

WARNING: PLEASE CAREFULLY READ THE PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION - READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES



Some people (about 1 in 4000) may have seizures or black outs triggered by light flashes, such as while watching TV or playing video games, even if they have never had a seizure before.

Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.

Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions Altered vision Eye or muscle twitching Involuntary movements Loss of awareness Disorientation

To reduce the likelihood of a seizure when playing video games:

- Sit or stand as far from the screen as possible.
- 2. Play video games on the smallest available television screen.
- 3. Do not play if you are tired or need sleep.
- 4. Play in a well-lit room.
- 5. Take a 10 to 15 minute break every hour.

WARNING - Repetitive Motion Injuries

Playing video games can make your muscles, joints or skin hurt after a few hours. Follow these instructions to avoid problems such as Tendonitis, Carpal Tunnel Syndrome or skin irritation:

- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms during or after play, stop playing and see a doctor.

▲WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- · Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- · Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- · Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- · Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the
 correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- · Do not dispose of batteries in a fire.







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THIS GAME PAK INCLUDES A MULTI-PLAYER MODE WHICH REQUIRES A GAME BOY® ADVANCE GAME LINK® CARLE

THIS GAME PAK WILL WORK ONLY WITH THE GAME BOY® ADVANCE VIDEO GAME SYSTEM.

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GETTING STARTED

- Insert the Contra Advance The Alien Wars Ex™
 Game Pak into the slot on the Game Boy® Advance.
 Press firmly to lock the Game Pak in place.
- Turn the power switch ON. The Title Menu will appear.



BASIC RULES

Control the character on screen and blast through enemies to get to a boss. Defeat the boss to complete a stage. If the player is hit by an enemy attack, they will lose one of their remaining lives. When there are no lives left, the game is over.



In a 2 player game, if 1 player loses all their lives, they can continue by pressing START if the other player still has remaining lives.

The other player may continue to play the game if there are credits to use as well.



Control Pad Character movement, Weapon direction, Highlight mode

B Button Shoot (hold for rapid fire), Select highlighted option

A Button Jump, Cancel

L Button Lock shooting angle while still moving character

R Button Lock character movement while controlling weapon

direction

START Pause, Select highlighted option

Climb walls and ceilings

When the character jumps on a wall or ceiling, the character will grab on and hang. The player can move around using the Control Pad. When the character fires his weapon, the player cannot move.

Jump down

The character can jump down and release from the ceiling/wall by pressing down and jump.



1 PLAYER Start a 1 player game.

2 PLAYER Start a 2 player game.

(A Game Boy® Advance Game

Link[®] Cable is required)

OPTION Goes to the OPTION menu.



2 PLAYER MODE

- 1. Insert Contra Advance The Alien Wars Ex™ Game Paks.
- 2. Connect 2 Game Boy[®] Advance systems together according to the Game Boy[®] Advance Game Link[®] Cable instructions.
- 3. Select the 2 Player Mode to begin.

LEVEL Change difficulty level. The

number of stages will change depending on difficulty level.

EXIT Return to TITLE menu.



GAME MENU

This menu will appear only when a 1 Player game is selected.

NEW GAME Start from the first stage of the game.

continue game Will go to a password entry screen. The player can continue from a password save if a correct password is entered.



Shoot down weapon pods that fly across the screen to get new weapons that come in the form of weapon icons. The weapon icons can be picked up to power-up your weapon. When a different weapon is picked up while a weapon is already equipped, the equipped weapon will be replaced by the new weapon. The old weapon will turn back into a weapon icon. When the character is hit by an attack, the weapon power-up will be lost.

S = Spread Fires in several directions

H = Homing Fires homing missiles

L = Laser Fires a laser that goes through objects

C = Crash Explodes on contact

F = Fire Flamethrower

B = Barrier Character is invincible for a short period of time

STAGE CLEAR SCREEN

In the 1 Player game only, after a stage is completed, the score and a password will be

displayed. When this password is entered in the CONTINUE GAME screen, the player will be able to start the game from that point.





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