

GAME BOY ADVANCE

AGB-BSQE-USA



INSTRUCTION BOOKLET

THQ

WARNING: PLEASE CAREFULLY READ THE PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION - READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES

 WARNING - Seizures

Some people (about 1 in 4000) may have seizures or black outs triggered by light flashes, such as while watching TV or playing video games, even if they have never had a seizure before.

Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.

Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions
Altered vision

Eye or muscle twitching
Involuntary movements

Loss of awareness
Disorientation

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

⚠️ WARNING - Repetitive Motion Injuries

Playing video games can make your muscles, joints or skin hurt after a few hours. Follow these instructions to avoid problems such as Tendonitis, Carpal Tunnel Syndrome or skin irritation:

- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms during or after play, stop playing and see a doctor.

⚠️ WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.





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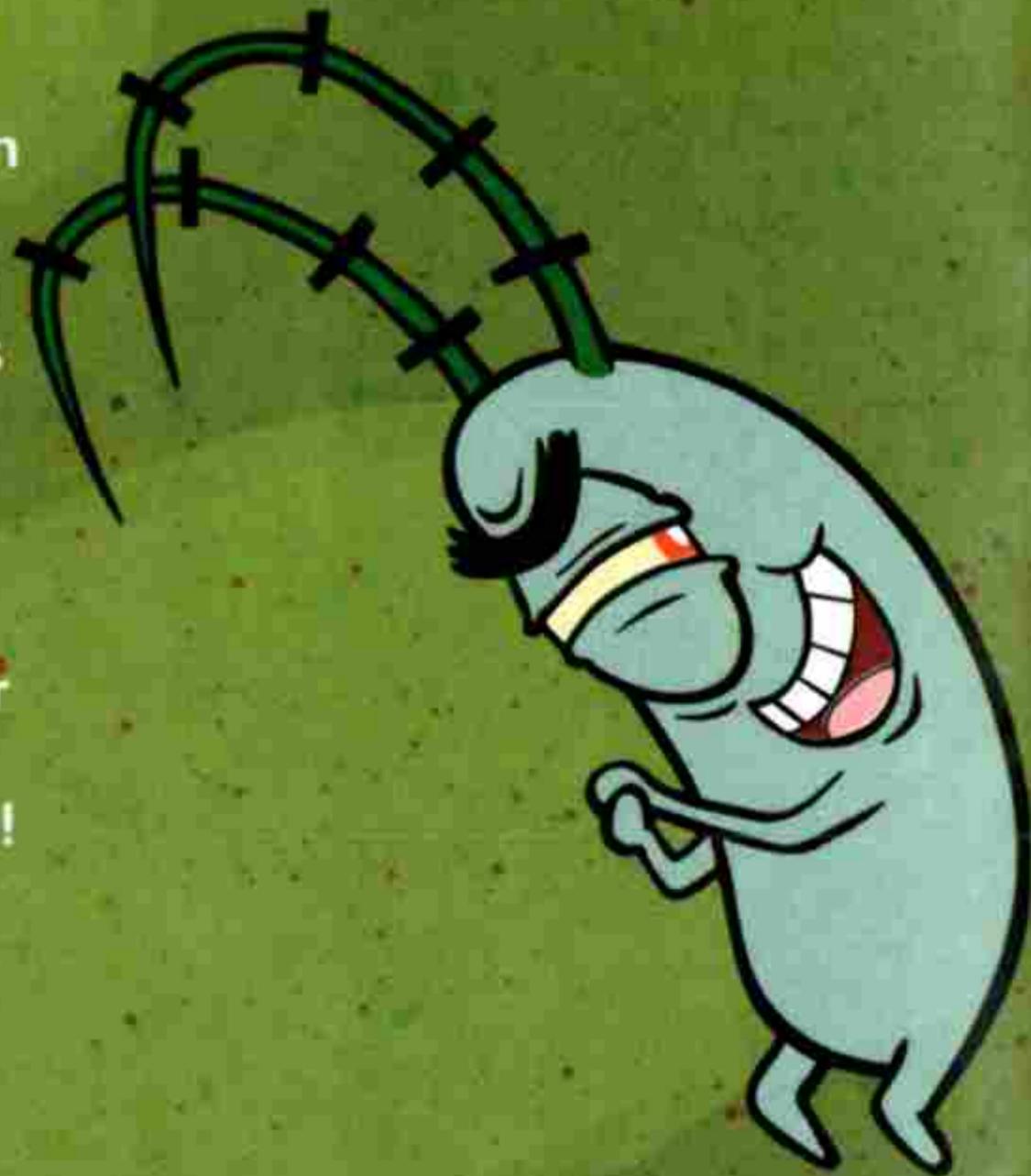
CONTENTS



