

GAME BOY ADVANCE

AGB-A4CE-USA

KIDSPY™

CHALLENGER!

INSTRUCTION BOOKLET

 SCHOLASTIC

WARNING: PLEASE CAREFULLY READ THE PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION - READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES

 **WARNING - Seizures**

Some people (about 1 in 4000) may have seizures or black outs triggered by light flashes, such as while watching TV or playing video games, even if they have never had a seizure before.

Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.

Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions
Altered vision

Eye or muscle twitching
Involuntary movements

Loss of awareness
Disorientation

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

WARNING - Repetitive Motion Injuries

Playing video games can make your muscles, joints or skin hurt after a few hours. Follow these instructions to avoid problems such as Tendonitis, Carpal Tunnel Syndrome or skin irritation:

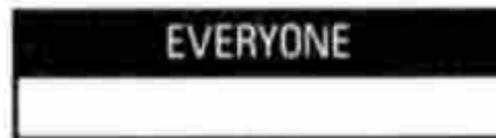
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.



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THIS GAME PAK WILL WORK ONLY WITH THE GAME BOY® ADVANCE VIDEO GAME SYSTEM.

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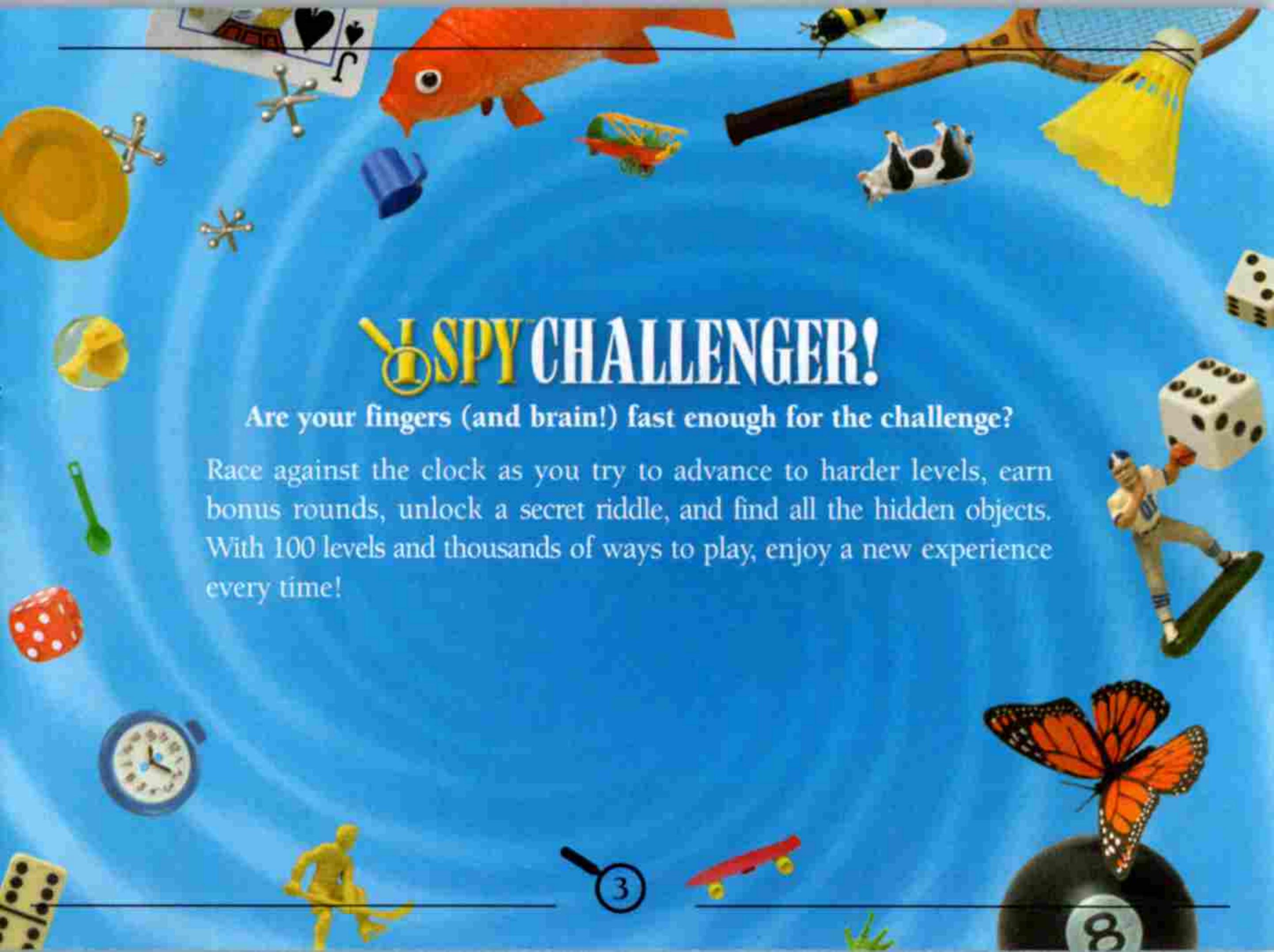
About Scholastic

