

GAME BOY ADVANCE

AGB-APKE-USA

Rocky and Rocky

with Becky



NATSUME[®]

Serious Fun[™]

INSTRUCTION BOOKLET

WARNING: PLEASE CAREFULLY READ THE PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION - READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES

 WARNING - Seizures

Some people (about 1 in 4000) may have seizures or black outs triggered by light flashes, such as while watching TV or playing video games, even if they have never had a seizure before.

Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.

Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

**Convulsions
Altered vision**

**Eye or muscle twitching
Involuntary movements**

**Loss of awareness
Disorientation**

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

WARNING - Repetitive Motion Injuries



Playing video games can make your muscles, joints or skin hurt after a few hours. Follow these instructions to avoid problems such as Tendonitis, Carpal Tunnel Syndrome or skin irritation:

- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.





EVERYONE
MILD VIOLENCE

THIS PRODUCT HAS BEEN RATED BY THE ENTERTAINMENT SOFTWARE RATING BOARD. FOR INFORMATION ABOUT THE ESRB RATING, OR TO COMMENT ABOUT THE APPROPRIATENESS OF THE RATING, PLEASE CONTACT THE ESRB AT 1-800-771-3772, OR VISIT WWW.ESRB.ORG.



THIS OFFICIAL SEAL IS YOUR ASSURANCE THAT NINTENDO HAS APPROVED THE QUALITY OF THIS PRODUCT. ALWAYS LOOK FOR THIS SEAL WHEN BUYING GAMES AND ACCESSORIES TO ENSURE COMPLETE COMPATIBILITY. LICENSED BY SALE FOR USE ONLY WITH OTHER AUTHORIZED PRODUCTS BEARING THE OFFICIAL NINTENDO SEAL OF QUALITY.



Serious Fun™

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**THIS GAME PAK WILL WORK ONLY WITH THE
GAME BOY® ADVANCE VIDEO GAME SYSTEM.**

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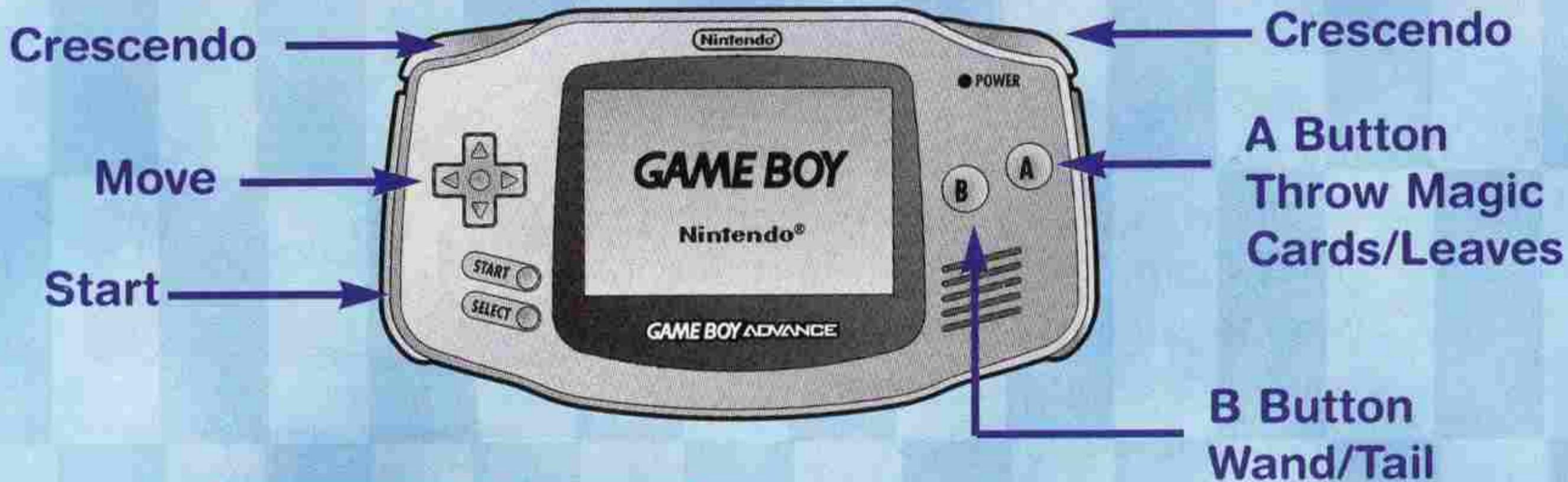


A 'GHOST' STORY

A hundred years ago an evil 'ghost' haunted this land and did mean things to innocent folk. Finally a goddess captured the troublesome ghost and sealed him up inside a cave. Nobody knows how the ghost escaped, but it's up to Pocky, Rocky and Becky to track him down!