INTRODUCTION	2
SET-UP	3
CONTROLS	4
MAIN MENU	6
PAUSE MENU	7
PLAYING THE GAME	8
CHAPTER SELECT	8
LEVEL SELECT	9
BONUS LEVELS/PHOTO ALBUM	9
GAME SCREEN	10
SAVING & LOADING	10
SLEEP MODE	11
ITEMS	12
POWER-UPS	12
CHARACTERS	13
KEY LOCATIONS	16
LEVELS	20
CREDITS	23
LIMITED WARRANTY	30

INTRODUCTION

Plankton is at it again – scheming to take over Bikini Bottom by enacting yet another of his devious plans. This time, he manages to create an army of mindless fish robots using an invention he calls the Duplicatron 3000. Unfortunately, he forgets to turn on the “Obey Plankton” switch before activating the Duplicatron. On the loose without Plankton to guide them, the robots begin running amok in Bikini Bottom and quickly take over the Chum Bucket. Before long, the whole town is literally swimming with robots -- from Downtown, to Jellyfish Fields -- even the Mermalair! Worst of all, the robots are scaring away customers from the Krusty Krab and making off with all the delicious Krabby Patties! Maybe Plankton’s sinister plan is working after all! It looks like SpongeBob will have to save the day, and if anyone can clean up this mess -- it’s the sponge!



SET-UP

1. Turn OFF the POWER switch on your Nintendo® Game Boy® Advance. Never insert or remove a Game Pak when the power is on.
2. Insert the Game Pak of *SpongeBob SquarePants™ – Battle for Bikini Bottom* into the slot on the Game Boy Advance. To lock the Game Pak in place, press firmly.
3. Turn ON the POWER switch. The credit screens will appear (if you don't see them, begin again at step 1).
4. When the title screen appears, press START to proceed to the Main Menu.



CONTROLS

MENU NAVIGATION:

Button

Control Pad

A Button

B Button

START

Action

Highlight Menu Selections

Confirm Selection/Advance Cut-scene/
Advance Text

Cancel Selection/Return to
Previous Screen

Pause Game/Skip Cut-scene

SpongeBob:

Button

Control Pad Left/Right

Control Pad Down

Control Pad Down + Left/Right

A Button

A Button + Control Pad

A Button (hold after jumping) + Control Pad

B Button

A Button, then B Button

Control Pad Up + B Button

Action

Walk/Push Object

Duck

Crawl

Jump

Directional Jump

Float Down (Glide)

Blow Bubble

Blow Bubble in Mid-air

Blow Bubble Up



CONTROLS

Control Pad Up/Down
Control Pad Up
A Button + Control Pad
B Button

Climb Up/Down Ladder
Enter Door
Jump On/Off Ladder
Talk to SpongeBob's friends

Mystery the Seahorse:

Button

A Button
A Button (hold after jumping) +Control Pad
B Button
Control Pad Right/Left
R Button

Action

Jump
Hover
Chomp/Spit
Move/Push Object
Jump Off Mystery

SpongeBob Vehicles – Unicycle:

Button

A Button
A Button (hold after jumping)

Action

Jump
Float

SpongeBob Vehicles – Invisible Boatmobile:

Button

A Button
A Button (hold after jumping)

Action

Jump
Jump Boost



MAIN MENU



- **New Game** – Are you ready? Begin a brand new game of *SpongeBob SquarePants™ – Battle for Bikini Bottom*.
- **Continue** – Enter a password to continue a previously saved game and start again right where you left off. See page 10 to get the whole story.
- **Options** – Adjust the music volume, sound effects or view the game credits.