Since 1920, Scholastic Inc., the global children's publishing and media company, has been committed to producing books, magazines, videos, and software that inspire children to read, learn, and grow. By bringing to life beloved stories and characters—such as *Harry Potter*™, Scholastic's *The Magic School Bus*®, Scholastic's *Clifford The Big Red Dog*®, *I Spy*™, and *Captain Underpants*—Scholastic helps children develop a love of learning as they build an understanding of the world around them.

As a leading publisher of children's educational materials, Scholastic brings a wealth of expertise to its software production. Each award-winning title offers challenging activities, memorable characters, as well as outstanding animation and sound, designed to spark your child's imagination.

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SPY CHALLENGER!

Are your fingers (and brain!) fast enough for the challenge?

Race against the clock as you try to advance to harder levels, earn bonus rounds, unlock a secret riddle, and find all the hidden objects. With 100 levels and thousands of ways to play, enjoy a new experience every time!

Game Controls



Starting a Game

- Turn OFF the power switch on your Nintendo® Game Boy® Advance. Never insert or remove a Game Pak when the power is ON.
- Insert the *I Spy Challenger* Game Pak into the slot on the Game Boy Advance. To lock the Game Pak in place, press firmly.
- Turn ON the power switch. The Nintendo logo appears. After the legal and logo screens, the Title screen will appear.
- Use the Control Pad to highlight your selection and press the A Button to enter.

NOTE: This Game Pak only works with the Game Boy Advance Video Game System.

Getting Started

Title Screen

Use the Control Pad to choose between **New Player** or **Old Player**. Press the **A** Button or **START** to select.



Name Screen

New Players enter their name at the Name screen. Highlight letters with the Control Pad and select with the **A** Button. Once your name has been entered, select the **GO** Button at the bottom or press **START**.



Getting Started

Pick-A-Player

Old Players can select a previously saved game.



Use the Control Pad to highlight the game you want and press the A Button to select it.

When you sign in as a New Player and there are already four saved games, you will need to erase a game from the list. After entering your name at the Name screen, you will be taken to the Player list and asked to erase a name.



Use the Control Pad to highlight the name you want to erase and press the A Button to select it.

Getting Started

Game Menu

There are four different games to play in *I Spy Challenger*: Match Attack, Grid Grab, Riddle Round-Up, and Hoop Drop. Pick one of these four games to play or choose **Options** to change your game options, save your progress, and change players.

Pick-A-Player & Game Menu screens

Control Pad ▲▼	Menu navigation
A Button	Select option
START	Select option



Use the Control Pad to highlight the game you want to play and press the A Button to select it.



Go back to the Title screen.

Save your progress.

Go back to the Game Menu.

