

GAME BOY ADVANCE

Space Channel 5

AGB-A5UE-USA



Utah's
cosmic aback™



INSTRUCTION/BOOKLET



WARNING: PLEASE CAREFULLY READ THE PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION - READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES

 WARNING - Seizures

Some people (about 1 in 4000) may have seizures or black outs triggered by light flashes, such as while watching TV or playing video games, even if they have never had a seizure before.

Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.

Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions

Altered vision

Eye or muscle twitching

Involuntary movements

Loss of awareness

Disorientation

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

WARNING - Repetitive Motion Injuries

Playing video games can make your muscles, joints or skin hurt after a few hours. Follow these instructions to avoid problems such as Tendonitis, Carpal Tunnel Syndrome or skin irritation:

- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.



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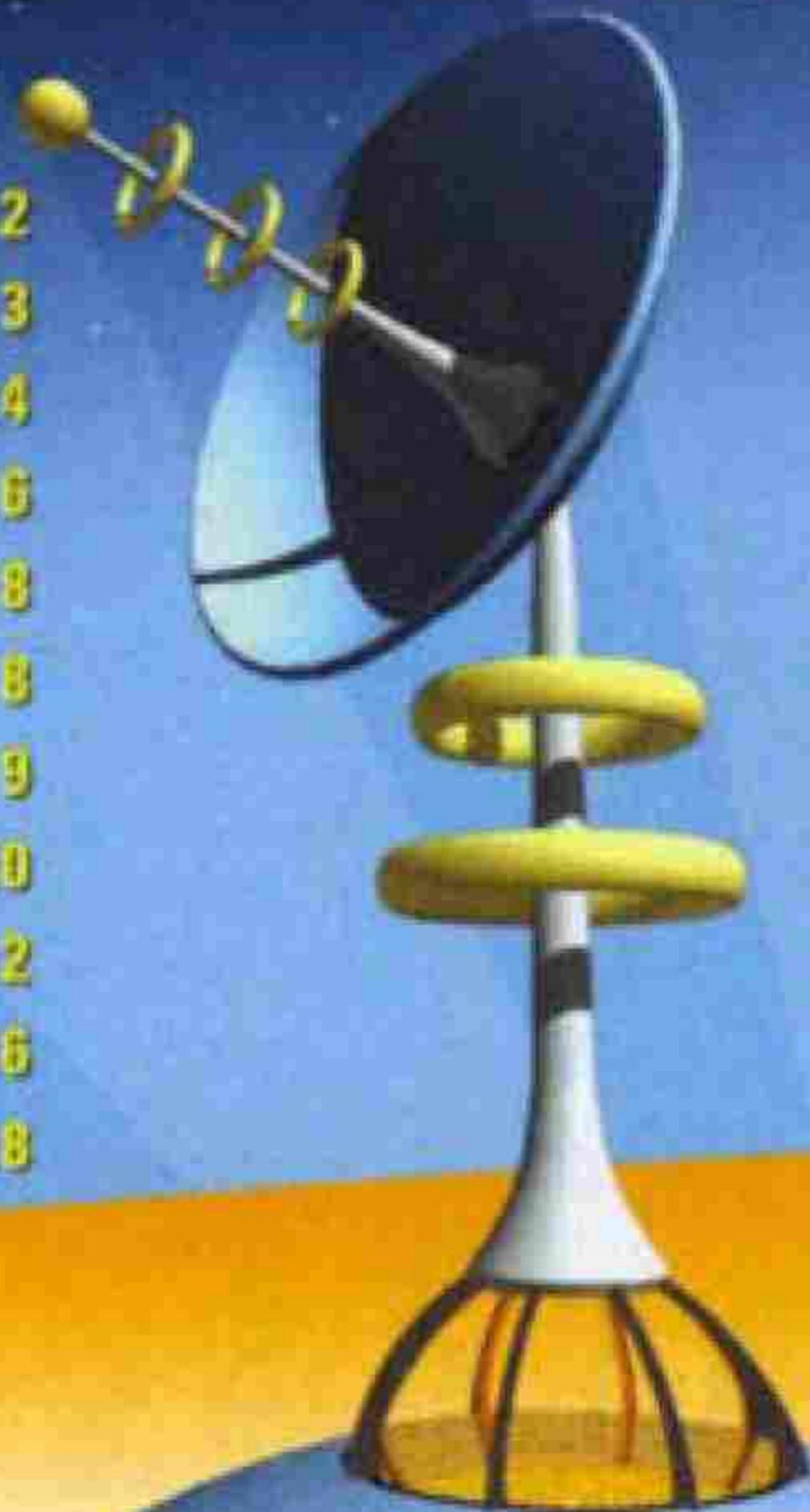


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THIS GAME PAK WILL WORK ONLY WITH THE GAME BOY® ADVANCE VIDEO GAME SYSTEM.