PAUSE MENU

Press START to PAUSE the game and view the Pause Menu. Press the A Button to make your selection, or the B Button to return to the game.

- **Resume Game** – Return to the game when you're ready for more action!
- **Retry** – Try again by resetting the section of a level.
- **Quit Level** – Wanna go a different way? Exit the level and return to the Level Select map.
- **Sound** – Adjust the sound options.
- **Sleep Mode** – Put the game in Sleep Mode (see page 11 for more information.)



PLAYING THE GAME

SpongeBob must make his way through Bikini Bottom to the Chum Bucket, shut down the Duplicatron 3000 and put an end to the robots -- before they put an end to the Krusty Krab! There are four chapters in the game, each with six levels, two bonus levels and a robot boss to defeat! SpongeBob must progress through all four chapters of the game if he hopes to defeat the robots. Before he can complete a level, SpongeBob must find three golden spatulas that unlock the warp gate to the next area of Bikini Bottom. Of course, SpongeBob will also have to avoid lots of robot enemies and other hazards along the way. You can do it, SpongeBob!

CHAPTER SELECT

Select the chapter from the Chapter Select screen by moving the cursor over the desired chapter and pressing the A Button. New chapters will only be unlocked when the previous chapter is complete. Press the B Button to visit the Photo Album.



PLAYING THE GAME

LEVEL SELECT

Select the level from the Level Select screen by moving the cursor over the desired level and pressing the A Button. Press the B Button to return to the Chapter Select map.



BONUS LEVELS/PHOTO ALBUM

If SpongeBob collects all 20 Krabby Patties in a bonus level, he can unlock a snapshot of his undersea adventures! Press the B Button from the Chapter Select screen to see the Photo Album. Simply highlight the snapshot you want to see and press the A Button. Of course, it's much harder to collect Krabby Patties when you're trying to keep your balance on a Unicycle or speeding through town in an Invisible Boatmobile. Whoa, SpongeBob! Hold on to those Krabby Patties!



PLAYING THE GAME

GAME SCREEN

A – Sponges: Shows how many tries SpongeBob has remaining. Run out and you'll have to go back to the beginning of the level.

B – Underwear Health: A healthy sponge always has lots of spare underwear!

C – Spatula Count: Check here to see the number of spatulas SpongeBob has collected.

D – Krabby Patty Count: Keep track of the number of Krabby Patties SpongeBob has found.



SAVING AND LOADING

SAVING: After completing a level, a password screen will appear. Be sure to write down the password exactly as it appears, or you won't be able to return to that saved point the next time you're ready to play.



PLAYING THE GAME

LOADING: Select CONTINUE from the Main Menu. Now use the Control Pad to highlight a letter and press the A Button. Select the second letter and continue the process until the password is complete. If you make a mistake, use the B Button to go back. Once the final letter of the code is entered, you'll automatically be taken to the level of the password you entered.

SLEEP MODE

Don't feel like writing down a password or losing your place when you have to stop playing for a while? *SpongeBob SquarePants™ – Battle for Bikini Bottom* has a Sleep Mode which lets you save your progress at any point in the game. When Sleep Mode is activated, your Game Boy® Advance system's display will shut down, conserving battery power and saving your place in the game until you are ready to return.



To activate Sleep Mode, simply press START to pause the game, highlight the Sleep Mode option (YES or NO options will appear) and select "YES" to enter Sleep Mode or "NO" to cancel. To return to your game from Sleep Mode, simply press the L Button, R Button and SELECT simultaneously. The game will then re-awaken and you'll be able to continue from where you left off!



PLAYING THE GAME

ITEMS



Bubble Wand: With his trusty bubble wand, SpongeBob can activate and deactivate most robots and switches simply by blowing bubbles at them. It's a good thing SpongeBob never runs out of bubble solution, since he never seems to run out of robots to battle!



Krabby Patties: Collect all the patties in a level to play the bonus levels. Collect all the patties in a bonus level to unlock a snapshot in the photo album.



Golden Spatulas: Collect three of these to unlock the warp gate and proceed to the next section.



Keys: Collect different keys to unlock the doors the robots have erected.

