

NTR-XXXX-USA

DREAMWORKS®

SHREK

OGRES & DRONKEYS™

NINTENDO DS™



EVERYONE
E
CONTENT RATED BY
ESRB

ACTIVISION

PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME CARD OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

 WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions

Eye or muscle twitching

Loss of awareness

Altered vision

Involuntary movements

Disorientation

- To reduce the likelihood of a seizure when playing video games:
 1. Sit or stand as far from the screen as possible.
 2. Play video games on the smallest available television screen.
 3. Do not play if you are tired or need sleep.
 4. Play in a well-lit room.
 5. Take a 10 to 15 minute break every hour.

 WARNING - Radio Frequency Interference

The Nintendo DS can emit radio waves that can affect the operation of nearby electronics, including cardiac pacemakers.

- Do not operate the Nintendo DS within 9 inches of a pacemaker while using the wireless feature.
- If you have a pacemaker or other implanted medical device, do not use the wireless feature of the Nintendo DS without first consulting your doctor or the manufacturer of your medical device.
- Observe and follow all regulations and rules regarding use of wireless devices in locations such as hospitals, airports, and on board aircraft. Operation in those locations may interfere with or cause malfunctions of equipment, with resulting injuries to persons or damage to property.

WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- When using the stylus, you do not need to grip it tightly or press it hard against the screen. Doing so may cause fatigue or discomfort.
- If your hands, wrists, arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists, arms or eyes during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

The Nintendo DS contains a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your Nintendo DS.

If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:

- Do not expose battery to excessive physical shock, vibration, or liquids.
- Do not disassemble, attempt to repair or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.

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REV-E

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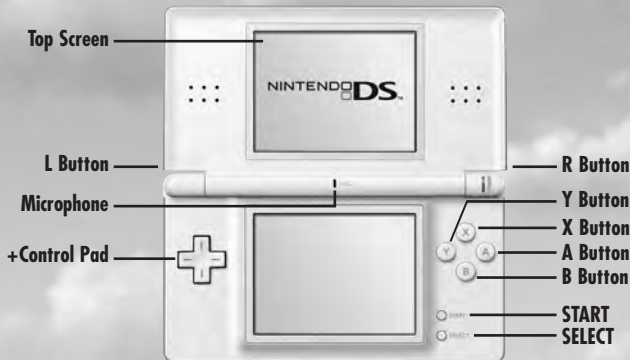
CAUTION - Stylus Use

To avoid fatigue and discomfort when using the stylus, do not grip it tightly or press it hard against the screen. Keep your fingers, hand, wrist and arm relaxed. Long, steady, gentle strokes work just as well as many short, hard strokes.

Getting Started

1. Insert the *Shrek:® Ogres and Dronkeys™* Game Card into the Nintendo DS™ slot as described in your Nintendo DS instruction manual.
2. Turn the Power Button ON.

NOTE: The Shrek:® Ogres and Dronkeys™ Game Card is for the Nintendo DS system only.



Introduction

Though the kingdom of Far Far Away flourishes, King Arthur, Shrek® and Fiona still have a few royal responsibilities. Living now in the swamp with their offspring, Shrek® and Fiona are required to make the royal rounds of the kingdom and make personal appearances throughout the land.

Once their travels through Far Far Away begin, Shrek® and Fiona realize they need someone to watch the little ogres and dronkeys while they're royally busy. Who should entertain and take care of them? You! That's right. It's up to you to make sure the rambunctious little ones stay out of trouble. Joining them in their travels, you'll have to make sure the ogres and dronkeys are well fed, bathed and never bored. Oh, these whippersnappers are smart, too. You'll need to teach them a thing or two, like how to play catch and how to use their toys.

Shrek® and Fiona are putting their trust in you, and that's your royal duty. These sweet bundles of swamp muck need all the help they can get. Good luck; the whole kingdom is counting on you.

Game Controls

The game is played using a combination of the stylus and the system buttons.

- **+Control Pad** – In the playpen, scroll camera ↑, ↓, ← and →.
- **Y Button** and **A Button** – Scroll through items currently in the playpen.
- **X Button** and **B Button** – Scroll through activities for items in the playpen.
- **L Button** – Toggle camera between the two babies in the playpen.
- **START Button** – Pause game.
- **Touch Screen** – Pick up and use items in the playpen.

Note: Left-handed users can switch the +Control Pad and the A, B, X, Y Button controls in the Options menu.

Game Modes

There are two game modes: Single Player Story Mode and four-player pass-around Multiplayer Mode.