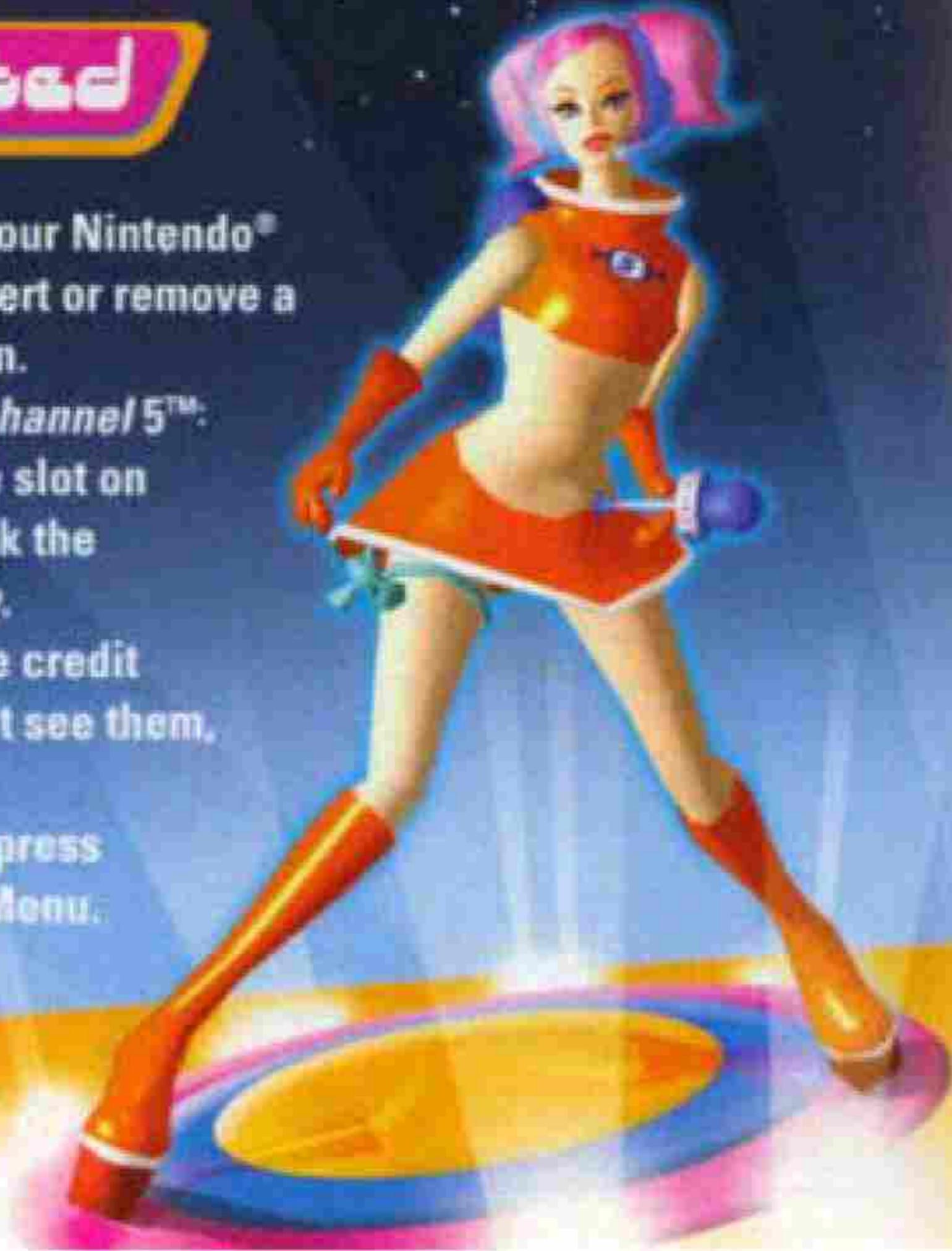
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getting started

1. Turn OFF the power switch on your Nintendo® Game Boy® Advance. Never insert or remove a Game Pak when the power is on.
2. Insert the Game Pak of *Space Channel 5™: Ulala's Cosmic Attack™* into the slot on the Game Boy® Advance. To lock the Game Pak in place, press firmly.
3. Turn ON the POWER switch. The credit screens will appear (if you don't see them, begin again at step 1).
4. When the title screen appears, press START to proceed to the Main Menu.



story

It's the 25th century, and the planet Earth is in a state of crisis.