POWER-UPS



Underwear: Picking up a fresh pair of underwear is a great way to restore SpongeBob's health!



Extra Sponge: Find an extra sponge and gain an extra try! If SpongeBob loses all his sponges, he'll have to go back to the beginning of the level. Oh, barnacles!

CHARACTERS

SPONGEBOB SQUAREPANTS

Our fearless hero is a well-meaning and optimistic sponge, but trouble seems to follow him wherever he goes. SpongeBob loves his job as a fry-cook at the Krusty Krab and enjoys jellyfishing, bubble art, karate, and the pursuit of the perfect Krabby Patty. When Mr. Krabs asks him to help stop the robots, SpongeBob happily accepts the challenge. Of course, he will get a little help from his friends Patrick Star, Sandy Cheeks, Squidward Tentacles, Mermaidman, Gary and Mystery, the wild seahorse!



ROBOTS

Many different robot varieties have been set loose in Bikini Bottom, thanks to Plankton's Duplicatron 3000. Even worse, the robots regenerate whenever SpongeBob manages to defeat them! Since the robots can't be destroyed completely, SpongeBob must get to the Chum Bucket and shut down the Duplicatron 3000. Until then, he can temporarily deactivate and reactivate some robots by hitting them with bubbles. He can use others to bounce off of or catch a quick ride. However, some robots may be a bit trickier to handle.

CHARACTERS



GenericBot: These brainless sentries are relatively harmless and can be bounced off of with ease.



SpringBot: These little bouncers can put a spring in SpongeBob's step.



SpikeBot: It probably isn't wise to bump into one of these bots, but it is okay to bounce off of their heads.



SpikeTopBot: These bots are dangerous to jump on because of their pointy heads. Ouch!



SpikeComboBot: The spikes on these bots travel from their bodies to their heads, making them dangerous and unpredictable.



ProjectileBot: Watch out! These bots repeatedly spit out projectiles!



TemperBot: A simple 'excuse me' won't work on these bots. If you bump into them, they will completely lose their tempers!

CHARACTERS



Electricbot: SpongeBob will get quite a shock if he touches one of these when it's fully charged. Electrifying!



BigBot: This overgrown bot is too heavy for SpongeBob to push, and too big for Mystery to chomp. It's probably best to stay out of his way.



ChargeBot: These bots will rocket toward SpongeBob if they are disturbed.



FanBot: SpongeBob will be totally blown away when these guys are switched on!



PlatformBot: These bots can help by carrying SpongeBob to places he can't normally reach.



PathBots: They follow a more complex route than normal platformbots.



SleeperBots: These platform bots need to be reactivated before they start moving again.

KEY LOCATIONS



BIKINI BLOCK

Robots have taken over all parts of Bikini Bottom, including SpongeBob's neighborhood.



DOWNTOWN BIKINI BOTTOM

Robots have invaded the downtown district, which is very bad for business.



THE PARK

Life is no longer a picnic at this park since Plankton's robot army invaded the place.

KEY LOCATIONS



JELLYFISH FIELDS

Jellyfish aren't the only inhabitants here now that the robots have infiltrated Bikini Bottom.



ROCK BOTTOM

The robots are even enjoying their stay at the depths of Rock Bottom! Those bots aren't afraid of anything!



GOO LAGOON

It's no day at the beach with those robots running around.

KEY LOCATIONS



INDUSTRIAL PARK

Even without renegade robots, the Industrial Park is no place for a sponge!



MERMALAIR

Not even Mermaidman's hidden cave is safe from the invaders!



SAND MOUNTAIN

No tourists are coming to Sand Mountain these days. The robots are the only visitors.

KEY LOCATIONS



SANDY'S TREEDOME

Sandy's home has fallen victim to the robot attacks. Come on, SpongeBob! There's still a lot of work to do!



CHUM BUCKET LAB

At last, SpongeBob reaches the source of all the robots – the Duplicatron 3000!



