Elliot, she is generous and laid-back. Her open-mindedness and approachability are refreshing, but often she comes across as flighty and indecisive.

GAME SCREENS

Main Menu

When you begin the game, the Sprung Main Menu loads. The Main Menu has three choices: Play, Extras, or Options. To scroll through these choices, use the +Control Pad, or touch and slide the stylus or your finger over them. To make a selection, press the A Button or touch your choice with the stylus or your finger on the Touch Screen (the lower screen). To go back at any point, press the B Button or touch the background of the Touch Screen with the stylus or your finger.



Play: Choosing Play brings you to the Select Character screen, where you can choose whether you'd like to play as Brett or Becky. Each character has a separate adventure with different levels. Use the +Control Pad to switch between these characters and the A Button to select a character. You may also use the stylus or your finger to choose a character by touching his or her picture. In addition, you will have the option to Clear Saved Data specific to either Brett or Becky by pressing SELECT and confirming with the A Button. Doing this will let you start from the first level of that character, but leave your Extras Menu intact.



Once you choose your character, the Mission menu loads. The top screen will show the current scene title, description, and objective. The bottom screen will show three options:

- **Start Scene:** Continue from the level where you left off.
- **Save:** Save your progress. After you have successfully completed a level, the Character menu loads and gives you this choice.
- **Quit:** Go back to the Main Menu.



Extras: The Extras menu contains all the extras you've unlocked in the game:

- **Museum:** See the items you have received or unlocked in the game.
- **Art Gallery:** View all of the pictures you have unlocked in the game.
- **Music:** Listen to the different themes you've unlocked in the game.
- **Credits:** View the game credits.



Options: The Options Menu lets you alter the music volume or the overall sound volume. You may also clear all saved data from both

the adventures and the extras you have unlocked.

Discussion Screens

Bottom Screen: Shows your player and his/her Discussion Choices.

Top Screen: Shows the character you're talking to and what they are saying.

Item Screens

Bottom Screen: Shows your full inventory of items.

Top Screen: Shows a description of the item you have selected.

LOCATIONS

Brett's Apartment: His home base.

Becky's Apartment: Her home base.

Sanctuary: The hottest nightclub in town, complete with a kickin' dance floor, trendy bar, and enigmatic VIP room.

The Tap Room: A classy, fancy restaurant, ideal for an intimate evening.

The Lodge: The center of Snow Bird. Everyone passes through here at some point.

Beaver Creek Ski Shop: The place to get your outdoor gear.

Boutique: A swanky, upscale store with expensive and fashionable merchandise.

The Pool and Hot Tub: Things usually get off to a hot-and-heavy start here.

Elliot's Loft: The high ceilings of this posh party palace are ideal for a late-night gathering. Don't miss its stunning mountain views.

Ski Lift: It's a big mountain, and thus a long ride to the top. You'd better strike up some conversation.

Mountain Trail: A pristine and relaxing spot to take a break on a hike.

ITEMS

Notebook: Keep a record so you don't forget.

Cash: It's good to have some on hand.

Roses: Aww, you shouldn't have! How romantic... everyone loves some nice flowers.

Pepper Spray: Unleash it on total jerks as a last resort.

Cell Phone: Stay connected. Call your crew!

Devil's Zephyr Cologne: Crazy things happen when Brett sprays on this potent scent.

Gum: Chew on a stick to get fresh breath.

VIP Club Pass to Sanctuary: It's on. Slip through that velvet rope!

Sunglasses: No more glare.

Amorous Action: Make a move – you have one shot, so make it count and go for it!

Perfume: What is that intoxicating aroma...

Brett's Pocket Knife: A handy tool to have around.

Leanne's Hot Sauce: Puts a fire in your mouth.

Raw Fish: Whew, that's stanky!

Danny's Jokes: You never know when you'll need a good wisecrack.

Lucky Rabbit's Foot: Brings you good fortune.

Magic Bandana: May have hypnotic powers...

... And there are plenty of other items to unlock!

BONUS MATERIAL

If you play your cards right, Sprung gives you access to special features! Winning certain levels in certain ways will let you enjoy more dates and meetings with the characters in bonus levels.

Also, in many levels, if you say the right thing in the right place, you will find and unlock a Golden Line. Collect enough Golden Lines and the game will offer you a chance to play hidden Golden Levels, exclusive exchanges with the characters.

SPRUNG™
Proof of Purchase



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TECHNICAL SUPPORT

Before contacting Ubisoft's Technical Support Department, please first read through this manual. Also browse through our FAQ listings or search the support database at our website, <http://support.ubi.com>. Here you will find the most recently updated information since the game's release.

Whenever you contact the Technical Support Department, please include the following information or have it available if you are calling:

- Full product title
- Game console you are using

Support Over the Internet

This is the best way to find answers to common issues with our games. Our Frequently Asked Questions list is available 24 hours a day, 7 days a week and contains the most up-to-date Technical Support information available, including patches that can be downloaded free of charge. We update the Support pages on a daily basis, so please check here first for solutions to your problems: <http://support.ubi.com/>.

Contact Us by Webmail

Due to high volumes of spam, viruses, and other non-support-related contacts, we no longer offer support via standard email. However, we do provide something better, webmail. By taking your questions directly through our website we have completely eliminated all spam contacts. As a result, we are able to respond to your questions much more quickly than we could through standard email. To send us a webmail, simply log into our site at <http://support.ubi.com/>.

From this site, you will be able to enter the Ubisoft Solution Center, where you can browse through our lists of Frequently Asked Questions (FAQ), search our database of known problems and solutions, and send in a request for personal assistance from a Technical Support representative by using the **Ask a Question** feature on the Frequently Asked Questions page. Most webmail contacts are responded to within two business days.

Contact Us by Phone

You can also contact us by phone by calling (919) 460-9778 (for our customers in Quebec we provide French language support at (866) 824-6515). Please note that this number is for technical assistance only. No gameplay hints or tips are given over the Technical Support line. When calling our Technical Support line, please make sure you are in front of your gaming system and have all of the necessary information listed above at hand. Be advised that our Technical Support representatives are available to help you **Monday through Friday from 9 am–9 pm Eastern Time** (French language support available from 7 am–4 pm EST).

While we do not charge for technical support, normal long distance charges apply. To avoid long distance charges, or to contact a support representative directly after these hours, please feel free to browse our Frequently Asked Questions lists or to send us a webmail. Webmail questions usually receive a response within two business days.

Contact Us by Standard Mail

If all else fails you can write to us at:

Ubisoft Technical Support
3200 Gateway Centre Blvd.
Suite 100
Morrisville, NC 27560

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If we determine a return or replacement is necessary:

Within the 90-Day Warranty Period

Please return the product (media only) along with a copy of the original sales receipt, showing the date of purchase, a brief description of the difficulty you are experiencing including your name, address (no PO boxes), and phone number to the address below. If the product was damaged through misuse or accident (cracks, scratches), or if you do not have a dated sales receipt, then this 90-day warranty is rendered void and you will need to follow the instructions for returns after the 90-day warranty period.

After the 90-Day Warranty Period

Please return the product (media only) along with a check or money order for the amount corresponding to your product (see replacement fees below) made payable to Ubisoft, a brief description of the difficulty you are experiencing, including your name, address (no PO boxes), RMA number, and phone number to the address below.

Replacement Fees

Our most recent replacement fee schedule is available online. Please visit <http://support.ubi.com> for an updated price list.

Warranty Address and Contact Information

Phone: (919) 460-9778
Hours: 9 am–9 pm (EST), M–F

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