An alien race, the Morolians, has launched an invasion against Earth, randomly shooting innocent victims with a mysterious ray gun. The effect of the ray is rather unusual, as it forces people to dance uncontrollably, and enslaves them to alien rhythms.

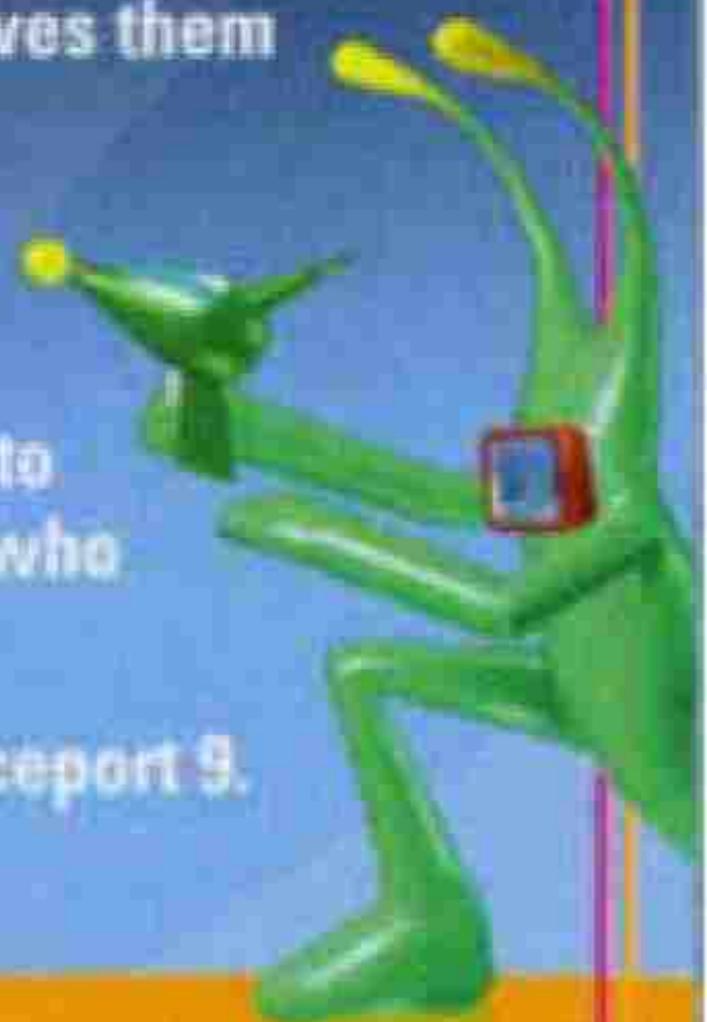
Of course, their attack has caused a widespread panic.

The first station to grab the scoop is a little-watched space broadcaster, "Space Channel 5." Sensing a golden opportunity to boost ratings, the director, Fuse, has sent the only reporter left who hasn't been captured, a reporter named Ulala.

The broadcast begins at the location of the first incident – Spaceport 9.

Ulala must copy the Morolians' steps – Up! Down!
Right! Left! Shoot! Shoot!

Ulala is the only hope we have to defeat the Morolians and free the human victims. The future of the Earth is in her hands.



controls

BUTTON

Menu Navigation

Control Pad

A Button

B Button

Game Controls

Control Pad+A Button

Control Pad+B Button

ACTION

Highlight menu selections

Confirm selection

Return to previous menu

Perform Dance Moves/Shoot Morolians

Perform Dance Moves/Rescue Humans

Dance! Shoot!

News Flash- Copy the rhythm and timing of the Morolians' instruction and movement.



Up



Left



Right



Down



Shoot

main menu

Press START to bring up the Main Menu with the following options, then press the A Button to confirm your selection.