LEVELS

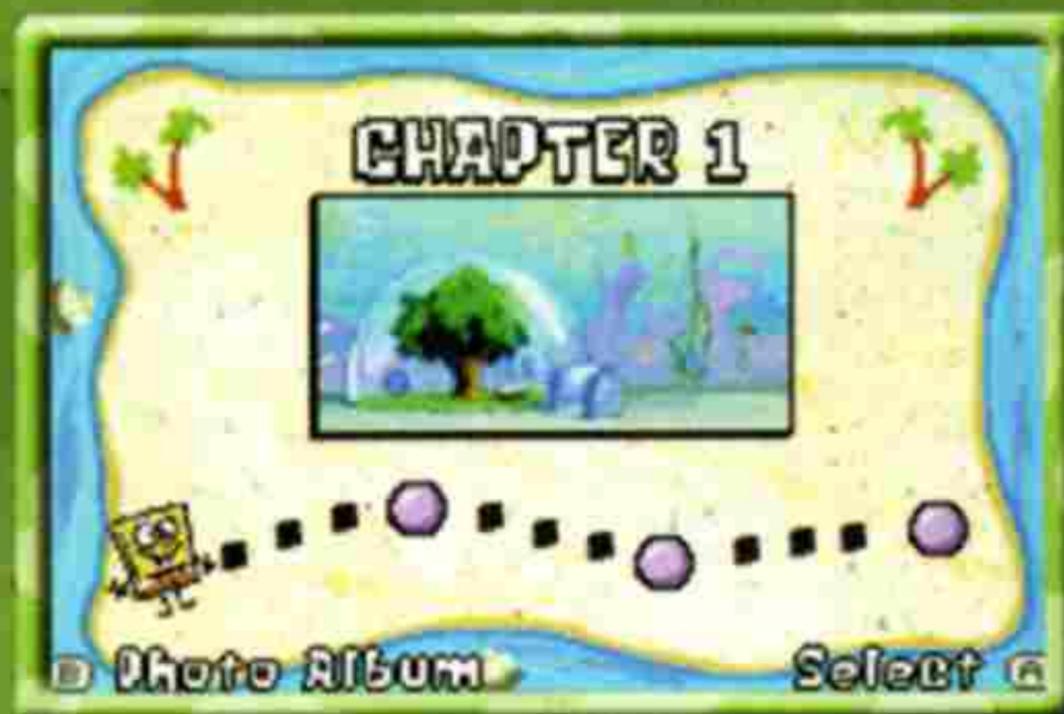
Those pesky robots certainly haven't made it easy for SpongeBob to get to the Chum Bucket -- they've barricaded sections of Bikini Bottom. Of course, that won't stop SpongeBob! He'll just have to come up with some creative ways of getting through. He has a mission -- he must save the Krusty Krab!

CHAPTER 1:

1. When Robots Attack
2. Hi Ho Mystery, Away!
3. Robot From the Goo Lagoon
4. Please Please Kelp Me
5. There Goes the Neighborhood
6. Nuts and Bolts

Boss Level: Attack of the Steel Squirrel (Hint: Try jumping on its head.)

Bonus Levels: One Wheel Madness; Sponge Bath



LEVELS

CHAPTER 2:

1. Bring it Around Downtown
2. Gone Jellyfishing
3. Short Circuit
4. No Horsing Around
5. New Robotropolis
6. To the Mermalair!

Boss Level: Star Power (Hint: Maybe Mystery can help toss TemperBots in its direction.)

Bonus Levels: The Uni-Speedster 5800; Where Did I Leave my Car?



LEVELS

CHAPTER 3:

1. Around the Way Sponge
2. Seanutbutter and Jellyfish
3. Mystery Loves Company
4. Hitting the Slopes
5. In-Cog-Neato!
6. Robots in the Skies

Boss Level: Squid Vicious (Hint: Mystery can help you win this battle.)

Bonus Levels: Not Just Another Day at the Beach; To the Invisible Boatmobile!

CHAPTER 4:

1. It Came from Rock Bottom
2. Deep Trouble
3. Escape from Sand Mountain
4. Back to the Seacave
5. Industrial Robolution
6. Plankton's Inner Sanctum

Boss Level: SpongeBot SteelPants (Hint: Can Mystery jam the conveyer belt with bots?)