CONTROLS



Crescendo

The Crescendo spell wipes out all enemies on the screen. You start with one charge, but you can add more by collecting certain power-ups in the game stages.

GETTING STARTED

If you've never played Pocky and Rocky with Becky before, highlight "New Game" and press Start. If you want to continue from where you left off and you have a password, select "Password" and press Start to open the password entry menu.



CHARACTERS



POCKY

A legendary monster hunter, Pocky uses a magic wand and cards to defeat evil monsters. Her exploding card attack is one of the most feared spells in all the land.



Magic Wand

The magic wand will literally sweep most advancing enemies out of your way if you quickly tap the B Button, but it won't stop incoming fireballs.



Exploding Card Spell

Pocky's powered-up exploding card spell is one of the most devastating ranged attacks. It's the ideal choice for taking out monsters from a distance.



ROCKY

While he might look cute and cuddly, Rocky the Raccoon is a proven warrior and Pocky's equal. With a twitch of his tail, he can knock down a string of foes!



Tail Attack

Rocky's tail attack does the same amount of damage as a wand attack, but Rocky attacks by backing into his opponents instead of using a forward charge.



Seeking Attack

Rocky's leaf attack is similar to Pocky's card spell, but it's slightly weaker. A powered-up leaf attack will magically chase down a fleeing foe.



BECKY

While she's a newcomer to the business of monster and ghost hunting, Becky has the same wand skills as Pocky and uses a special multidirectional card spell.



Multidirectional Card Attack

The multidirectional card spell shoots cards at enemies from two angles. It's extremely effective against enemies who are standing above or below you.



Magic Wand

Becky's wand is identical to Pocky's. Quickly tap the B Button to sweep most enemies out of your path. This wand will not stop incoming fireballs.



HELPFUL ITEMS



Magically powers-up your throwing weapon so you throw much further. Can be used with other power-ups.



Maximizes your throwing weapon for full attack strength. The best!



Increases the number that can be thrown Level 1 - 5, Level 2 - 6 and Level 3 - 7 Cards.



Restores a Crescendo spell. Save this item until you're outnumbered!



Transforms your throwing weapon into powerful fireballs.



Replenishes half of your life. Not available if you're at full strength.



Grants you temporary invincibility. Make the most of it while it lasts!