- **New Game** — Get your groove on.
- **Load** — Load a saved game. See page 10 for more info on Saving and Loading.
- **Continue** — Continue a saved game.
- **Tutorial** — View a tutorial on how to play the game.
- **Options** — Customize the game with the following options:
 - **Device Options** — Change the control settings.
 - **Sound Options** — Adjust the music and sound effects volume.
 - **Players Status** — View your best scores for each level.
 - **Character Profile** — View info on all the characters in the game.



playing a game

To get your groove on, choose NEW GAME from the Main Menu. Listen to the rhythm of the beat and follow the Morolian moves. The better your moves, the more people will tune in to your show.

The Game Screen



- **Life** — Number of times Ulala can fail.
- **Current View Rating** — Displays what percentage of the viewing audience is watching.
- **Dancer Indicator** — Shows a Morolian icon while they are showing you their moves. An Ulala icon is displayed when it's your turn to dance.



Pausing the Game

Press **START** at any time to pause the game and access the following options:

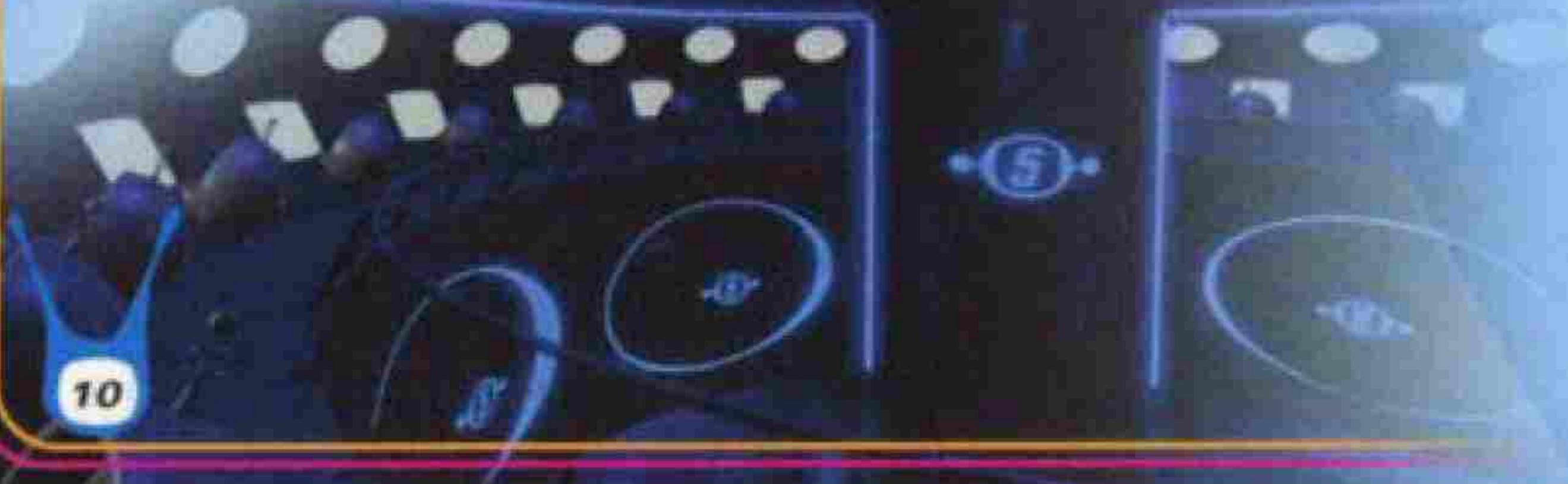
- **Play** — Return to the groovin'!
- **Play End** — Quit game and return to the Title Screen.



saving and loading

After completing each level, you'll be given the opportunity to save your progress. Pick any open slot to save.

To load a saved game, choose Load, select a previously saved game, then exit out of the Load Game Screen. Select Continue to begin from the saved game's location.