Story Mode

To start a new game, use the Touch Screen to select the **Story** icon and select **two portraits** from the eight available. After watching the introduction, you'll begin the game. The game auto-saves whenever you change rooms or areas. You can also save at any time by touching the **Save** icon in the options menu.

*Note: To delete all progress in the game, hold down the **SELECT** Button during the startup screens and then verify your decision.*

Multiplayer Mode

Once you have unlocked a Minigame in Story Mode, you can play Minigames with your friends in the special pass-around Multiplayer Mode. Select the **Minigames** icon using the Touch Screen.

The Playpen

The playpen gives you a chance to get up close and personal with the ogres and dronkeys. While in the playpen you can take toys out of the toy box, which is in the back of the room. To remove toys from the box, simply **tap the box** with the stylus and select an item from the Toy menu that appears.

You'll want to make sure the ogres and dronkeys perform the action goals listed on the upper screen. Each action will earn you points that can be redeemed in the store for new items such as toys and food. Remember, these little guys are smart, so if you show them how to do something with an object they just may learn how to do it themselves.

Care

The little ogres and dronkeys will, from time to time, need care. They'll let you know they need care through a series of actions, such as touching their tummies when they're hungry. To care for them, select one of the Care items from the shelf in the upper right-hand corner of the playpen. Vigorously slide the Care item across the ogre or dronkey for several seconds until the care action is completed. Put the Care item back on the shelf when done.

The ogres and dronkeys can get dirty after a while, so you'll need to give them a bath. Select the door on the left-hand side of the playpen to enter the bath area. Once in the bath area, rapidly slide the sponge across the ogre or dronkey until the bar on the upper screen is full.

Outside

Babies don't like to be cooped up all day, so you'll want to take the ogres and dronkeys outside from time to time. To go outside, touch the door on the right-hand side of the playpen. Once outside, explore the area with your youngster. You'll find new items and collectibles. Some of these toys and collectibles will not be easy to collect. Make sure you've taught your ogres and dronkeys how to use objects (for example, the hammer), as this may be required to acquire certain collectibles. Look to the upper screen to see how many collectibles and items you'll need to complete the level. Keep your eyes peeled for any of the fairytale characters who may be running around.

Game Areas

Fiona's Garden – Fiona has a pretty flower and vegetable garden, located outside the front of Shrek[®]'s hut.

Shrek[®]'s Swamp – Outside Shrek[®]'s hut is a small muddy swamp full of roots, lily pads and logs. Walk to the stone path at the back of Fiona's garden to access this area.

Dragon's Tower – The dark stoney interior is where Dragon is resting, watching over the visiting Ogre babies. The place has been cozied up a bit since Dragon and Donkey began raising their Dronkey babies there.

Three Little Pigs' Houses – Three small houses atop a grassy hill; one made of straw, one made of wood and one made of stone.

Gingyland – A fantasy land of frosting, candy canes, gumdrops and gingerbread houses.

Minigames

When adventuring in outdoor areas, you'll eventually collect enough items to unlock the Minigame for that area. Once you've unlocked it, a fairytale creature will appear and grant you access. You can also access the Minigame for that area from the map in the playpen.

Bowling

Like to bowl? Now you can...with snails and vegetables! Using the stylus, draw a path on the Touch Screen in the direction you'd like to see the ball travel. Try to knock down as many pins, er, vegetables as you can.

Firefly Catch

You'll want to help the ogre or dronkey catch as many fireflies as possible, before the timer runs out. Use the stylus to lead the babies to the fireflies. Good luck!

Little Houses

The Big Bad Wolf is in town and he's ready to huff, and puff, and ... well, you get the picture. The pigs need your help to rebuild their houses as fast as you can. To rebuild a pig house, lead the ogre or dronkey to the house that is knocked down and tap quickly on it until it's finished rebuilding.

Target Practice

Little dronkeys need to sharpen their skills. That's where you come in. Help the little dronkeys improve their fire-breathing aim on haystacks. Using the stylus, tap on each haystack to target it for the dronkey. Be quick, as Dragon wants nothing more than for her little dronkey to be the best.

Candy Gobble

In Ginglyland there's a whole lot of candy, and the ogres and dronkeys like to eat it. In fact, they like to compete to see who can eat the most before the timer runs out. Of course, we all know sweets are hard on our teeth, so we need to brush them. Using the stylus, tap each candy to have the ogre or dronkey eat it. When you see the flashing toothbrush, be sure to go to the fountain and brush your little ogre's or dronkey's teeth.

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