Turn the background music on or off.

View the game credits.

Match Attack

Clear the moving objects on the screen by matching them with objects from the shooter. Objects will match in different ways so pay attention at the beginning of each round to learn how they match. The goal is to clear the screen before the objects reach the shooter.



Free Matches

A Free Match can clear any object it hits. To earn Free Matches, you must align and clear more than one target with a single shot. A counter at the top of the screen will keep track of how many Free Matches you have. Press the **B** Button to load and shoot a Free Match.

Bonus Rounds

If you clear a screen quickly, you will be awarded a bonus round where each object cleared is worth double points.

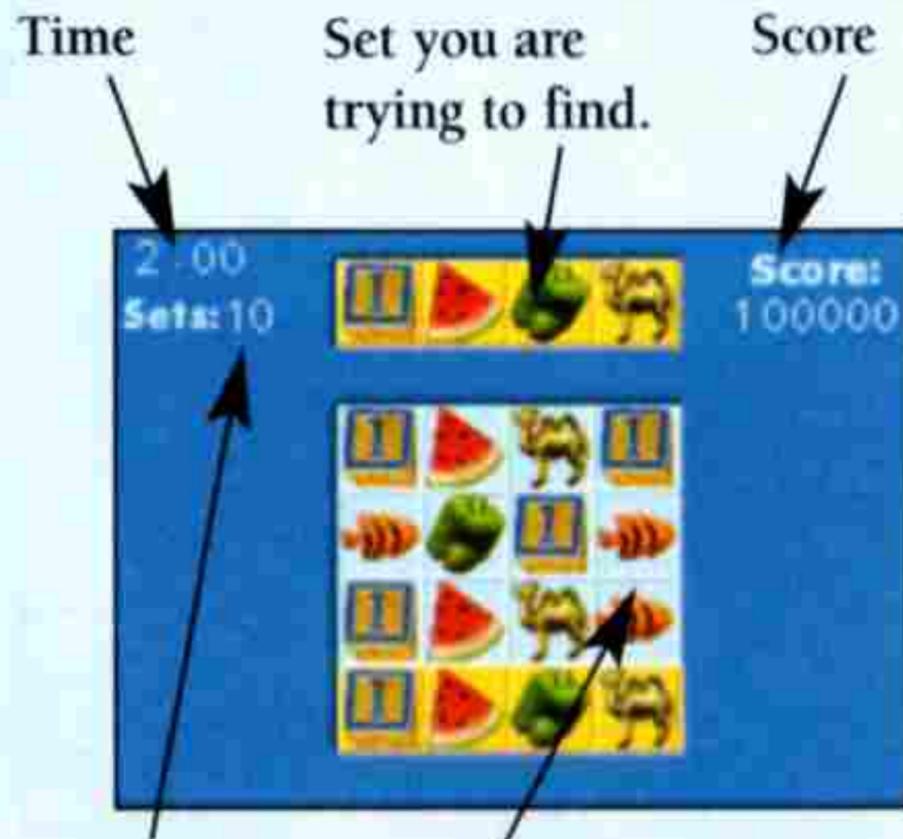
Control Pad ▲▼	Moves the shooter
A Button	Shoots the objects
B Button	Shoots a Free Match
START	Pauses Game; Pause Menu
SELECT	Shows game instructions

Grid Grab

Look at the order of the objects at the top of the screen. Then, find the objects in the same order in the grid at the bottom. The objects can be forwards, backwards, up, down, diagonal, and backwards-diagonal in the grid. Find all of the sets before time runs out to progress to the next level.