characters

(Reporter) Ulala

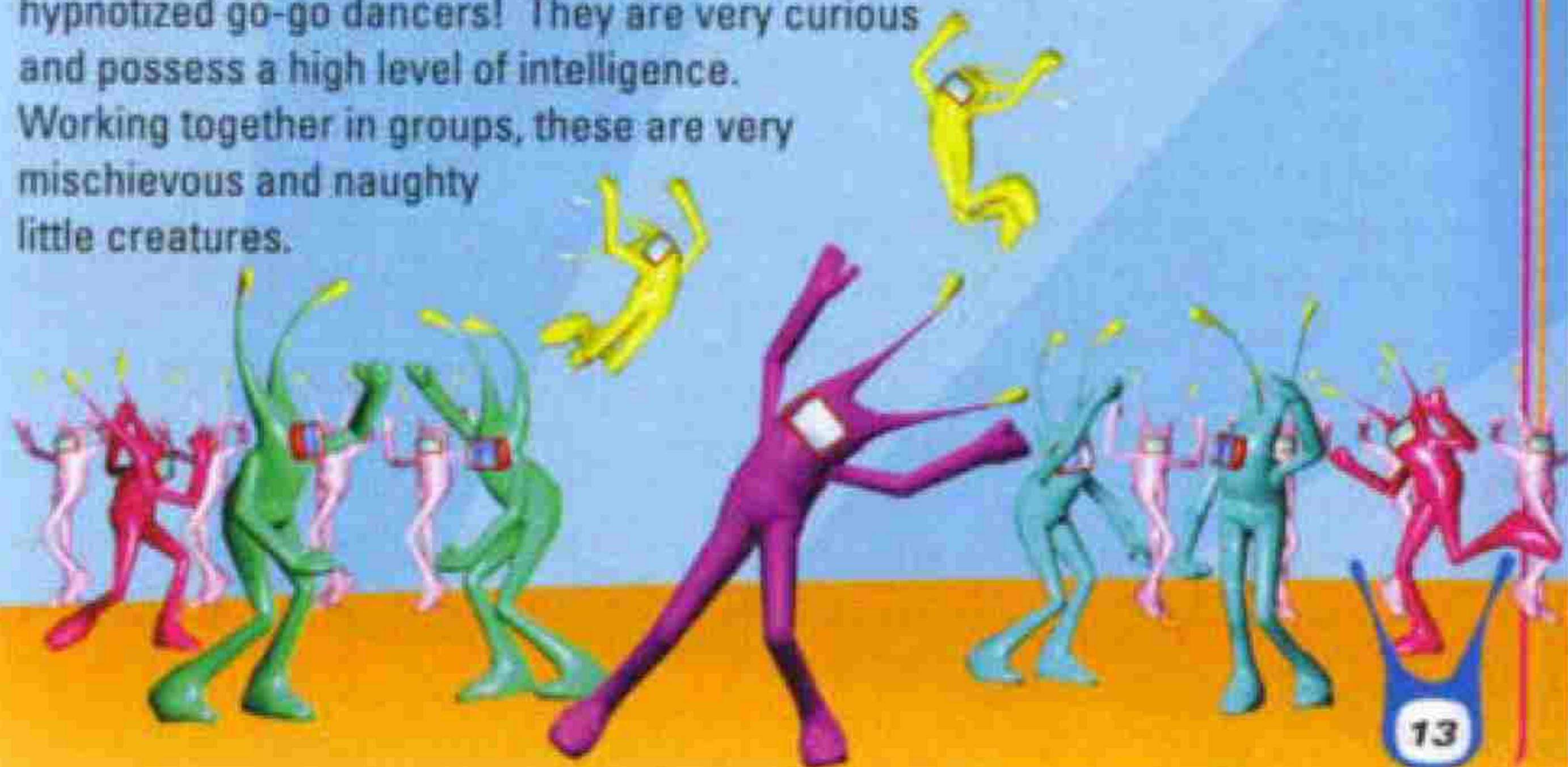
Birthdate: May 30th, 2477

Sign: Gemini

Ulala, 22, has been working at Space Channel 5 as a reporter for the last two years. The capture of the other reporters covering the Morolian invasion has seen Ulala promoted to the investigative reporting team. This is her big chance to prove her reporting skills to the world.

(Aliens) Morolians

The alien race that suddenly invades Earth, the Morolians, are an odd but undeniably cute bunch. Their ray guns turn innocent humans into hypnotized go-go dancers! They are very curious and possess a high level of intelligence. Working together in groups, these are very mischievous and naughty little creatures.