Bonus Levels: Tour de Sponge; Mountain of Dune



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EVERYONE

E

Comic Mischief

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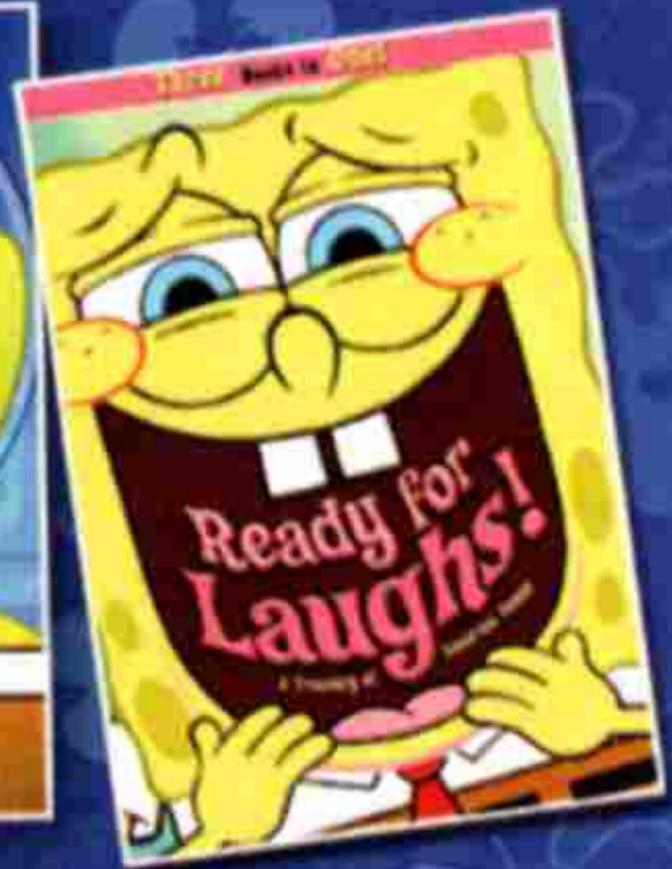
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Customer Service Department
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30

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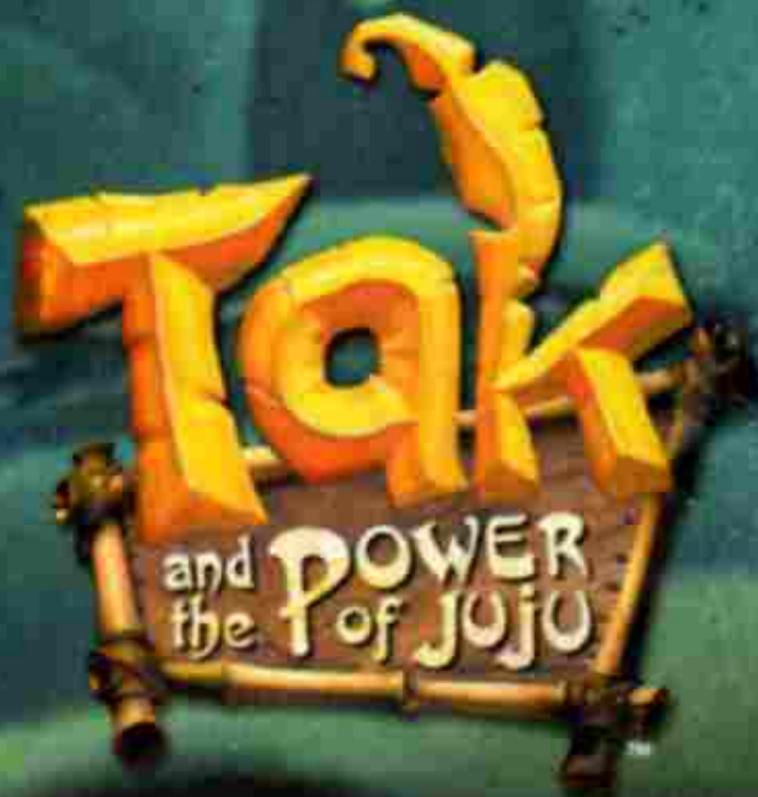
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SOME HEROES ARE BORN.
SOME ARE MADE.
AND SOME
MAKE IT UP
AS THEY GO.



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Cartoon Violence

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