Bonus Rounds

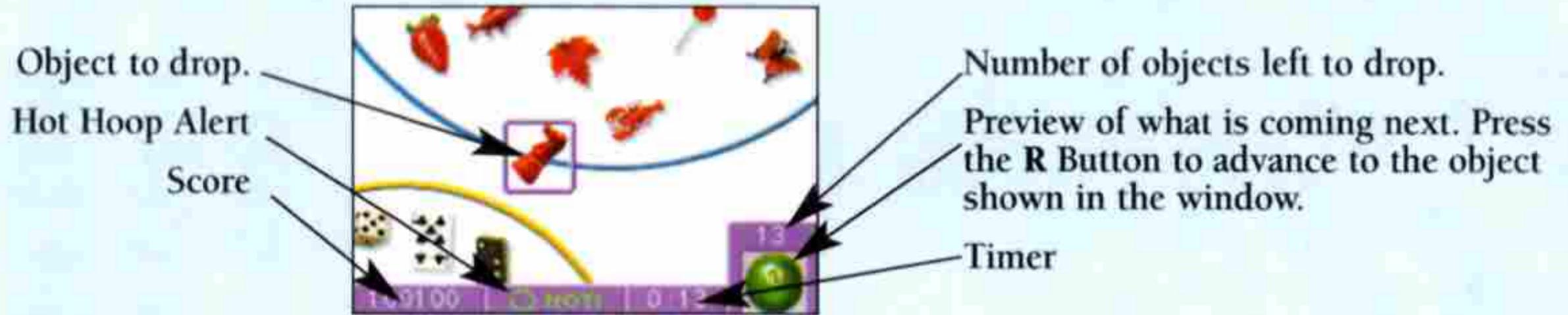
Finding all of the sets quickly awards a bonus round. Try to find as many sets as you can in the amount of time remaining on the clock to earn double points.



Control Pad ▲▶▼◀	Moves the highlighted rectangle
A Button	Selects a set
B Button	Rotates the highlighted rectangle area
START	Pauses Game; Pause Menu
SELECT	Shows game instructions

Hoop Drop

Each hoop on the screen is filled with objects that have similar characteristics. Decide where the object belongs and drop it into the correct hoop. Drop all of the objects before the clock runs out!



Hot Hoops

During a game, some hoops may glow and pulse for a few seconds. You'll earn double points when objects are dropped into these hoops.

Bonus Rounds

Completing a level quickly will award you a bonus round. You will have the amount of time left on the clock to drop as many objects as possible into their correct hoops. Each object dropped correctly is worth double points.

Control Pad ▲▶▼◀	Navigation
A Button	Drops objects into hoops
B Button	Increases the speed
L Button	Changes the object in preview window
R Button	Changes the object in preview window
START	Pauses Game; Pause Menu
SELECT	Shows game instructions

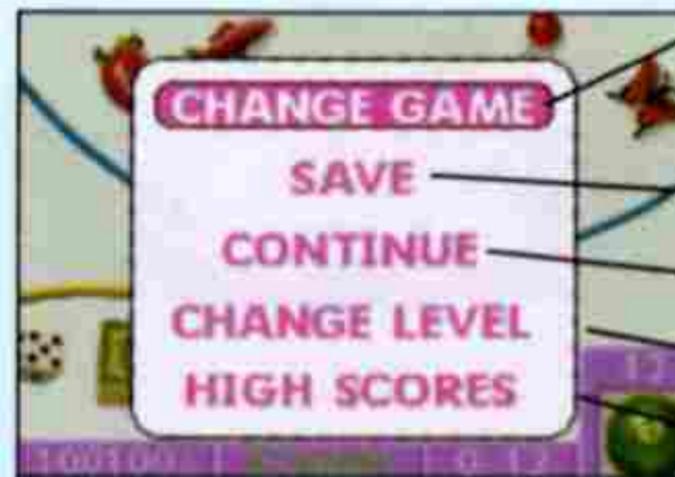
General Game Information

Game Options

Press **START** in any game to pause and bring up the Pause Menu. This menu allows you to access the Game Menu screen, change levels, save your progress, and view the High Score lists.

Changing Game Levels

Select **Change Levels** on the Pause Menu at any time to change the level of a game. Players have access to all of the levels that they have earned. Use the Control Pad to scroll through the levels. Press the **A** Button to select and return to the Game Menu screen.