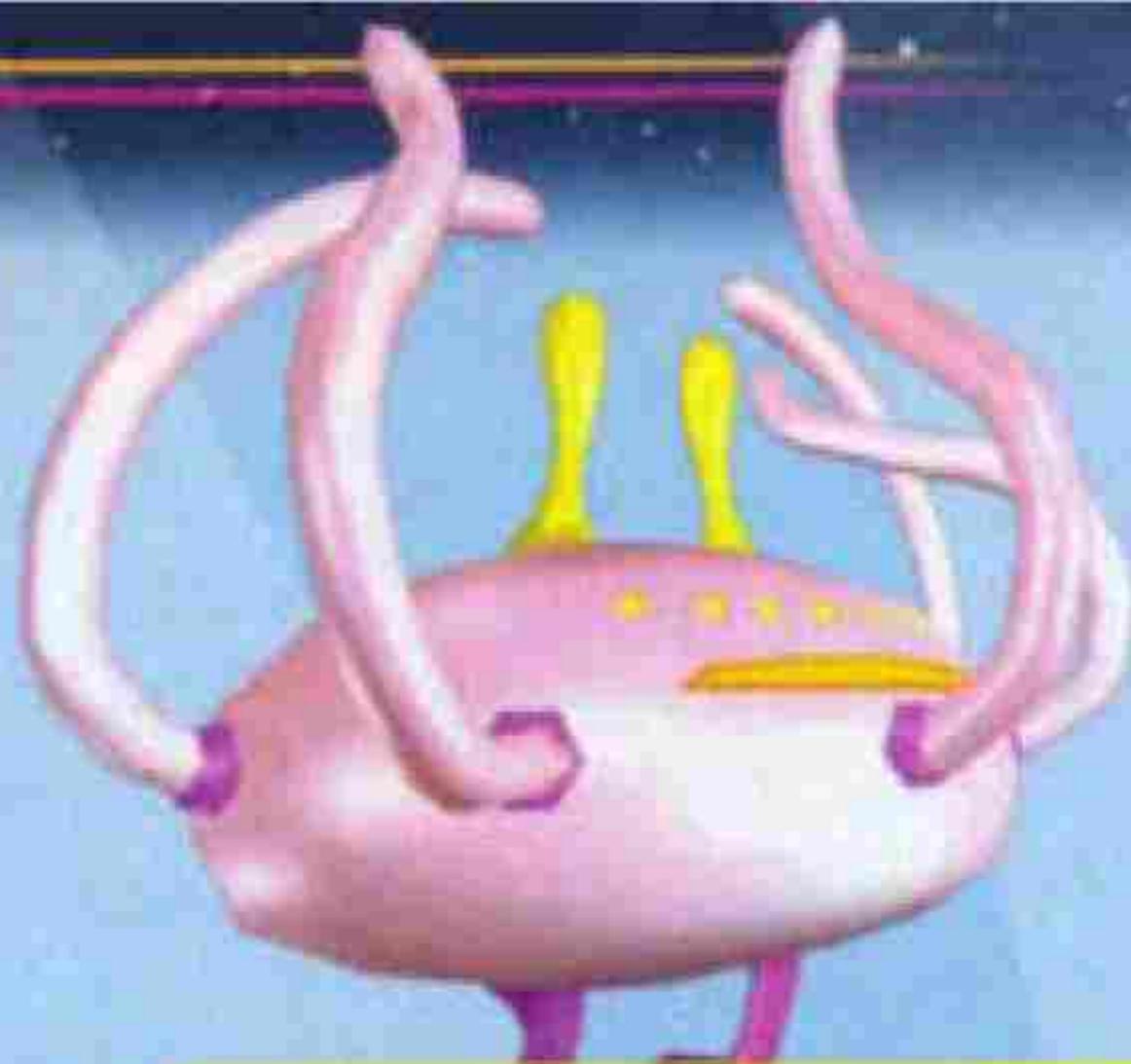
characters

(Director) Fuse

Birthdate: September 21st, 2464

Sign: Virgo

The 35 year-old director of the investigative reporting team, Fuse is normally a laid-back kind of guy. However, there has been a lot of pressure from his superiors, and he's been stressed out lately about the show's ratings. This anxiety has shortened his temper considerably, which probably won't help morale among his staff.