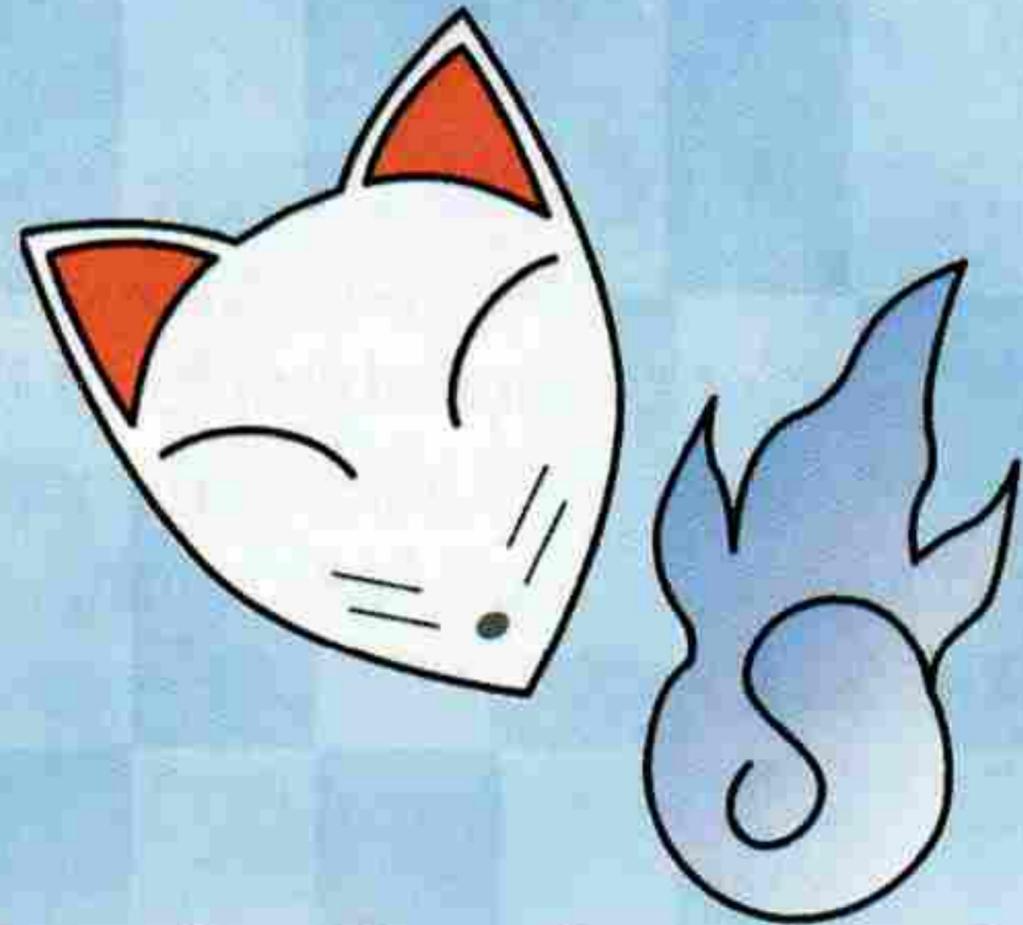
Summons a powerful warrior to temporarily fight along side you.



Adds an extra life so you can have another chance before the game ends!



Opens the chamber door leading to the boss at the end of the stage.



CHAPTER LEVELS

Before you can recapture the evil 'ghost' you'll need to defeat his vile henchman. To do this, you'll need to explore all seven chapters, find the magic key that leads to each big bad guy (called a boss) at the end of the chapter and defeat every boss in the game!

CHAPTER ONE

The foulest of fowls, Crow Tengu is doing a bit more than ruffling the feathers of the inhabitants of this quaint village. Pluck his henchman and knock him off his perch.

BOSS: CROW TENGU



CHAPTER TWO

Danger lurks in the murky waters surrounding this once-placid countryside. If you can keep your balance and cross the bridges, look for power-ups inside the courtyard!

BOSS: NUE



CHAPTER THREE

Wandering ghosts and other creatures haunt the cold crypts in this spooky, mist-filled cemetery. You'll have to defeat Gasha the floating skull to survive this scary place

BOSS: GASHA





CHAPTER FOUR

Ghastly ghosts and fearsome, frozen entities stalk the rocky, snowcapped landscape of this forgotten wilderness. You'll need to search carefully to uncover the hidden key!

BOSS: SNOW WOMAN



CHAPTER FIVE

This deep forest might be a charming place if there were not so many witches out and about. Trailblaze your way through the maze to find the key then squash the giant spider.

BOSS: BIG SPIDER



CHAPTER SIX

Don't look down! You're on the high road across the tallest mountains in the land. If you traverse all of the rope bridges and dodge the avalanches, you'll find the final chapter!

BOSS: SMART BOY



LAST CHAPTER

Your journey is almost over. All that remains is crossing this narrow ledge and confronting the mysterious snake that resides inside a big dark cave. No problem, right?

BOSS: GIANT SNAKE



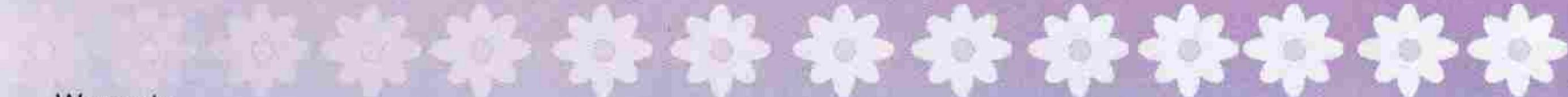
HELPFUL HINTS

Are the bad guys winning most of the time? Keep in mind that one type of attack won't defeat everyone. Alternate between your attack types and remember these other important game facts:

All bosses have a weak spot. It might not matter where you hit them, but when.

Too easy? Finish the game and you'll receive a challenging Expert Mode code!





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