Leave your current game and go to the Game Menu screen where you can choose a different game.

Save your progress.

Continue playing.

Change your game levels.

See a High Scores list.

Saving

Save your progress by pressing **START** while playing any of the games and selecting the **SAVE** option, or by selecting **Options** from the Game Menu screen. **DO NOT** remove your Game Pak while the game is being saved.

Control Pad ▲▼	Menu navigation
A Button	Selects an option
START	Closes Pause Menu

Credits

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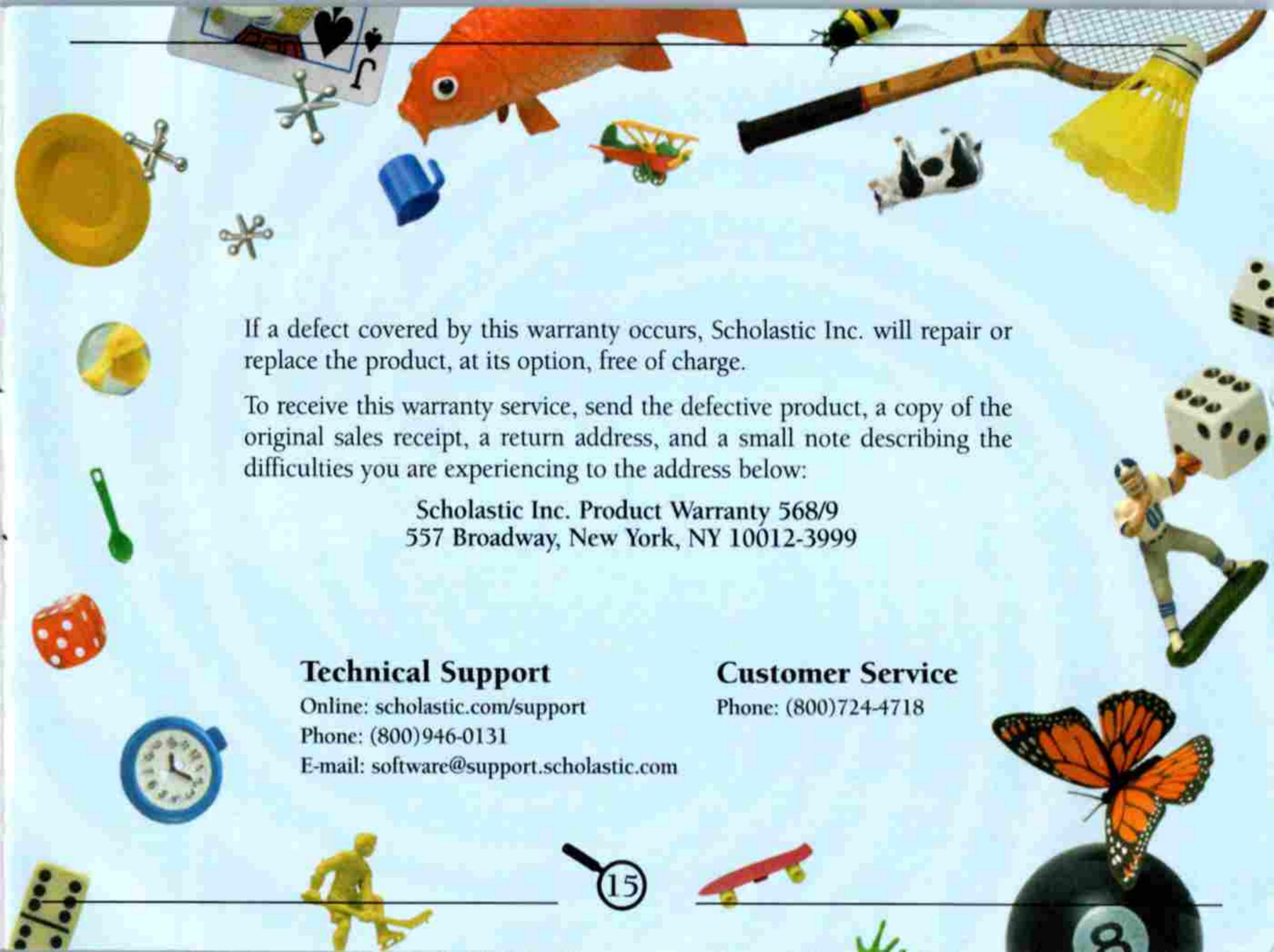
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To receive this warranty service, send the defective product, a copy of the original sales receipt, a return address, and a small note describing the difficulties you are experiencing to the address below:

Scholastic Inc. Product Warranty 568/9
557 Broadway, New York, NY 10012-3999

Technical Support

Online: scholastic.com/support

Phone: (800)946-0131

E-mail: software@support.scholastic.com

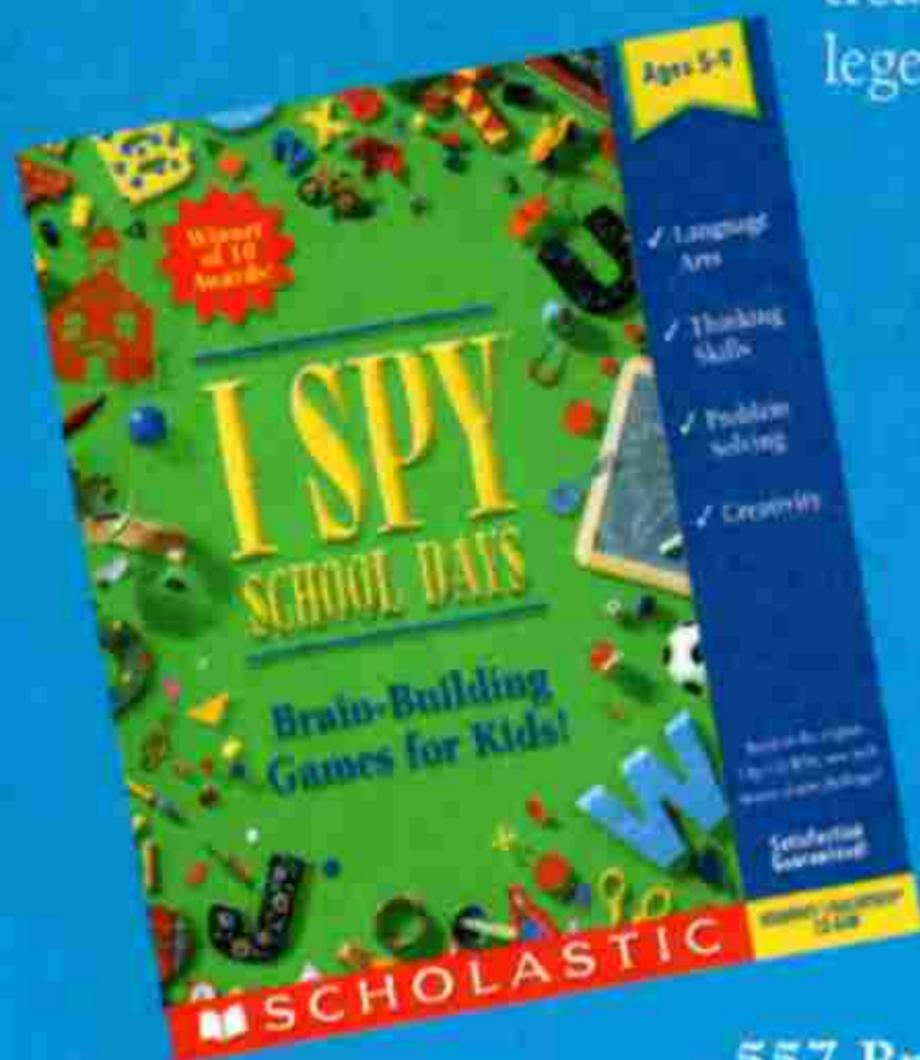
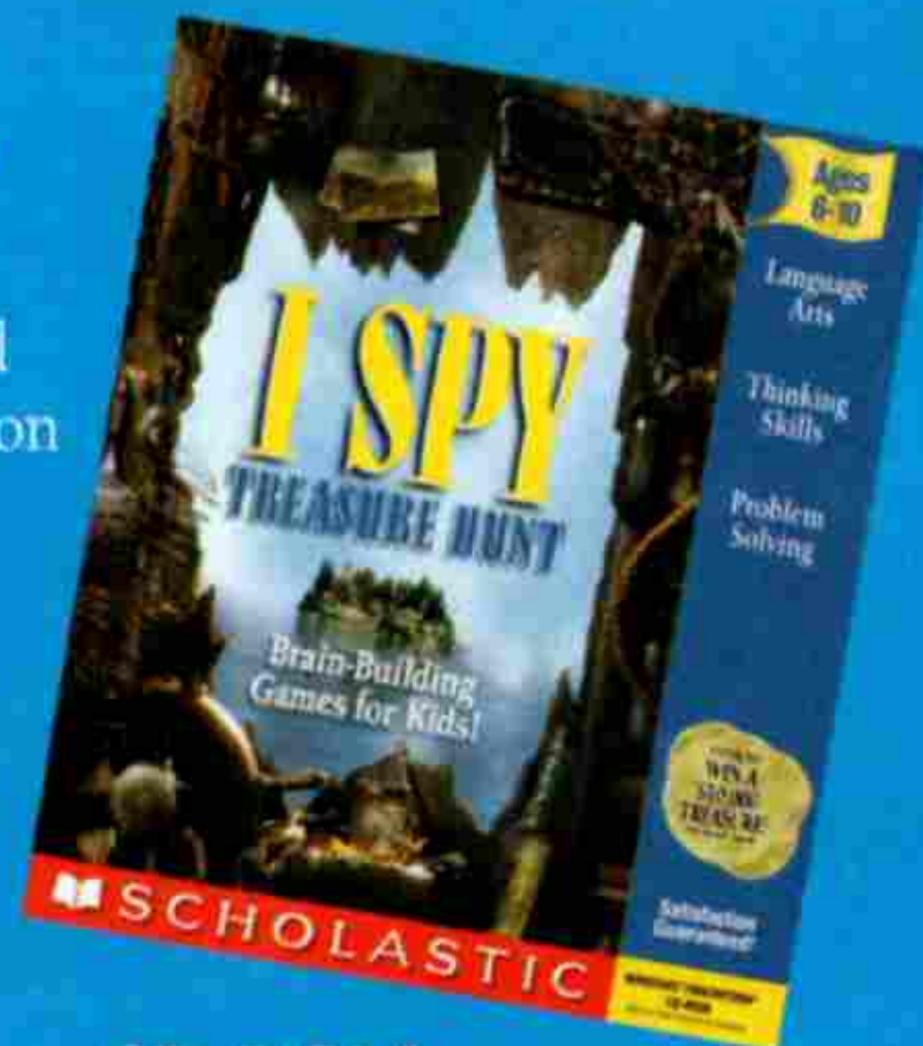
Customer Service

Phone: (800)724-4718

Also available from Scholastic:

I Spy™ Treasure Hunt ▶ CD-ROM

Exploring Smuggler's Cove and playing *I Spy* riddles lead you on an exciting hunt to discover treasures left by the town's legendary pirates. (Ages 6-10)



◀ *I Spy™ School Days* CD-ROM

Use your thinking skills as you tackle more than 1,600 object-and-word searches built into hundreds of brain-teasing riddles, puzzles, and games. (Ages 5-9)

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