(Boss) Morolina

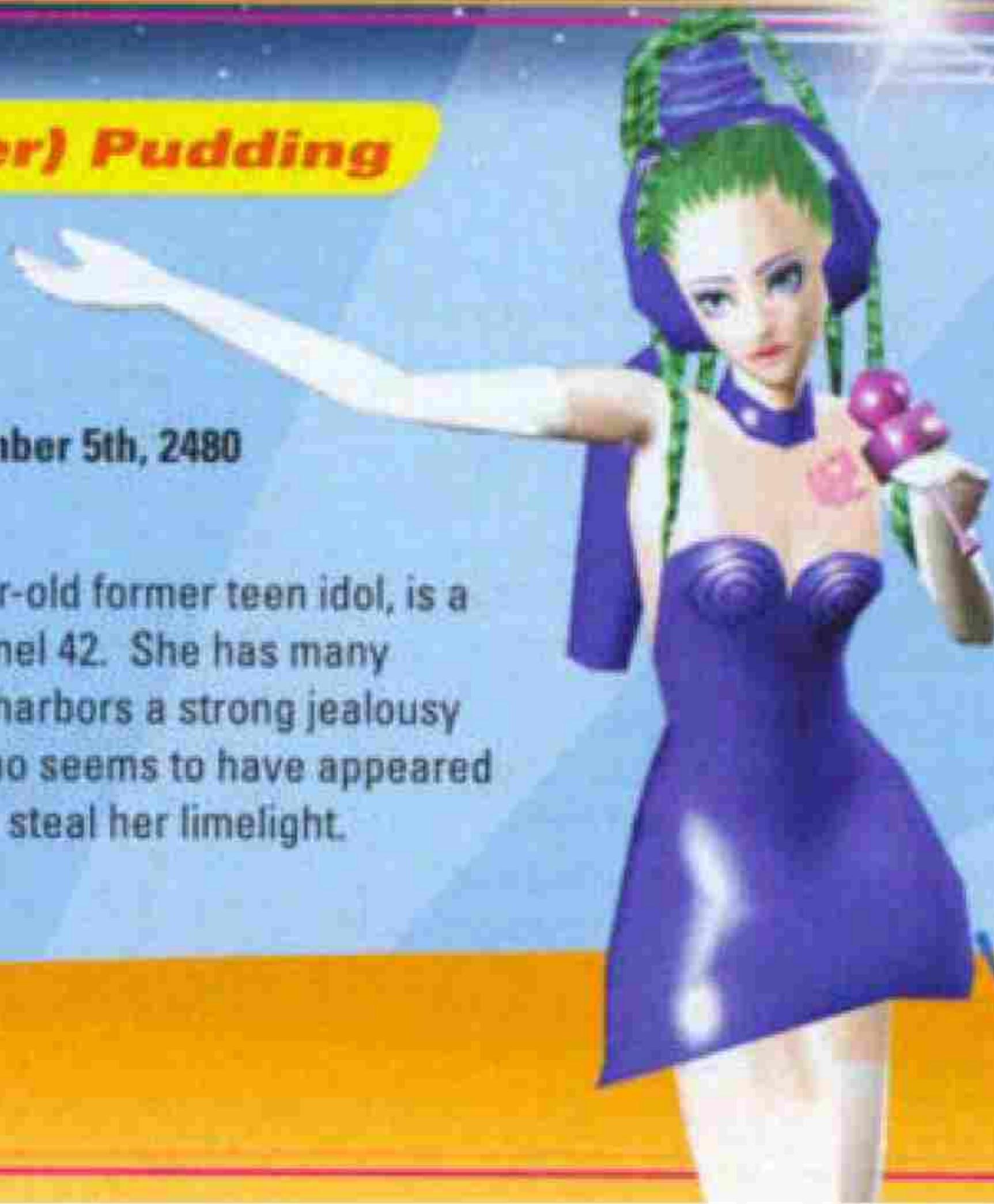
Designed to attack luxury passenger ships, this fiendish Boss character has captured a group of students. Be careful not to hit them while shooting!

(Reporter) Pudding

Birthdate: September 5th, 2480

Sign: Virgo

Pudding, a 19 year-old former teen idol, is a reporter for Channel 42. She has many adoring fans, yet harbors a strong jealousy towards Ulala, who seems to have appeared out of nowhere to steal her limelight.



