

# **Zenji**

## **Instructions for the ColecoVision and ADAM**

### **Seek the Source.**

Connect all maze elements, creating an unbroken, green path to the pulsating source. Avoid desires and illusions, and carefully watch the time.

### **Basics**

- \*Insert cartridge with your system OFF. Then, turn system ON.**
- \*Wait for on=screen instructions.**
- \*Press the desired game variation number, 1-8. Levels 1, 3, 5 and 7 are for one player; 2, 4, 6 and 8 are for two players. The higher the level, the greater the challenge.**
- \*Press \* to begin.**
- \*Press # to return to title screen.**
- \*You begin with one active life and four reserves. The game ends when you have lived out all your lives.**
- \*Enter your initials beside your final score by moving the joystick left or right. When desired initial appears, press either side button.**

### **Points**

Points are awarded whenever complete connection (ZENJI) is achieved. The less time you've taken, the more points you'll receive. Touch a numbered square and receive a bonus of 100 points x the number. Also, a bonus life will be awarded with every \_other\_ increase of 10,000 points.

This version skillfully designed by Action Graphics.

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