

BASIC CONTROLS

If you select Normal difficulty, you'll see a series of tutorial "Slide Guides" to explain the basics of battle. For first-time players of Fire Emblem™ series or fans who have been away for a while, the Slide Guide will get you up to speed quickly and easily.



X Open Preparations Menu

Continue
Enter map location
Select unit to command
(On any unoccupied tile)
Open system menu

B Back

Select item
Continue
View Help

+ Select an item
Move the main character
Move the cursor

- Skip messages **+** **A** Show/hide enemy move/attack range **X**
- Skip event or movies **START** Move cursor faster **Y** (while moving the cursor)
- Reset game **L** + **R** + **START** Move cursor to next unit **L**
- Move character faster **A** **Y** (while moving) Skip combat animation **L** Hold down while the battle starts

*Only when Combat Animation is set to ON in the game's options.



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FIRE EMBLEM
Awakening

NINTENDO NETWORK
NINTENDO 3DS™

STREETPASS AND BEYOND

MEET OTHER PLAYERS

StreetPass Tag

If you activate the StreetPass™ feature, you can meet other players' teams, fight them, and buy items from them.

*Other players must be using StreetPass as well.



Press on the world map to bring up the Preparations menu, and then select Wireless>StreetPass Team.

Choose the members of your team and select Sortie to start communicating via StreetPass.

When you tag another player via StreetPass, the other player will appear once your world map updates.

RECEIVE DOWNLOADABLE DATA

SpotPass

You can receive new maps, items, and teams.

Open the Preparations Menu and select Wireless>SpotPass and activate SpotPass™ feature. Data you receive via SpotPass will appear in Wireless>Bonus Box or on the world map, depending on the time of data it is.



PURCHASE MAP PACKS

Nintendo Network

You can purchase new maps (wireless broadband Internet access required).

Once the Outrealm Gate appears on your world map, you can travel there to purchase downloadable map packs. For details on how to purchase map packs, please refer to the electronic manual.

TEAM UP AND FIGHT

Local Wireless

Start a Double Duel, and team up with another player to pit your characters against computer-controlled opponents.

REQUIRES Nintendo 3DS 2 systems
Fire Emblem Awakening game card 2

Open the Preparations menu and select Wireless>Double Duel. One player must choose Create a Room. Once the room has been created, the other player should join it. Follow the screen prompts to choose a unit and enemy you want to see fight.





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FOR MORE INFORMATION, SEE THE BUILT-IN INSTRUCTION MANUAL

To view the built-in instruction manual, tap the button labeled "Manual" displayed on the HOME Menu.

NEED HELP PLAYING A GAME?

For game-play assistance, we recommend using your favorite Internet search engine to find tips for the game you are playing. Some helpful words to include in the search, along with the game's title, are: "walk through," "FAQ," "codes," and "tips."

THIS GAME CARD WILL WORK ONLY WITH THE NINTENDO 3DS™ VIDEO GAME SYSTEM.



ALLOWS WIRELESS MULTIPLAYER GAMES WITH EACH NINTENDO 3DS SYSTEM CONTAINING A SEPARATE GAME CARD.



ALLOWS ONLINE PLAY THROUGH THE INTERNET.



ALLOWS AUTOMATIC SEARCH AND INFORMATION EXCHANGE WITH OTHER NINTENDO 3DS SYSTEMS.



ALLOWS INFORMATION EXCHANGE BETWEEN THE NINTENDO 3DS SYSTEM AND A WIRELESS HOTSPOT.

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PLEASE CAREFULLY READ THE NINTENDO 3DS™ OPERATIONS MANUAL BEFORE USING YOUR SYSTEM, GAME CARD OR ACCESSORY. THIS MANUAL CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

⚠ WARNING - 3D FEATURE ONLY FOR CHILDREN 7 AND OVER

Viewing of 3D images by children 6 and under may cause vision damage. Use the Parental Control feature to restrict the display of 3D images for children 6 and under. See the Parental Controls section in the Nintendo 3DS Operations Manual for more information.

⚠ WARNING - SEIZURES

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, and this may occur while they are watching TV or playing video games, even if they have never had a seizure before.
 - Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch their children play video games. Stop playing and consult a doctor if you or your child has any of the following symptoms:

Convulsions
Altered vision

Eye or muscle twitching
Involuntary movements

Loss of awareness
Disorientation

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

⚠ WARNING - EYESTRAIN AND MOTION SICKNESS

Playing video games can result in eyestrain after a sustained period of time, and perhaps sooner if using the 3D feature. Playing video games can also result in motion sickness in some players. Follow these instructions to help avoid eyestrain, dizziness, or nausea:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, or every half hour when using the 3D feature, even if you don't think you need it. Each person is different, so take more frequent and longer breaks if you feel discomfort.
- If your eyes become tired or sore while playing, or if you feel dizzy or nauseated, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms, stop playing and see a doctor.

⚠ WARNING - REPETITIVE MOTION INJURIES

Playing video games can make your muscles, joints, or skin hurt. Follow these instructions to avoid problems such as tendonitis, carpal tunnel syndrome or skin irritation:

Avoid excessive play. Parents should monitor their children for appropriate play.

- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- When using the stylus, you do not need to grip it tightly or press it hard against the screen. Doing so may cause fatigue or discomfort.
- If your hands, wrists, or arms become tired or sore while playing, or if you feel symptoms such as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms or other discomfort during or after play, stop playing and see a doctor.

IMPORTANT LEGAL INFORMATION

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