credits

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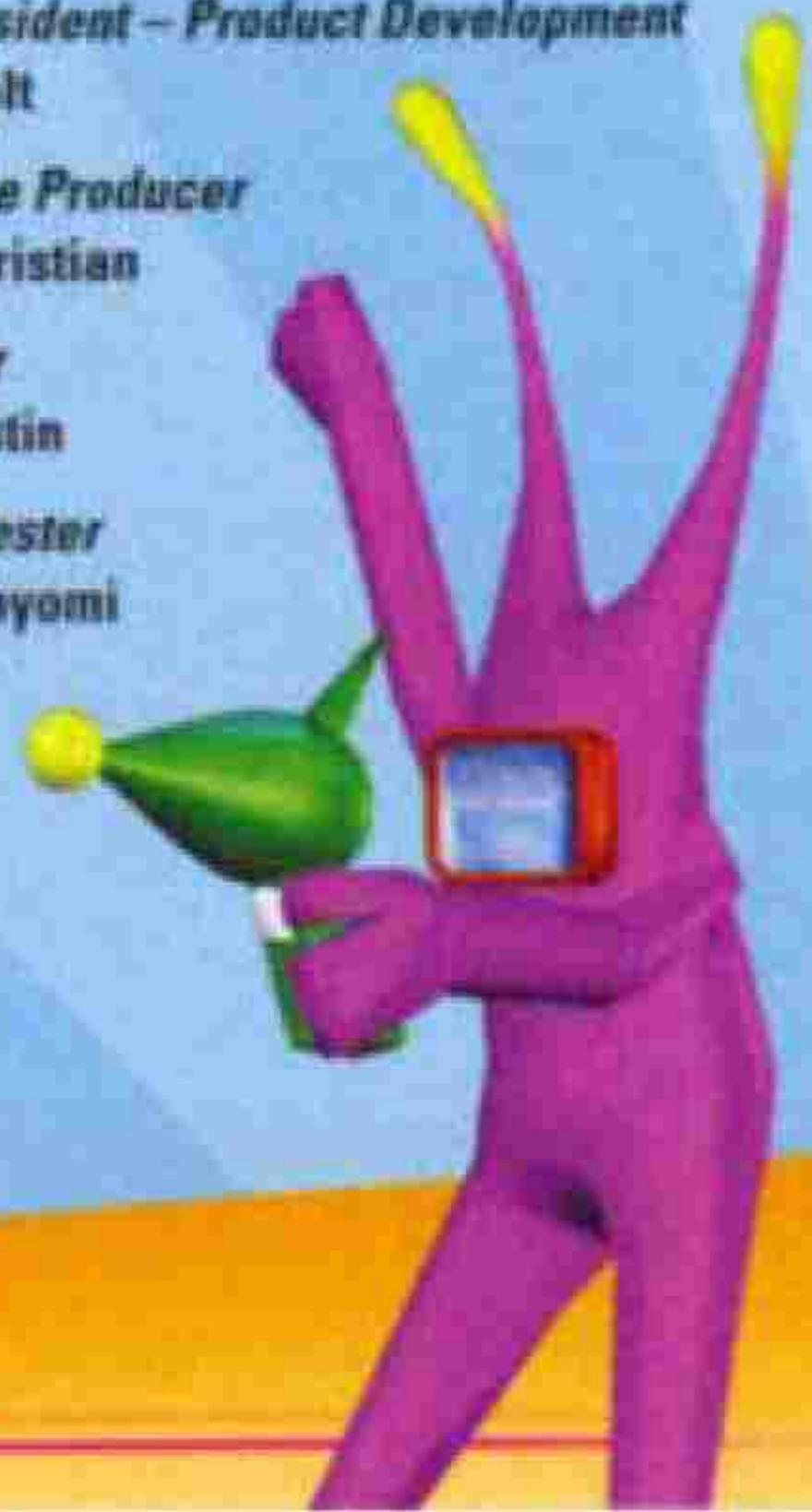
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Paul Rivas, Stacy Mendoza

Limited Warranty

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THQ Inc.
Customer Service Department
27001 Agoura Road, Suite 270
Calabasas Hills, CA 91301

THQ is not responsible for unauthorized returns of Product and reserves the right to send such unauthorized returns back to customers.

This warranty shall not be applicable and shall be void if: (a) the defect in the Product has arisen through abuse, unreasonable use, mistreatment or neglect; (b) the Product is used with products not sold or licensed by Nintendo or THQ (including but not limited to, non-licensed game enhancement and copier devices, adapters and power supplies); (c) the Product is used for commercial purposes (including rental); (d) the Product is modified or tampered with; (e) the Product's serial number has been altered, defaced or removed.

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CONTENT RATED BY
ESRB

Comic Mischief
Mild Language

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